

**B.C.A.,**

**SYLLABUS**

**FROM THE ACADEMIC YEAR  
2023 - 2024**

**TAMILNADU STATE COUNCIL FOR HIGHER  
EDUCATION, CHENNAI – 600 005**

# Introduction

## BCA(Bachelor of Computer Application)

Education is the key to development of any society. Role of higher education is crucial for securing right kind of employment and also to pursue further studies in best available world class institutes elsewhere within and outside India. Quality education in general and higher education in particular deserves high priority to enable the young and future generation of students to acquire skill, training and knowledge in order to enhance their thinking, creativity, comprehension and application abilities and prepare them to compete, succeed and excel globally. Learning Outcomes-based Curriculum Framework (LOCF) which makes it student-centric, interactive and outcome-oriented with well-defined aims, objectives and goals to achieve. LOCF also aims at ensuring uniform education standard and content delivery across the state which will help the students to ensure similar quality of education irrespective of the institute and location.

Computer Application is the study of quantity, structure, space and change, focusing on problem solving, application development with wider scope of application in science, engineering, technology, social sciences etc. throughout the world in last couple of decades and it has carved out a space for itself like any other disciplines of basic science and engineering. Computer Application is a discipline that spans theory and practice and it requires thinking both in abstract terms and in concrete terms. Nowadays, practically everyone is a computer user, and many people are even computer programmers. Computer Application can be seen on a higher level, as a science of problem solving and problem solving requires precision, creativity, and careful reasoning. The ever-evolving discipline of computer Application also has strong connections to other disciplines. Many problems in science, engineering, health care, business, and other areas can be solved effectively with computers, but finding a solution requires both computer science expertise and knowledge of the particular application domain. Computer Application has a wide range of specialties. These include Computer Architecture, Software Systems, Graphics, Artificial Intelligence, Computational Science, and Software Engineering. Drawing from a common core of computer science knowledge, each specialty area focuses on specific challenges. Computer Application is practiced by mathematicians, scientists and engineers. Mathematics, the origins of Computer Science, provides reason and logic. Science provides the methodology for learning and refinement. Engineering provides the techniques for building hardware and software.

Programme Outcome, Programme Specific Outcome and Course Outcome

Computer Application is the study of quantity, structure, space and change, focusing on

problemsolving, application development with wider scope of application in science, engineering, technology, socialsciences etc. The key core areas of study in Mathematics include Algebra, Analysis (Real & Complex),DifferentialEquations,Geometry,andMechanics.

The Students completing this programme will be able to present Software application clearly andprecisely, make abstract ideas precise by formulating them in the Computer languages. Completion of thisprogrammewillalsoenablethelearnerstojointeachingprofession,enhancetheiremployabilityforgovernment jobs, jobs in software industry, banking, insurance and investment sectors, data analyst jobs andjobsin variousotherpublicand privateenterprises.

### 1. ProgrammeOutcomes(PO)ofBCA

- ScientificaptitudewillbedevelopedinStudents
- Students will acquire basic Practical skills & Technical knowledge along with domain knowledge ofdifferentsubjectsinthecomputerScience&humanitiesstream.
- Students will become employable; Students will be eligible for career opportunities in educationfield, Industry,orwillbeabletooptforentrepreneurship.
- Students will possess basic subject knowledge required for higher studies, professional and appliedcourses.
- Students will be aware of and able to develop solution oriented approach towards various Social andEnvironmentalissues.
- Ability to acquire in-depth knowledge of several branches of Computer Science and aligned areas.This Programme helps learners in building a solid foundation for higher studies in Computer Scienceandapplications.
- Theskillsandknowledgegained leadstoproficiencyinanalyticalreasoning,whichcan beutilizedinmodellingand solving reallifeproblems.
- Utilizecomputerprogrammingskillstosolve theoreticaland appliedproblemsbycriticalunderstanding,analysisandsynthesis.
- Torecognizepatternsandto identifyessentialandrelevantaspects ofproblems.
- Abilitytoshareideasandinsightswhileseekingandbenefittingfromknowledgeandinsightofothers.
- Mouldthestudentsintoresponsiblecitizensinarapidlychanginginterdependentsociety.

Theaboveexpectationsgenerallycanbepooledinto6 broadcategoriesandcan bemodifiedaccordingtoinstitutionalrequirements:

PO1:Knowledge

PO2:ProblemAnalysis

PO3:Design/DevelopmentofSolutions

PO4:ConductinvestigationsofcomplexproblemsPO5:M

odern toolusage

PO6:Applyingtosociety

## **2. ProgrammeSpecificOutcomesofB.Sc.DegreeProgrammeinComputerScience**

PSO1:Thinkinacriticalandlogicalbasedmanner

PSO2:Familiarizethestudents with suitable software tools of computer science and industrial applications to handle issues and solve problems in mathematics or statistics and realtime application related sciences.

PSO3:Knowwhen there is a need for information, to be able to identify, locate, evaluate, and effectively use that information for the issue or problem at hand.

PSO4:Understand, formulate, develop programming model with logical approaches to address issues arising in social science, business and other contexts.

PSO5:Acquire good knowledge and understanding to solve specific theoretical and applied problems in advanced areas of Computer science and Industrial statistics.

PO6:Provide students/learners sufficient knowledge and skills enabling them to undertake further studies in Computer Science or Applications or Information Technology and its allied areas on multiple disciplines linked with Computer Science.

PO7:Equip with Computer science technical ability, problem solving skills, creative talent and power of communication necessary for various forms of employment.

PO8:Develop a range of generic skills helpful in employment, internships & societal activities.

PO9:Get adequate exposure to global and local concerns that provides platform for further exploration into multi-dimensional aspects of computing sciences.

Mapping of Course Learning Outcomes (CLOs) with Programme Outcomes (POs) and Programme Specific Outcomes (PSOs) can be carried out accordingly, assigning the appropriate level in the grids:

(put tick mark in each row)

<b>PO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>PO1</b>	✓					
<b>PO2</b>		✓				
<b>PO3</b>			✓			
<b>PO4</b>				✓		
<b>PO5</b>					✓	
<b>PO6</b>						✓

### 3. Highlights of the Revamped Curriculum

- Student-centric, meeting the demands of industry & society, incorporating industrial components, hands-on training, skill enhancement modules, industrial project, project with viva-voce, exposure to entrepreneurial skills, training for competitive examinations, sustaining the quality of the core components and incorporating application oriented content wherever required.
- The Core subjects include latest developments in the education and scientific front, advanced programming packages allied with the discipline topics, practical training, devising mathematical models and algorithms for providing solutions to industry/real life situations. The curriculum also facilitates peer learning with advanced mathematical topics in the final semester, catering to the needs of stakeholders with research aptitude.
- The General Studies and Computer Science based problem solving skills are included as mandatory components in the 'Training for Competitive Examinations' course at the final semester, a first of its kind.
- The curriculum is designed so as to strengthen the Industry-Academia interface and provide more job opportunities for the students.
- The Industrial Statistics course is newly introduced in the fourth semester, to expose the students to real life problems and train the students on designing a mathematical model to provide solutions to the industrial problems.
- The Internship during the second year vacation will help the students gain valuable work experience that connects classroom knowledge to real world experience and to narrow down and focus on the career path.
- Project with viva-voce component in the fifth semester enables the student, application of conceptual knowledge to practical situations. The state of art technologies in conducting an Exploratory project in a scientific and systematic way and arriving at a precise solution is ensured. Such innovative provisions of the industrial training, project and internships will give students an edge over the counterparts in the job market.

State-of-Art techniques from the streams of multi-disciplinary, cross-disciplinary and interdisciplinary nature are incorporated as Elective courses, covering conventional topics to the latest – Statistics with R Programming, Data Science, Machine learning, Internet of Things and Artificial Intelligence etc..

#### 4. Value additions in the Revamped Curriculum:

Semester	Newly introduced Components	Outcome/Benefits
I	<p><b>Foundation Course</b></p> <p>To ease the transition of learning from higher secondary to higher education, providing an overview of the pedagogy of learning abstract Mathematics and simulating mathematical concepts to real world.</p>	<ul style="list-style-type: none"> <li>• Instil confidence among students</li> <li>• Create interest for the subject</li> </ul>
I,II,III,IV	<p><b>Skill Enhancement papers</b></p> <p>(Discipline centric/Generic/Entrepreneurial)</p>	<ul style="list-style-type: none"> <li>• Industry ready graduates</li> <li>• Skilled human resource</li> <li>• Students are equipped with essential skills to make them employable</li> </ul> <hr/> <ul style="list-style-type: none"> <li>• Training on Computing / Computational skills enable the students to gain knowledge and exposure on latest computational aspects</li> </ul> <hr/> <ul style="list-style-type: none"> <li>• Data analytical skills will enable students to gain internships, apprenticeships, fieldwork involving data collection, compilation, analysis etc.</li> </ul> <hr/> <ul style="list-style-type: none"> <li>• Entrepreneurial skill training will provide an opportunity for independent livelihood</li> <li>• Generate self-employment</li> <li>• Create small scale entrepreneurs</li> <li>• Training to girls leads to women empowerment</li> </ul> <hr/> <ul style="list-style-type: none"> <li>• Discipline centric skill will improve the Technical know how of solving real life problems using ICT tools</li> </ul>

<b>III,IV,V &amp;VI</b>	Electivepapers- An open choice of topicscategorized under GenericandDisciplineCe ntric	<ul style="list-style-type: none"> <li>• Strengtheningthedomainknowledge</li> <li>• IntroducingthestakeholderstotheState- ofArttechniques from the streams of multi- disciplinary,crossdisciplinaryandinterdisciplinaryna ture</li> <li>• Students are exposed to Latest topics on ComputerScience/IT,thatrequirestrongmathematical background</li> <li>• Emerging topics inhighereducation /industry /communicationnetwork/healthsectoretc.areintroduc edwithhands-on- training,facilitatesdesigningofmathematicalmodelsi ntherespective sectors</li> </ul>
<b>IV</b>	IndustrialStatistics	<ul style="list-style-type: none"> <li>• Exposuretoindustrymouldsstudentsintosolutionprovi ders</li> <li>• GeneratesIndustryreadygraduates</li> <li>• Employmentopportunitiesenhanced</li> </ul>
<b>II year Vacation activity</b>	Internship /IndustrialT raining	<ul style="list-style-type: none"> <li>• Practical training at the Industry/ Banking Sector /Private/ Publicsector organizations / Educationalinstitutions,enablethestudentsgainprofes sional experienceandalsobecomeresponsiblecitizens.</li> </ul>
<b>V Semester</b>	ProjectwithViva–voce	<ul style="list-style-type: none"> <li>• Self-learningisenhanced</li> <li>• Applicationoftheconcepttoalsituationisconceivedr esultingintangibileoutcome</li> </ul>
<b>VI Semester</b>	Introduction ofProfessionalCompeten cycomponent	<ul style="list-style-type: none"> <li>• Curriculum designaccommodates allcategoryoflearners;_MathematicsforAdvancedEx plain‘componentwillcompriseofadvancedtopicsinM athematics and allied fields, for those in the peergroup/aspiringresearchers;</li> <li>• _Training for Competitive Examinations‘ –caters tothe needs of the aspirants towards most sought- after services of the nation viz, UPSC, CDS, NDA,BankingServices,CAT,TNPSCgroupservices, etc.</li> </ul>
<b>ExtraCredits: ForAdvancedLearners/Honorsdegre e</b>		<ul style="list-style-type: none"> <li>• Tocatertotheneedsofpeerlearners/researchaspirants</li> </ul>

<b>Skills acquired fromtheCourse</b>	Knowledge,ProblemSolving,Analyticalability,ProfessionalCompeten cy,ProfessionalCommunicationandTransferrableSkill
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### Credit Distribution for UG Programmes

Sem I	Credit	H	Sem II	Credit	H	Sem III	Credit	H	Sem IV	Credit	H	Sem V	Credit	H	Sem VI	Credit	H
Part 1. Language – Tamil	3	6	Part..1. Language – Tamil	3	6	Part..1. Language – Tamil	3	6	Part..1. Language – Tamil	3	6	5.1 Core Course – \CC IX	4	5	6.1 Core Course – CC XIII	4	6
Part.2 English	3	6	Part..2 English	3	6	Part..2 English	3	6	Part..2 English	3	6	5.2 Core Course – CC X	4	5	6.2 Core Course – CC XIV	4	6
1.3 Core Course – CC I	5	5	2..3 Core Course – CC III	5	5	3.3 Core Course – CC V	5	5	4.3 Core Course – CC VII Core Industry Module	5	5	5. 3.Core Course CC -XI	4	5	6.3 Core Course – CC XV	4	6
1.4 Core Course – CC II	5	5	2.4 Core Course – CC IV	5	5	3.4 Core Course – CC VI	5	5	4.4 Core Course – CC VIII	5	5	5. 4.Core Course –/ Project with viva-voce CC -XII	4	5	6.4 Elective -VII Generic/ Discipline Specific	3	5
1.5 Elective I Generic/ Discipline Specific	3	4	2.5 Elective II Generic/ Discipline Specific	3	4	3.5 Elective III Generic/ Discipline Specific	3	4	4.5 Elective IV Generic/ Discipline Specific	3	3	5.5 Elective V Generic/ Discipline Specific	3	4	6.5 Elective VIII Generic/ Discipline Specific	3	5
1.6 Skill Enhancement Course SEC-1	2	2	2.6 Skill Enhancement Course SEC-2	2	2	3.6 Skill Enhancement Course SEC-4, (Entrepreneurial Skill)	1	1	4.6 Skill Enhancement Course SEC-6	2	2	5.6 Elective VI Generic/ Discipline Specific	3	4	6.6 Extension Activity	1	-
1.7 Skill Enhancement -(Foundation Course)	2	2	2.7 Skill Enhancement Course –SEC-3	2	2	3.7 Skill Enhancement Course SEC-5	2	2	4.7 Skill Enhancement Course SEC-7	2	2	5.7 Value Education	2	2	6.7 Professional Competency Skill	2	2
						3.8 E.V.S.	-	1	4.8 E.V.S	2	1	5.8 Summer Internship /Industrial Training	2				
	<b>23</b>	<b>30</b>		<b>23</b>	<b>30</b>		<b>22</b>	<b>30</b>		<b>25</b>	<b>30</b>		<b>26</b>	<b>30</b>		<b>21</b>	<b>30</b>
<b>Total – 140 Credits</b>																	

**Choice Based Credit System (CBCS), Learning Outcomes Based Curriculum Framework  
(LOCF) Guideline Based Credit and Hours Distribution System  
for all UG courses including Lab Hours**

**First Year – Semester-I**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
Part-1	Language – Tamil	3	6
Part-2	English	3	6
Part-3	Core Courses & Elective Courses [in Total]	13	14
Part-4	Skill Enhancement Course SEC-1	2	2
	Foundation Course	2	2
		<b>23</b>	<b>30</b>

**Semester-II**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
Part-1	Language – Tamil	3	6
Part-2	English	3	6
Part-3	Core Courses & Elective Courses including laboratory [in Total]	13	14
Part-4	Skill Enhancement Course -SEC-2	2	2
	Skill Enhancement Course -SEC-3 (Discipline / Subject Specific)	2	2
		<b>23</b>	<b>30</b>

**Second Year – Semester-III**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
Part-1	Language - Tamil	3	6
Part-2	English	3	6
Part-3	Core Courses & Elective Courses including laboratory [in Total]	13	14
Part-4	Skill Enhancement Course -SEC-4 (Entrepreneurial Based)	1	1
	Skill Enhancement Course -SEC-5 (Discipline / Subject Specific)	2	2
	E.V.S	-	1
		<b>22</b>	<b>30</b>

**Semester-IV**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
Part-1	Language - Tamil	3	6
Part-2	English	3	6
Part-3	Core Courses & Elective Courses including laboratory [in Total]	13	13
Part-4	Skill Enhancement Course -SEC-6 (Discipline / Subject Specific)	2	2

	Skill Enhancement Course -SEC-7 (Discipline / Subject Specific)	2	2
	E.V.S	2	1
		<b>25</b>	<b>30</b>

**Third Year  
Semester-V**

Part	List of Courses	Credit	No. of Hours
<b>Part-3</b>	Core Courses including Project / Elective Based	22	26
<b>Part-4</b>	Value Education	2	2
	Internship / Industrial Visit / Field Visit	2	2
		<b>26</b>	<b>30</b>

**Semester-VI**

Part	List of Courses	Credit	No. of Hours
<b>Part-3</b>	Core Courses including Project / Elective Based & LAB	18	28
<b>Part-4</b>	Extension Activity	1	-
	Professional Competency Skill	2	2
		<b>21</b>	<b>30</b>

**Consolidated Semester wise and Component wise Credit distribution**

Parts	Sem I	Sem II	Sem III	Sem IV	Sem V	Sem VI	Total Credits
<b>Part I</b>	3	3	3	3	-	-	12
<b>Part II</b>	3	3	3	3	-	-	12
<b>Part III</b>	13	13	13	13	22	18	92
<b>Part IV</b>	4	4	3	6	4	1	22
<b>Part V</b>	-	-	-	-	-	2	2
<b>Total</b>	23	23	22	25	26	21	<b>140</b>

**\*Part I, II, and Part III components will be separately taken into account for CGPA calculation and classification for the under graduate programme and the other components. IV, V have to be completed during the duration of the programme as per the norms, to be eligible for obtaining the UG degree.**

**Illustration for B.C.A..Curriculum Design 1<sup>st</sup> Year**

**Semester-I**

<b>Part</b>	<b>ListofCourses</b>	<b>Credit</b>	<b>Hours perweek (L/T/P)</b>
Part-I	Language	3	6
Part-II	English	3	6
Part-III	CC1–PythonProgramming	5	5
	CC2-Practical:PythonProgrammingLab	5	5
	ElectiveCourse1(Generic/DisciplineSpecific)–EC1 <b>Choosefrom Annexure–I</b>	3	4
Part-IV	SkillEnhancementCourse-SEC-1– <b>ChoosefromAnnexure-II</b>	2	2
	FoundationCourseFC–StructuredprogramminginC	2	2
		<b>23</b>	<b>30</b>

**Semester-II**

<b>Part</b>	<b>ListofCourses</b>	<b>Credit</b>	<b>Hours per week(L/T/P)</b>
Part-I	Language	3	6
Part-II	English	3	6
Part-III	CC3–ObjectOrientedProgrammingConceptsusingC++	5	5
	CC4 -Practical:C++ProgrammingLab	5	5
	ElectiveCourse2(Generic/DisciplineSpecific)–EC2 <b>ChoosefromAnnexure-I</b>	3	4
Part-IV	SkillEnhancementCourse-SEC-2- <b>ChoosefromAnnexure-II</b>	2	2
	SkillEnhancementCourse–SEC-3(Discipline/Subject Specific)– <b>ChoosefromAnnexure-II</b>	2	2
		<b>23</b>	<b>30</b>

## Second Year

### Semester-III

Part	List of Courses	Credit	Hours per week (L/T/P)
Part-I	Language	3	6
Part-II	English	3	6
Part-III	CC5-Data Structures and Algorithms	5	5
	CC6-Practical: Data Structures and Algorithms Lab	5	5
	Elective Course 3 (Generic/Discipline Specific) – EC3 – <b>Choose from Annexure-I</b>	3	4
Part-IV	Skill Enhancement Course – SEC-4 (Entrepreneurial Based) – <b>Choose from Annexure-II</b>	1	1
	Skill Enhancement Course – SEC-5 (Discipline Specific/Generic) – <b>Choose from Annexure-II</b>	2	2
	Environmental Studies	-	1
		<b>22</b>	<b>30</b>

### Semester-IV

Part	List of Courses	Credit	Hours per week (L/T/P)
Part-I	Language	3	6
Part-II	English	3	6
Part-III	CC7-Programming in Java	5	5
	CC8 -Practical: Programming in Java Lab	5	5
	Elective Course – EC4 (Generic/Discipline Specific) – <b>Choose from Annexure-I</b>	3	3
Part-IV	Skill Enhancement Course – SEC-6 – <b>Choose from Annexure-II</b>	2	2
	Skill Enhancement Course – SEC-7 – <b>Choose from Annexure-II</b>	2	2
	Environmental Studies	2	1
		<b>25</b>	<b>30</b>

**Third  
Year Semes  
ter-V**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>Hours per week (L/T/P)</b>
Part-III	CC9–Operating System	4	5
	CC10-ASP.Net Programming	4	5
	CC11- Practical: ASP.Net Programming Lab	4	5
	Elective Course–EC5(Discipline Specific)– <b>Choose from Annexure-I</b>	3	4
	Elective Course–EC6(Discipline Specific)– <b>Choose from Annexure-I</b>	3	4
	CC12-Project with Viva voce (Individual)	4	5
Part-IV	Value Education	2	2
	Internship/Industrial Training (Summer vacation at the end of IV semester activity)	2	
		<b>26</b>	<b>30</b>

**Semester-VI**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>Hours per week (L/T/P)</b>
Part-III	CC13-Computer Networks		6
	CC14–Data Analytics using R Programming	4	6
	CC15- Practical: R Programming Lab	4	6
	Elective Course–EC7(Discipline Specific)– <b>Choose from Annexure-I</b>	3	5
	Elective Course–EC8(Discipline Specific)– <b>Choose from Annexure-I</b>	3	5
Part-IV	Professional Competency Skill Enhancement Course-SEC8	2	2
Part-V	Extension Activity	1	
		<b>21</b>	<b>30</b>

**Total Credits: 140**

## **Annexure I**

### **Suggested topics in Core component**

1. Microprocessor and Microcontroller
2. Microprocessor and Microcontroller Lab
3. RDBMS with PL/SQL
4. PL/SQL Lab
5. Software Engineering
6. Machine Learning
7. Machine Learning Lab
8. Network Security
9. Data Mining and Warehousing
10. Mobile Application Development
11. Mobile Application Development Lab
12. Introduction to Data Science and more..

### **Suggested topics in Elective Course**

#### **Generic Specific**

1. Discrete Mathematics-I
2. Discrete Mathematics-II
3. Statistical Methods and its Application-I
4. Statistical Methods and its Application-II
5. Optimization Techniques
6. Nano Technology
7. Introduction to Linear Algebra
8. Graph Theory and its Application
9. Financial Accounting
10. Cost and Management Accounting
11. Digital Logic Fundamentals
12. Numerical Methods
13. Resource Management Techniques and more..



### **Electivecourse–(EC1-EC8)-DisciplineSpecific**

1. SoftwareMetrics
2. NaturalLanguageProcessing
3. AnalyticsforServiceIndustry
4. Cryptography
5. DatabaseManagementSystem
6. BigDataAnalytics
7. IOTanditsApplications
8. SoftwareProjectManagement
9. ImageProcessing
10. InformationSecurity
11. HumanComputerInteraction
12. Fuzzy Logic
13. ArtificialIntelligence
14. MobileAdhocNetwork
15. ComputationalIntelligence
16. GridComputing
17. CloudComputing
18. ArtificialNeuralNetwork
19. AgileProjectManagementandmore..

[Pl.Note:InSemester-VI-ForEC7andEC8subjects Instructionalhoursmaybeusedas:5per cycle]

## **AnnexureII**

### **SuggestedtopicsinSkillEnhancement(SEC1-SEC8)Course**

#### **SkillEnhancementCourse**

1. Fundamentals of Information Technology
2. Introduction to HTML
3. Web Designing
4. PHP Programming
5. Software Testing
6. Problem Solving Techniques
7. Understanding Internet
8. Office Automation
9. Quantitative Aptitude
10. Open Source Technologies
11. Multimedia Systems
12. Advanced Excel
13. Biometrics
14. Cyber Forensics
15. Pattern Recognition
16. Enterprise Resource Planning
17. Robotics and Applications
18. Simulation and Modelling
19. Organization Behavior and more..

# COREPAPER

## FIRSTYEARSE

### MESTER-I

Subject Code	SubjectName	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
CC1	PYTHONPROGRAMMING		5	-	-	-	4	25	75	100
<b>LearningObjectives</b>										
LO1	To make students understand the concepts of Python programming.									
LO2	To apply the OOPs concept in PYTHON programming.									
LO3	To impart knowledge and demand and supply concepts									
LO4	To make the students learn best practices in PYTHON programming									
LO5	To know the costs and profit maximization									
UNIT	Contents									No. of Hours
I	<b>Basics of Python Programming:</b> History of Python-Features of Python-Literal-Constants-Variables - Identifiers-Key words-Built-in Data Types-Output Statements -Input Statements-Comments -Indentation- Operators-Expressions-Type conversions. <b>Python Arrays:</b> Defining and Processing Arrays-Array methods.									15
II	<b>Control Statements:</b> Selection/Conditional Branching statements: if,if-else,nested if and if-elif-else statements. Iterative Statements: while loop,for loop,else suite in loop and nested loops. <b>Jump Statements:</b> break,continue and pass statements.									15
III	<b>Functions:</b> Function Definition - Function Call - Variable Scope and its Lifetime-Return Statement. <b>Function Arguments:</b> Required Arguments,Keyword Arguments, Default Arguments and Variable Length Arguments-Recursion. <b>Python Strings:</b> String operations- Immutable Strings - Built-in String Methods and Functions - String Comparison.									15

	<b>Modules:</b> import statement- The Python module – dir() function –	
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	ModulesandNamespace–Definingourownmodules.	
IV	<b>Lists:</b> Creatingalist-Accessvaluesin List-Updating values in Lists-Nestedlists-Basiclistoperations-List Methods. Tuples: Creating,Accessing,UpdatingandDeletingElementsin atuple–Nestedtuples–Differencebetweenlistsandtuples. <b>Dictionaries:</b> Creating,Accessing,UpdatingandDeletingElementsinaDictionary–DictionaryFunctions andMethods-DifferencebetweenListsandDictionaries.	<b>15</b>
V	<b>PythonFileHandling:</b> Typesof files in Python -Opening and Closingfiles-Reading and Writing files: write() and writelines() methods-append()method–read()andreadlines()methods–withkeyword–Splittingwords –Filemethods-FilePositions-Renaminganddeletingfiles.	<b>15</b>
<b>TOTALHOURS</b>		<b>75</b>
<b>CourseOutcomes</b>		<b>ProgrammeOutcomes</b>
CO	Oncompletionofthiscourse, studentswill	
CO1	Learnthebasicsofpython,Dosimpleprogramsonpython, Learnhowtouseanarray.	PO1,PO2,PO3, PO4,PO5,PO6
CO2	Developprogramusingselctionstatement,WorkwithLoopingandjump statements,DoprogramsonLoopsandjumpstatements.	PO1,PO2,PO3, PO4,PO5,PO6
CO3	Concept of function, function arguments, Implementing theconceptstringsinvariousapplication,SignificanceofModules, Work withfunctions,Stringsandmodules.	PO1,PO2,PO3, PO4,PO5,PO6
CO4	WorkwithList,tuplesanddictionary, Writeprogramusinglist, tuplesanddictionary.	PO1,PO2,PO3, PO4,PO5,PO6
CO5	UsageofFilehandlingsinpython,Conceptofreadingandwritingfiles ,Doprogramsusingfiles.	PO1,PO2,PO3, PO4,PO5,PO6
<b>Textbooks</b>		
1	ReemaThareja,–PythonProgrammingusingproblemsolvingapproach,,FirstEdition, 2017,Oxford UniversityPress.	
2	Dr.R.NageswaraRao,–CorePythonProgramming,,FirstEdition,2017,Dreamtech Publishers.	
<b>ReferenceBooks</b>		
1.	VamsiKurama,–PythonProgramming:AModernApproach,,PearsonEducation.	
2.	MarkLutz,,LearningPython,,Orielly.	
3.	AdamStewarts,–PythonProgramming,,Online.	
4.	FabioNelli,–PythonDataAnalytics,,APress.	

5.	KennethA.Lambert,-FundamentalsofPython-FirstProgramsll,CENGAGE Publication.
<b>WebResources</b>	
1.	<a href="https://www.programiz.com/python-programming">https://www.programiz.com/python-programming</a>
2.	<a href="https://www.guru99.com/python-tutorials.html">https://www.guru99.com/python-tutorials.html</a>
3.	<a href="https://www.w3schools.com/python/python_intro.asp">https://www.w3schools.com/python/python_intro.asp</a>
4.	<a href="https://www.geeksforgeeks.org/python-programming-language/">https://www.geeksforgeeks.org/python-programming-language/</a>
5.	<a href="https://en.wikipedia.org/wiki/Python_(programming_language)">https://en.wikipedia.org/wiki/Python_(programming_language)</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	2	2	3	3	3
CO2	3	2	2	3	2	3
CO3	3	2	2	3	2	2
CO4	3	2	2	3	2	3
CO5	3	2	2	3	3	3
Weightageofcoursec ontributedtoeach PSO	15	10	10	15	13	14

S-Strong-3 M-Medium-2L-Low-1

Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
CC2	PYTHONLAB		-	-	4	-	4	25	75	100
<p><b>Course Objectives:</b></p> <ol style="list-style-type: none"> <li>1. Be able to design and program Python applications.</li> <li>2. Be able to create loops and decision statements in Python.</li> <li>3. Be able to work with functions and pass arguments in Python.</li> <li>4. Be able to build and package Python modules for reusability.</li> <li>5. Be able to read and write files in Python.</li> </ol>										
<b>LAB EXERCISES</b>									<b>Required Hours</b>	
<ol style="list-style-type: none"> <li>1. Program using variables, constants, I/O statements in Python.</li> <li>2. Program using Operators in Python.</li> <li>3. Program using Conditional Statements.</li> <li>4. Program using Loops.</li> <li>5. Program using Jump Statements.</li> <li>6. Program using Functions.</li> <li>7. Program using Recursion.</li> <li>8. Program using Arrays.</li> <li>9. Program using Strings.</li> <li>10. Program using Modules.</li> <li>11. Program using Lists.</li> <li>12. Program using Tuples.</li> <li>13. Program using Dictionaries.</li> <li>14. Program for File Handling.</li> </ol>									<b>60</b>	
<b>Course Outcomes</b>										
On completion of this course, students will										
CO1	Demonstrate the understanding of syntax and semantics of									
CO2	Identify the problem and solve using PYTHON programming techniques.									
CO3	Identify suitable programming constructs for problem solving.									
CO4	Analyze various concepts of PYTHON language to solve the problem in an efficient way.									
CO5	Develop a PYTHON program for a given problem and test for its correctness.									

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>2</b>
<b>CO2</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>-</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>2</b>
<b>CO4</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>-</b>	<b>1</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>-</b>
<b>Weightageofcourse contributed to eachPSO</b>	<b>12</b>	<b>11</b>	<b>12</b>	<b>7</b>	<b>5</b>	<b>7</b>

**S-Strong-3 M-Medium-2L-Low-1**



Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
FC	Structured Programming Language in C	FC	2	-	-	-	2	2	25	75	100
<b>Course Objective</b>											
LO1	To familiarize the students with the Programming basics and the fundamentals of C, Data types in C, Mathematical and logical operations.										
LO2	To understand the concept using if statements and loops										
LO3	This unit covers the concept of Arrays										
LO4	This unit covers the concept of Functions										
LO5	To understand the concept of implementing pointers.										
UNIT	Details								No. of Hours	Course Objectives	
I	<b>Overview of C:</b> Importance of C, sample C program, C program structure, executing C program. Constants, Variables, and Data Types: Character set, C tokens, keywords and identifiers, constants, variables, data types, declaration of variables, Assigning values to variables--- Assignment statement, declaring a variable as constant, as volatile. Operators and Expression.								6	CO1	
II	<b>Decision Making and Branching:</b> Decision making with If, simple IF, IF ELSE, nested IF ELSE, ELSE IF ladder, switch, GOT O statement. <b>Decision Making and Looping:</b> While, Do-While, For, Jump in loops.								6	CO2	
III	<b>Arrays:</b> Declaration and accessing of one & two-dimensional arrays, initializing two-dimensional arrays, multidimensional arrays.								6	CO3	
IV	<b>Functions:</b> The form of C functions, Return values and types, calling a function, categories of functions, Nested functions, Recursion, functions with arrays, call by value, call by reference, storage classes-character arrays and string functions								6	CO4	

V	<b>Pointers:</b> definition, declaring and initializing pointers, accessing a variable through address and through pointer, pointer expressions, pointer increments and scale factor, pointers and arrays, pointers and functions, pointers and	6	CO5
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	structures.		
<b>Total</b>		<b>30</b>	
<b>CourseOutcomes</b>		<b>ProgrammeOutcome</b>	
CO	Oncompletionofthiscourse, studentswill		
1	RemembertheprogramstructureofCwithitssyntaxands emantics	PO1,PO3,PO5	
2	UnderstandtheprogrammingprinciplesinC(datatypes, operators, branching and looping, arrays,functions,structures, pointersandfiles)	PO2,PO3,PO6,PO7	
3	Applytheprogrammingprincipleslearntinreal- timeproblems	PO3,PO4,PO7	
4	Analyzethevariousmethodsofsolvingaproblemand choosethebestmethod	PO4,PO5,PO6	
5	Code,debugandtesttheprogramswithappropriate testcases	PO7,PO8	
<b>TextBook</b>			
1	E.Balagurusamy,ProgramminginANSIC,FifthEdition,TataMcGraw-Hill,2010.		
<b>ReferenceBooks</b>			
1.	ByronGottfried,Schaum'sOutlineProgrammingwithC,FourthEdition,TataMcGra w-Hill,2018.		
2.	KernighanandRitchie,TheCProgrammingLanguage,SecondEdition,PrenticeHall, 1998		
3.	YashavantKanetkar,LetUsC,EighteenthEdition,BPBPublishations,2021		
<b>WebResources</b>			
1.	<a href="https://codeforwin.org/">https://codeforwin.org/</a>		
2.	<a href="https://www.geeksforgeeks.org/c-programming-language/">https://www.geeksforgeeks.org/c-programming-language/</a>		
3.	<a href="http://en.cppreference.com/w/c">http://en.cppreference.com/w/c</a>		
4.	<a href="http://learn-c.org/">http://learn-c.org/</a>		
5.	<a href="https://www.cprogramming.com/">https://www.cprogramming.com/</a>		

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>-</b>
<b>CO2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>1</b>	<b>-</b>
<b>CO4</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>1</b>
<b>CO5</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>
<b>Weightageofcoursecontributedtoeach PSO</b>	<b>7</b>	<b>10</b>	<b>10</b>	<b>18</b>	<b>15</b>	<b>6</b>

**S-Strong-3 M-Medium-2L-Low-1**

## SEMESTER II

Title of the Course/Parameter	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
CC3	<b>OBJECTORIENTED PROGRAMMING CONCEPTS USING C++</b>	Core	5	-	-	-	4	5	25	75	100
<b>Course Objective</b>											
LO1	Describe the procedural and object-oriented paradigm with concepts of streams, classes, functions, data and objects										
LO2	Understand dynamic memory management techniques using pointers, constructors, destructors, etc										
LO3	Describe the concept of function overloading, operator overloading, virtual functions and polymorphism										
LO4	Classify inheritance with the understanding of early and late binding, usage of exception handling, generic programming										
LO5	Demonstrate the use of various OOPs concepts with the help of programs										
<b>UNIT</b>	<b>Details</b>									<b>No. of Hours</b>	
I	Introduction to C++ - key concepts of Object-Oriented Programming – Advantages – Object Oriented Languages – I/O in C++ - C++ Declarations. Control Structures:- Decision Making and Statements: If ..else, jump, goto, break, continue, Switch case statements - Loops in C++ :for, while, do - functions in C++ - inline functions – Function Overloading.									15	
II	Classes and Objects: Declaring Objects – Defining Member Functions – Static Member variables and functions – array of objects – friend functions – Overloading member functions – Bit fields and classes – Constructor and destructor with static members.									15	
III	Operator Overloading: Overloading unary, binary operators – Overloading Friend functions – type conversion – Inheritance: Types of Inheritance – Single, Multilevel, Multiple, Hierarchical, Hybrid, Multi path inheritance – Virtual base Classes – Abstract Classes.									15	
IV	Pointers – Declaration – Pointer to Class, Object – this pointer – Pointers									15	

	to derived classes and Base classes – Arrays – Characteristics – array of classes – Memory models – new and delete operators – dynamic object – Binding, Polymorphism and Virtual Functions.	
V	Files – File stream classes – file modes – Sequential Read / Write operations – Binary and ASCII Files – Random Access Operation – Templates – Exception Handling – String – Declaring and Initializing string objects – String Attributes – Miscellaneous functions.	15
	<b>Total</b>	<b>75</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	Upon completion of the course the students would be able to:	
1	Remember the program structure of C with its syntax and semantics	PO1, PO6
2	Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files)	PO2
3	Apply the programming principles learnt in real-time problems	PO4, PO7
4	Analyze the various methods of solving a problem and choose the best method	PO6
5	Code, debug and test the programs with appropriate test cases	PO7, PO8
<b>Text Book</b>		
1	E. Balagurusamy, – Object-Oriented Programming with C++   , TMH 2013, 7th Edition.	
<b>Reference Books</b>		
1.	Ashok N Kamthane, – Object-Oriented Programming with ANSI and Turbo C++   , Pearson Education 2003.	
2.	Maria Litvin & Gray Litvin, – C++ for you   , Vikas publication 2002.	
<b>Web Resources</b>		
1.	<a href="https://alison.com/course/introduction-to-c-plus-plus-programming">https://alison.com/course/introduction-to-c-plus-plus-programming</a>	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>-</b>	<b>1</b>
<b>CO2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>-</b>
<b>CO3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>-</b>	<b>1</b>	<b>-</b>
<b>CO4</b>	<b>1</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>2</b>
<b>Weightageofcoursec ontributedtoeach PSO</b>	12	9	6	5	6	4

**S-Strong-3 M-Medium-2L-Low-1**

Title of the Course/Parameter	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
CC4	C++ PROGRAMMING LAB	Core	-	-	4	-	4	4	25	75	100
<b>Course Objective</b>											
LO1	Describe the procedural and object-oriented paradigm with concepts of streams, classes, functions, data and objects										
LO2	Understand dynamic memory management techniques using pointers, constructors, destructors, etc										
LO3	Describe the concept of function overloading, operator overloading, virtual functions and polymorphism										
LO4	Classify inheritance with the understanding of early and late binding, usage of exception handling, generic programming										
LO5	Demonstrate the use of various OOPs concepts with the help of programs										
S.No	Details										No. of Hours
1	Write a C++ program to demonstrate function overloading, Default Arguments and Inline function.										
2	Write a C++ program to demonstrate Class and Objects										
3	Write a C++ program to demonstrate the concept of Passing Objects to Functions										
4	Write a C++ program to demonstrate the Friend Functions.										
5	Write a C++ program to demonstrate the concept of Passing Objects to Functions										
6	Write a C++ program to demonstrate Constructor and Destructor										
7	Write a C++ program to demonstrate Unary Operator Overloading										
8	Write a C++ program to demonstrate Binary Operator Overloading										



9	Write a C++ program to demonstrate: <ul style="list-style-type: none"> <li>• Single Inheritance</li> <li>• Multilevel Inheritance</li> <li>• Multiple Inheritance</li> <li>• Hierarchical Inheritance</li> <li>• Hybrid Inheritance</li> </ul>	
10	Write a C++ program to demonstrate Virtual Functions.	
11	Write a C++ program to manipulate a Text File.	
12	Write a C++ program to perform Sequential I/O Operations on a file.	
13	Write a C++ program to find the Biggest Number using Command Line Arguments	
14	Write a C++ program to demonstrate Class Template	
15	Write a C++ program to demonstrate Function Template.	
16	Write a C++ program to demonstrate Exception Handling.	
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	Upon completion of the course the students would be able to:	
1	Remember the program structure of C with its syntax and semantics	PO1, PO6
2	Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files)	PO2
3	Apply the programming principles learnt in real-time problems	PO4, PO7
4	Analyze the various methods of solving a problem and choose the best method	PO6
5	Code, debug and test the programs with appropriate test cases	PO7, PO8
<b>Text Book</b>		
1	E. Balagurusamy, -Object-Oriented Programming with C++ II, TMH 2013, 7th Edition.	
<b>Reference Books</b>		

1.	AshokNKamthane,-Object-OrientedProgrammingwithANSIandTurboC++  , PearsonEducation2003.
2.	MariaLitvin&GrayLitvin,-C++foryou  ,Vikaspublication2002.
<b>WebResources</b>	
1.	<a href="https://alison.com/course/introduction-to-c-plus-plus-programming">https://alison.com/course/introduction-to-c-plus-plus-programming</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	3	3	1	2
CO2	2	3	3	3	1	2
CO3	2	3	3	3	1	2
CO4	2	3	3	3	1	2
CO5	2	3	3	3	1	2
<b>Weightageofcoursec ontributedtoeach PSO</b>	11	15	15	15	5	10

**S-Strong-3 M-Medium-2L-Low-1**

**SECONDYEAR**

**SemesterIII**

Titleofthe Course/Par per	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	M a r k s		
									CIA	External	Total
<b>CC5</b>	<b>DATASTRUCT URESAND ALGORITHMS</b>	Core	5	-	-	-	4	5	25	75	100
<b>CourseObjective</b>											
LO1	TounderstandtheconceptsofADTs										
LO2	Tolearnlineardatastructures-lists,stacks,queues										
LO3	TolearnTreestructuresandapplicationoftrees										
LO4	Tolearngraphstruturesandandapplicationofgraphs										
LO5	Tounderstandvarioussortingandsearching										
<b>UNIT</b>	<b>Details</b>									<b>No.of Hours</b>	
I	Abstract Data Types (ADTs)- List ADT-array-based implementation-linked list implementationsingly linked lists-circular linked lists-doubly-linkedlists-applicationsoflists-PolynomialManipulation-Alloperations-Insertion-Deletion-Merge-Traversal									15	
II	StackADT-Operations-Applications-Evaluatingarithmeticexpressions –Conversionofinfixtopostfixexpression-QueueADT-Operations-CircularQueue-PriorityQueue-deQueueapplicationsofqueues.									15	
III	TreeADT-treetraversals-BinaryTreeADT-expressiontrees-applications of trees-binary search tree ADT- Threaded Binary Trees-AVL Trees-B-Tree-B+Tree –Heap-Applicationsofheap.									15	
IV	Definition-RepresentationofGraph-Typesofgraph-Breadthfirsttraversal – Depth first traversal-Topological sort- Bi-connectivity – Cutvertex-Eulercircuits-Applicationsofgraphs.									15	
V	Searching- Linear search-Binary search-Sorting-Bubble sort-Selectionsort-Insertionsort-Shellsort-Radixsort-Hashing-Hashfunctions-Separatechaining-OpenAddressing-RehashingExtendibleHashing									15	
	<b>Total</b>									<b>75</b>	

<b>CourseOutcomes</b>		<b>ProgrammeOutcome</b>
CO	On completion of this course, students will	
1	Understand the concept of Dynamic memory management, datatypes, algorithms, Big O notation	PO1, PO6
2	Understand basic data structures such as arrays, linked lists, stacks and queues	PO2
3	Describe the hash function and concepts of collision and its resolution methods	PO2, PO4
4	Solve problem involving graphs, trees and heaps	PO6, PO8
5	Apply Algorithm for solving problems like sorting, searching, insertion and deletion of data	PO7
<b>TextBook</b>		
1	1. Mark Allen Weiss, -Data Structures and Algorithm Analysis in C++, Pearson Education 2014, 4th Edition.	
2	Reema Thareja, -Data Structures Using C++, Oxford Universities Press 2014, 2nd Edition	
<b>ReferenceBooks</b>		
1.	Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, -Introduction to Algorithms, McGraw Hill 2009, 3rd Edition.	
2.	Aho, Hopcroft and Ullman, -Data Structures and Algorithms, Pearson Education 2003	
<b>WebResources</b>		
1.	NPTEL & MOOC courses titled Data Structures	
2.	<a href="https://nptel.ac.in/courses/106106127/">https://nptel.ac.in/courses/106106127/</a>	

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	3	-	1	-
CO2	1	2	1	-	-	-
CO3	3	1	2	1	-	-
CO4	2	2	1	-	-	1
CO5	3	1	1	-	-	-
<b>Weightage of course contributed to each PSO</b>	12	9	8	1	1	1

**S-Strong-3 M-Medium-2 L-Low-1**

Title of the Course/Parameter	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	M a r k s		
									CIA	External	Total
<b>CC6</b>	<b>DATA STRUCTURES AND ALGORITHMS LAB using C++</b>	Core	-	-	4	-	4	4	25	75	100
<b>Course Objective</b>											
LO1	To understand the concepts of ADTs										
LO2	To learn linear data structures - lists, stacks, queues										
LO3	To learn Tree structures and application of trees										
LO4	To learn graph structures and application of graphs										
LO5	To understand various sorting and searching										
Sl.No	Details										No. of Hours
1.	Write a program to implement the List ADT using arrays and linked lists.										
2.	Write a program to implement the following using a singly linked list. <ul style="list-style-type: none"> <li>• Stack ADT</li> <li>• Queue ADT</li> </ul>										
3.	Write a program that reads an infix expression, converts the expression to postfix form and then evaluates the postfix expression (use stack ADT).										
4.	Write a program to implement priority queue ADT.										
5.	Write a program to perform the following operations: <ul style="list-style-type: none"> <li>• Insert an element into a binary search tree.</li> <li>• Delete an element from a binary search tree.</li> <li>• Search for a key element in a binary search tree.</li> </ul>										
6.	Write a program to perform the following operations <ul style="list-style-type: none"> <li>• Insertion into an AVL-tree</li> <li>• Deletion from an AVL-tree</li> </ul>										

7.	Write programs for the implementation of BFS and DFS for a given graph.	
8	Write programs for implementing the following searching methods: <ul style="list-style-type: none"> <li>• Linear search</li> <li>• Binary search.</li> </ul>	
9.	Write programs for implementing the following sorting methods: <ul style="list-style-type: none"> <li>• Bubble sort</li> <li>• Selection sort</li> <li>• Insertion sort</li> <li>• Radix sort.</li> </ul>	
<b>Total</b>		
<b>Course Outcomes</b>		<b>Program Outcome</b>
CO	On completion of this course, students will	
1	Understand the concept of Dynamic memory management, datatypes, algorithms, Big O notation	PO1, PO4, PO5
2	Understand basic data structures such as arrays, linked lists, stacks and queues	PO1, PO4, PO8
3	Describe the hash function and concepts of collision and its resolution methods	PO1, PO3, PO6
4	Solve problem involving graphs, trees and heaps	PO3, PO4
5	Apply Algorithm for solving problems like sorting, searching, insertion and deletion of data	PO1, PO5, PO6
<b>Text Book</b>		
1	Mark Allen Weiss, -Data Structures and Algorithm Analysis in C++ II, Pearson Education 2014, 4th Edition.	
2	Reema Thareja, -Data Structures Using C++, Oxford Universities Press 2014, 2nd Edition	
<b>Reference Books</b>		
1	Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, -Introduction to Algorithms II, McGraw Hill 2009, 3rd Edition	
2.	Aho, Hopcroft and Ullman, -Data Structures and Algorithms II, Pearson Education 2003	
<b>Web Resources</b>		
1.	NPTEL & MOOC courses titled Data Structures	
2.	<a href="https://nptel.ac.in/courses/106106127/">https://nptel.ac.in/courses/106106127/</a>	

**Mapping with Programme Outcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>-</b>
<b>CO2</b>	<b>1</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>-</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>-</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>1</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>-</b>	<b>-</b>
<b>Weightage of course contributed to each PSO</b>	12	10	8	5	4	4

**S-Strong-3    M-Medium-2L-Low-1**

## SEMESTER IV

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
CC7	Programming IN JAVA	Core	5	-	-	-	4	5	25	75	100
<b>Course Objectives</b>											
LO1	To provide fundamental knowledge of object-oriented programming										
LO2	To equip the student with programming knowledge in Core Java from the basics up.										
LO3	To enable the student to use AWT controls, Event Handling and Swing for GUI.										
LO4	To provide fundamental knowledge of object-oriented programming.										
LO5	To equip the student with programming knowledge in Core Java from the basics up.										
UNIT	Details							No. of Hours			
I	<b>Introduction:</b> Review of Object Oriented concepts- History of Java- Java buzzwords- JVM architecture- Data types- Variables- Scope and lifetime of variables - arrays- operators- control statements- type conversion and casting- simple java program- constructors- methods- Static block- Static Data- Static Method String and StringBuffer Classes.							15			
II	<b>Inheritance:</b> Basic concepts - Types of inheritance - Member access rules- Usage of this and Super keyword- Method Overloading- Method overriding- Abstract classes - Dynamic method dispatch - Usage of final keyword.  <b>Packages:</b> Definition- Access Protection - Importing Packages.  <b>Interfaces:</b> Definition- Implementation- Extending							15			



	<p>Interfaces.</p> <p><b>Exception Handling:</b> <i>try-catch-throw - throws-finally-</i> Built-inexceptions- Creatingown Exceptionclasses.</p>	
III	<p><b>MultithreadedProgramming:</b>ThreadClass- Runnableinterface–Synchronization– Usingsynchronizedmethods– Using synchronized statement-InterthreadCommunication–Deadlock.</p> <p><b>I/OStreams:</b>Conceptsofstreams-Streamclasses- ByteandCharacterstream- ReadingconsoleInputandWritingConsoleoutput- FileHandling.</p>	15
IV	<p><b>AWTControls:</b>TheAWTclasshierarchy- userinterfacecomponents-Labels-Button- TextComponents - Check Box - Check Box Group - Choice -List Box - Panels – Scroll Pane - Menu - Scroll Bar.Working with Frame class - Colour - Fonts and layoutmanagers.</p> <p><b>EventHandling:</b>Events-Eventsources-EventListeners - Event Delegation Model (EDM) - HandlingMouse and Keyboard Events - Adapter classes - Innerclasses</p>	15
V	<p><b>Swing:</b>IntroductiontoSwing- Hierarchyofswingcomponents.Containers- Toplevelcontainers-JFrame-JWindow - JDialog - JPanel - JButton - JToggleButton -JCheckBox-JRadioButton- JLabel,JTextField-JTextArea-JList-JComboBox- JScrollPane.</p>	15
	<b>Total</b>	<b>75</b>
<b>CourseOutcomes</b>		
<b>CourseOutcomes</b>	Oncompletionofthiscourse, studentswill;	
<b>CO1</b>	Understand the basic Object-orientedconcepts.ImplementthebasicconstructsofCoreJava	PO1,PO2,PO6
<b>CO2</b>	Implement inheritance, packages, interfaces and exceptionhandlingofCoreJava.	PO2,PO3,PO8

<b>CO3</b>	Implement multi-threading and I/O Streams of Core Java	PO1, PO3, PO7
<b>CO4</b>	Implement AWT and Event handling.	PO2, PO6
<b>CO5</b>	Use Swing to create GUI.	PO1, PO3, PO8
<b>Text Books:</b>		
1.	Herbert Schildt, <i>The Complete Reference</i> , Tata McGraw Hill, New Delhi, 7th Edition, 2010	
2.	Gary Cornell, <i>Core Java 2 Volume I – Fundamentals</i> , Addison Wesley, 1999	
<b>References:</b>		
1.	Head First Java, O'Reilly Publications,	
2.	Y. Daniel Liang, <i>Introduction to Java Programming</i> , 7th Edition, Pearson Education India, 2010	
<b>Web Resources</b>		
1.	<a href="https://javabeginnerstutorial.com/core-java-tutorial">https://javabeginnerstutorial.com/core-java-tutorial</a>	
2.	<a href="http://docs.oracle.com/javase/tutorial/">http://docs.oracle.com/javase/tutorial/</a>	
3.	<a href="https://www.coursera.org/">https://www.coursera.org/</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
<b>CO1</b>	3	2	-	2	2	2
<b>CO2</b>	3	1	2	1	2	2
<b>CO3</b>	1	-	2	2	2	2
<b>CO4</b>	2	2	2	2	2	2
<b>CO5</b>	1	2	-	2	2	2
<b>Weightage of course contributed to each PSO</b>	10	7	6	9	10	10

S-Strong-3    M-Medium-2    L-Low-1

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
CC8	Programminginjavab	Core	-	-	4	-	4	4	25	75	100
<b>CourseObjective</b>											
LO1	To provide fundamental knowledge of object-oriented programming.										
LO2	To equip the student with programming knowledge in Core Java from the basics up.										
LO3	To enable the student to know about Event Handling.										
LO4	To enable the student to use String Concepts.										
LO5	To equip the student with programming knowledge to create GUI using AWT controls.										
<b>UNIT</b>	<b>Details</b>										
1	Write a Java program that prompts the user for an integer and then prints out all the prime numbers up to that Integer										
2	Write a Java program to multiply two given matrices.										
3	Write a Java program that displays the number of characters, lines and words in a text										
4	Generate random numbers between two given limits using Random class and print messages according to the range of the value generated.										
5	Write a program to do String Manipulation using Character Array and perform the following string operations: a. String length b. Finding a character at a particular position c. Concatenating two strings										
6	Write a program to perform the following string operations using String class:										

	<ul style="list-style-type: none"> <li>a. StringConcatenation</li> <li>b. Searchasubstring</li> <li>c. Toextractsubstringfromgivenstring</li> </ul>	
7	<p>WriteaprogramtoperformstringoperationsusingStringBufferclass:</p> <ul style="list-style-type: none"> <li>a. Lengthofa string</li> <li>b. Reverseastring</li> <li>c. Deleteasubstringfromthegivenstring</li> </ul>	
8	<p>Write a java program that implements a multi-thread application thathasthreethreads.Firstthreadgeneratesrandomintegerevery1 secondand if the value is even, second thread computes the square of thenumber and prints. If the value is odd, the third thread will print thevalueofcubeofthenumber.</p>	
9	<p>Write a threading program which uses the same methodasynchronouslytoprintthenumbers1to10usingThread1andtoprint9 0to100 usingThread2.</p>	
10	<p>Writeaprogramtodemonstratetheuseoffollowingexceptions.</p> <ul style="list-style-type: none"> <li>a. ArithmeticException</li> <li>b. NumberFormatException</li> <li>c. ArrayIndexOutOfBoundsException</li> <li>d. NegativeArraySizeException</li> </ul>	
11	<p>Write a Java program that reads on file name from the user, thendisplays information about whether the file exists, whether the file isreadable,whetherthefileiswritable,thetypeoffileandthelengthofthefil ein bytes</p>	
12	<p>Writea programtoaccepta textandchangeitssizeandfont.Includebolditalicoptions.Useframesandc</p>	

	ontrols.	
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13	Write a Java program that handles all mouse events and shows the event name at the center of the window when a mouse event is fired. (Use <code>AdapterClasses</code> ).	
14	Write a Java program that works as a simple calculator. Use a <code>GridLayout</code> to arrange buttons for the digits and for the <code>+</code> , <code>-</code> , <code>*</code> , <code>%</code> operations. Add a text field to display the result. Handle any possible exceptions like divide by zero.	
15	Write a Java program that simulates a traffic light. The program lets the user select one of three lights: red, yellow, or green with radio buttons. On selecting a button, an appropriate message with <code>-stop</code> or <code>-ready</code> or <code>-go</code> should appear above the buttons in a selected color. Initially there is no message shown.	
<b>Total</b>		<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	Understand the basic Object-oriented concepts. Implement the basic constructs of Core Java.	PO1
2	Implement inheritance, packages, interfaces and exception handling of Core Java.	PO1, PO2
3	Implement multi-threading and I/O streams of Core Java	PO4, PO6
4	Implement AWT and Event handling.	PO4, PO5, PO6
5	Use Swing to create GUI.	PO3, PO8
<b>Text Book</b>		
1	Herbert Schildt, <i>The Complete Reference</i> , Tata McGraw Hill, New Delhi, 7th Edition, 2010.	
2.	Gary Cornell, <i>Core Java 2 Volume I – Fundamentals</i> , Addison Wesley, 1999.	
<b>Reference Books</b>		
1.	Head First Java, O'Reilly Publications,	

2.	Y.DanielLiang, <i>IntroductiontoJavaProgramming</i> ,7thEdition,PearsonEducationIndia,2010.
<b>WebResources</b>	
1.	<a href="https://www.w3schools.com/java/">https://www.w3schools.com/java/</a>
2.	<a href="http://java.sun.com">http://java.sun.com</a>
3.	<a href="http://www.afu.com/javafaq.html">http://www.afu.com/javafaq.html</a>

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO2</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>1</b>	<b>3</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO4</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>Weightageofcoursecontributedtoeach PSO</b>	15	10	5	15	9	15

**S-Strong-3 M-Medium-2L-Low-1**

**THIRDYEARS**

**EMESTERV**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
<b>CC9</b>	<b>OperatingSystems</b>	Core	5	-	-	-	4	5	25	75	100
<b>CourseObjective</b>											
LO1	UnderstandingthedesigntoftheOperatingSystem										
LO2	ImpartingknowledgeonCPUscheduling,ProcessandMemoryManagement.										
LO3	Tocodespecializedprogramsformanagingoverallresourcesandoperationsofthecomputer.										
LO4	TostudyabouttheconceptofJobandprocessorscheduling										
LO5	Tolearnaboutteconceptofmemoryorganizationandmultiprogramming										
<b>UNIT</b>	<b>Details</b>							<b>No.of Hours</b>			
	<p><b>Introduction:</b>operatingsystem,history(1990sto2000a ndbeyond),distributedcomputing,parallelcomputation.  <b>Processconcepts:</b>definitionofprocess,processstates- Lifecycleofaprocess,processmanagement- processstatetransitions,processcontrol block(PCB), process operations , suspend andresume,contextswitching,Interrupts- Interruptprocessing,interruptclasses,Interprocesscommunication-signals,messagepassing.</p>							15			
II	<p><b>Asynchronousconcurrentprocesses:</b>mutualexclusion-critical section, mutual exclusion primitives,implementing mutual exclusion primitives, Peterson’salgorithm,software solutions to the mutual ExclusionProblem-,n-threadmutualexclusion- LamportsBakery Algorithm.Semaphores-</p>							15			



	MutualexclusionwithSemaphores,threadsynchronizatio nwithsemaphores,	
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	countingsemaphores,implementingsemaphores.  <b>Concurrent programming:</b> monitors, messagepassing	
III	<b>Deadlockandindefinitepostponement:</b> Resourceconcepts,ournecessaryconditionsfordeadlock,deadlockprevention,deadlockavoidanceandDijkstra'sBanker'salgorithm,deadlockdetection,deadlockrecovery.	15
IV	<b>Jobandprocessorscheduling:</b> schedulinglevels,scheduling objectives, scheduling criteria, preemptivevsnon-preemptivescheduling,intervaltimerorinterruptingclock ,priorities,schedulingalgorithms-FIFO scheduling, RR scheduling, quantum size, SJFscheduling,SRTscheduling,HRNscheduling,multilevelfeedbackqueues,Fairsharescheduling.	15
V	<b>RealMemoryorganizationandManagement::</b> Memory organization, Memory management, Memoryhierarchy, Memory management strategies, contiguousvsnon-contiguousmemoryallocation,singleusercontiguousmemoryallocation,fixedpartitionmultiprogramming, variable partitionmultiprogramming, Memoryswapping  <b>Virtual Memory organization:</b> virtual memory basicconcepts,multilevelstorageorganization, block mapping, paging basic concepts, segmentation,paging/segmentationsystems.  <b>VirtualMemoryManagement:</b> Demand Paging,Pagereplacementstrategies	15
	<b>Total</b>	<b>75</b>
<b>CourseOutcomes</b>		<b>ProgrammeOutcomes</b>
CO	Oncompletionofthiscourse, studentswill	

1	Define the fundamentals of OS and identify the concepts relevant to process, process life cycle, Scheduling Algorithms, Deadlock and Memory management	PO1
2	know the critical analysis of process involving various algorithms, an exposure to threads and semaphores	PO1, PO2
3	Have a complete study about Deadlock and its impact over OS. Knowledge of handling Deadlock with respective algorithms and measures to retrieve from deadlock..	PO4, PO6
4	Have complete knowledge of Scheduling Algorithms and its types.	PO4, PO5, PO6
5	understand memory organization and management	PO3, PO8
<b>TextBook</b>		
1	H.M.Deitel, Operating Systems, Third Edition, Pearson Education Asia, 2011	
<b>ReferenceBooks</b>		
1.	William Stallings, Operating System: Internals and Design Principles, Seventh Edition, Prentice-Hall of India, 2012.	
2.	A.Silberschatz, and P.B. Galvin., Operating Systems Concepts, Ninth Edition, John Wiley & Sons (ASIA) Pte Ltd., 2012	
<b>WebResources</b>		
1.		
2.		

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	-	1	2	-	1
CO2	2	3	1	2	-	1
CO3	3	2	-	3	-	1
CO4	1	3	1	1	3	2
CO5	3	-	1	3	2	1
<b>Weightage of course contributed to each PSO</b>	12	8	4	11	5	6

**S-Strong-3 M-Medium-2 L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
CC10	ASP.Net Programming	Core	5	-	-	-	4	5	25	75	100
<b>CourseObjective</b>											
LO1	To identify and understand the goals and objectives of the .NET framework and ASP.NET with C# language.										
LO2	To develop ASP.NET Web application using standard controls.										
LO3	To implement file handling operations.										
LO4	To handle SQL Server Database using ADO.NET.										
LO5	Understand the GridView control and XML classes.										
UNIT	Details							No. ofHours			
I	Overview of .NET framework: Common Language Runtime (CLR), Framework Class Library - C# Fundamentals: Primitive types and Variables – Operators - Conditional statements - Looping statements – Creating and using Objects – Arrays – String operations.							15			
II	Introduction to ASP.NET - IDE - Languages supported Components - Working with WebForms – Webform standard controls: Properties and its events – HTML controls - List Controls: Properties and its events.							15			
III	Rich Controls: Properties and its events – validation controls: Properties and its events – File Stream classes - File Modes – File Share – Reading and Writing to files – Creating, Moving, Copying and Deleting files – File uploading.							15			
IV	ADO.NET Overview – Database Connections – Commands – DataReader - DataAdapter - DataSets - Data Controls and							15			

	itsProperties–DataBinding	
V	Grid View control: Deleting, editing, Sorting and Paging.XMLclasses–WebformtomanipulateXMLfiles-WebsiteSecurity-Authentication-Authorization–Creating a Web application.	15
	<b>Total</b>	<b>75</b>
	<b>Course Outcomes</b>	<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	Develop working knowledge of C# programming constructs and the .NET Framework	PO1, PO2, PO6
2	To develop a software to solve real-world problems using ASP.NET	PO2, PO3, PO8
3	To Work On Various Controls Files	PO1, PO3, PO7
4	To create a web application using Microsoft ADO.NET.	PO2, PO6
5	To develop web applications using XML	PO1, PO3, PO8
	<b>Text Book</b>	
1	Svetlin Nakov, Veselin Kolev & Co, Fundamentals of Computer Programming with C#, Faber publication, 2019.	
2	Mathew, MacDonald, The Complete Reference ASP.NET, Tata McGraw-Hill, 2015.	
	<b>Reference Books</b>	
1.	Herbert Schildt, The Complete Reference C#.NET, Tata McGraw-Hill, 2017.	
2.	Kogent Learning Solutions, C# 2012 Programming Covers .NET 4.5 Black Book, Dreamtech pres, 2013.	
3.	Anne Boehm, Joel Murach, Murach's C# 2015, Mike Murach & Associates Inc. 2016.	
4.	Denielle Otey, Michael Otey, ADO.NET: The Complete reference, McGraw Hill, 2008.	
5.	Matthew MacDonald, Beginning ASP.NET 4 in C# 2010, A PRESS, 2010.	
	<b>Web Resources</b>	
1.	<a href="https://www.geeksforgeeks.org/introduction-to-net-framework/">https://www.geeksforgeeks.org/introduction-to-net-framework/</a>	
2.	<a href="https://www.javatpoint.com/net-framework">https://www.javatpoint.com/net-framework</a>	

**Mapping with Programme Outcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>3</b>
<b>CO2</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>
<b>CO3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO4</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>3</b>
<b>CO5</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>
<b>Weightage of course contributed to each PSO</b>	15	8	10	10	8	14

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
CC11	ASP.Net Programming LAB	Core	-	-	5	-	4	5	25	75	100
<b>Course Objective</b>											
LO1	To develop ASP.NET Web application using standard controls.										
LO2	To create rich database applications using ADO.NET.										
LO3	To implement file handling operations.										
LO4	To implement XML classes.										
LO5	To utilize ASP.NET security features for authenticating the website										
<b>Sl.No</b>	<b>Programs</b>										
1.	Create an exposure of Web applications and tools										
2.	Implement the Html Controls										
3.	Implement the Server Controls										
4.	Web application using Web controls.										
5.	Web application using List controls.										
6.	Web Page design using Rich control. Validate user input using Validation controls. Working with File concepts.										
7.	Web application using Data Controls.										
8.	Data binding with Web controls										
9.	Data binding with Data Controls.										
10.	Database application to perform insert, update and delete operations.										
11.	Database application using Data Controls to perform insert, delete, edit, paging and sorting operation.										

12.	ImplementtheXmclasses.	
13.	ImplementAuthentication–Authorization.	
14.	TicketreservationusingASP.NET controls.	
15.	OnlineexaminationusingASP.NETcontrols	
<b>Total</b>		
<b>CourseOutcomes</b>		<b>ProgrammeOutcome</b>
CO	Oncompletionofthiscourse, studentswill	
1	Tocreatewebapplicationsandimplementvariouscontrols	PO1,PO2,PO6
2	CreateawebpagesinRichcontrol.	PO3,PO8
3	Developknowledgeaboutfilehandlingoperations	PO1,PO4,PO8
4	AnabilitytodesignXMLclasses	PO2,PO6,PO7
5	Todevelopasoftwaretosolvereal-worldproblemsusingASP.NET	PO1,PO3,PO5,PO8
<b>TextBook</b>		
1	SvetlinNakov,VeselinKolev&Co,Fundamentalsof ComputerProgrammingwithC#,Faberpublication,2019.	
2	Mathew,MacDonald,TheCompleteReferenceASP.NET,TataMcGraw-Hill,2015.	
<b>ReferenceBooks</b>		
1.	HerbertSchildt,TheCompleteReferenceC#.NET,TataMcGraw-Hill,2017.	
2.	KogentLearningSolutions,C#2012ProgrammingCovers.NET4.5BlackBook, Dreamtechpres,2013.	
3.	AnneBoehm,JoelMurach,Murach’sC#2015,MikeMurach&AssociatesInc.2016.	
4.	DenielleOtey,MichaelOtey,ADO.NET:TheCompletereferece,McGrawHill,2008.	
5.	MatthewMacDonald,BeginningASP.NET4inC#2010,APRESS,2010.	
<b>WebResources</b>		
1.	<a href="https://www.geeksforgeeks.org/introduction-to-net-framework/">https://www.geeksforgeeks.org/introduction-to-net-framework/</a>	
2.	<a href="https://www.javatpoint.com/net-framework">https://www.javatpoint.com/net-framework</a>	

**MappingwithProgrammeOutcomes:**



<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>1</b>
<b>CO4</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>1</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>2</b>
<b>Weightageofcoursecon tributedtoeach PSO</b>	<b>15</b>	<b>11</b>	<b>12</b>	<b>10</b>	<b>6</b>	<b>7</b>

**S-Strong-3 M-Medium-2L-Low-1**

## SEMESTER VI

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
CC13	Computer Networks	CORE/ Elective	5	-	-	-	4	5	25	75	100
<b>Course Objective</b>											
LO1	To understand the concept of Data communication and Computer network										
LO2	To get a knowledge on routing algorithms.										
LO3	To impart knowledge about networking and inter networking devices										
LO4	To study about Network communication.										
LO5	To learn the concept of Transport layer										
UNIT	Details										No. of Hours
I	Introduction–Network Hardware–Software–Reference Models–OSI and TCP/IP Models – Example Networks: Internet, ATM, Ethernet and Wireless LANs-Physical Layer–Theoretical Basis for Data Communication-Guided Transmission Media										15
II	Wireless Transmission-Communication Satellites–Telephone System: Structure, Local Loop, Trunks and Multiplexing and Switching. Data Link Layer: Design Issues–Error Detection and Correction.										15
III	Elementary Data Link Protocols - Sliding Window Protocols – Data Link Layer in the Internet - Medium Access Layer – Channel Allocation Problem–Multiple Access Protocols–Bluetooth										15
IV	Network Layer-Design Issues-Routing Algorithms–Congestion Control Algorithms–IP Protocol–IP Addresses–Internet Control Protocols.										15
V	Transport Layer-Services-Connection Management-Addressing, Establishing and Releasing a Connection–Simple Transport Protocol–Internet Transport Protocols (ITP)-Network Security: Cryptography.										15
<b>Total</b>										<b>75</b>	
Course Outcomes							Programme Outcome				
CO	On completion of this course, students will										
1	To Understand the basics of Computer Network architecture, OSI and TCP/IP preference model						PO1				

2	To gain knowledge on Telephone systems using wireless network	PO1,PO2
3	To understand the concept of MAC	PO4,PO6
4	To analyze the characteristics of Routing and Congestion control algorithms	PO4,PO5,PO6
5	To understand network security and define various protocols such as FTP, HTTP, Telnet, DNS	PO3,PO8
<b>Text Book</b>		
1	A.S. Tanenbaum, -Computer Networks II, 4th Edition, Prentice-Hall of India, 2008.	
<b>Reference Books</b>		
1.	B.A. Forouzan, -Data Communications and Networking II, Tata McGraw Hill, 4th Edition, 2017	
2.	F. Halsall, -Data Communications, Computer Networks and Open Systems II, Pearson Education, 2008	
3.	D. Bertsekas and R. Gallager, -Data Networks II, 2nd Edition, PHI, 2008.	
4.	Lamarca, -Communication Networks II, Tata McGraw-Hill, 2002	
<b>Web Resources</b>		
1.	<a href="https://en.wikipedia.org/wiki/Computer_network">https://en.wikipedia.org/wiki/Computer_network</a>	
2.	<a href="https://citationsy.com/styles/computer-networks">https://citationsy.com/styles/computer-networks</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	2	-	2	1	-
CO2	3	2	1	2	2	-
CO3	3	-	-	2	-	2
CO4	3	1	-	2	1	-
CO5	3	3	-	2	1	-
<b>Weightage of course contributed to each PSO</b>	15	8	1	10	5	2

S-Strong-3    M-Medium-2    L-Low-1

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
CC14	DATAANALYTICS USINGRProgramming	Core	6	-	-	-	4	6	25	75	100
<b>CourseObjective</b>											
LO1	Tounderstandtheproblemsolvingapproaches										
LO2	TolearnthebasicprogrammingconstructsinRProgramming										
LO3	TolearnthebasicprogrammingconstructsinRProgramming										
LO4	TouseRProgrammingdata structures-lists,tuples,anddictionaries.										
LO5	Toidinput/outputwithfilesinRProgramming.										
UNIT	Details							No.of Hours			
I	Evolution of Big data — Best Practices for Big dataAnalytics — Big data characteristics — Validating —The Promotion of the Value of Big Data — Big DataUse Cases- Characteristics of Big Data Applications —Perception and Quantification of Value -UnderstandingBig Data Storage —A General Overview of High-PerformanceArchitecture— HDFS— MapReduceandYARN— MapReduceProgrammingModel							18			
II	CONTROLSTRUCTURESANDVECTORS-Control structures,functions, scoping rules, dates and times,Introduction to Functions, preview of Some ImportantRDataStructures,Vectors,CharacterStrings,Matrices,Lists,DataFrames,ClassesVectors:Generatingsequences, Vectorsandsubscripts,Extractingelementsof avectorusingsubscripts,Workingwithlogicalsubscripts, Scalars, Vectors,Arrays,andMatrices,AddingandDeletingV vectorElements,ObtainingtheLengthofaVector,Matrices andArraysasVectorsVectorArithmeticandLogical							18			

	Operations, Vector Indexing, Common VectorOperations	
III	LISTS- Lists: Creating Lists, General List Operations,ListIndexingAddingandDeletingListElements,Getting the Size of a List, Extended Example: TextConcordance Accessing List Components and ValuesApplyingFunctions to Lists, DataFrames, CreatingData Frames, Accessing Data Frames, Other Matrix-LikeOperations	18
IV	FACTORSANDTABLES-FactorsandLevels,Common Functions Used with Factors, Working withTables,Matrix/Array-LikeOperationsonTables,Extracting a Sub table, Finding the Largest Cells in aTable,MathFunctions,CalculatingaProbability,Cumulative Sums and Products, Minima and Maxima,Calculus,FunctionsforStatisticalDistributions RPROGRAMMING.	18
V	OBJECT-ORIENTEDPROGRAMMINGSClasses,S GenericFunctions,WritingSClasses,UsingInheritance,S Classes,WritingSClasses,ImplementingaGenericFunctiononanSClass,visualization,Simulation,codeprofiling,S tatisticalAnalysiswithR,datamanipulation	18
	<b>Total</b>	<b>90</b>
	<b>CourseOutcomes</b>	<b>ProgrammeOutcomes</b>
CO	Oncompletionofthiscourse, studentswill	
1	Work withbigdatatoolsanditsanalysisitechniques.	PO1
2	Analyzedatabyutilizingclusteringandclassificationalgorithms.	PO1,PO2

3	Learn and apply different mining algorithms and recommendations systems for large volumes of data.	PO4,PO6
4	Perform analytics on data streams.	PO4,PO5,PO6
5	Learn NoSQL databases and management.	PO3,PO8
<b>TextBook</b>		
1	Roger D. Peng,   R Programming for Data Science-, 2012	
2	Norman Matloff,   The Art of R Programming- A Tour of Statistical Software Design  , 2011	
<b>Reference Books</b>		
1.	1. Garrett G. Grolemund, Hadley Wickham,   Hands-On Programming with R: Write Your Own Functions and Simulations  , 1st Edition, 2014	
2.	Venables, W. N., and Ripley,   S programming-, Springer, 2000.	
<b>Web Resources</b>		
1.	<a href="https://www.simplilearn.com">https://www.simplilearn.com</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	2	-	3	1	-
CO2	3	3	2	2	-	2
CO3	1	2	3	1	2	1
CO4	2	2	1	-	2	1
CO5	2	2	2	1	3	1
Weightage of course contributed to each PSO	11	11	8	7	8	5

S-Strong-3 M-Medium-2 L-Low-1

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	M a r k s		
									CIA	External	Total
CC15	RProgramming-LAB	Core	-	-	5	-	4	5	25	75	100
<b>CourseObjective</b>											
LO1	Tounderstandtheproblemsolvingapproaches										
LO2	TolearnthebasicprogrammingconstructsinRProgramming										
LO3	TopracticevariouscomputingstrategiesforRProgramming-basedsolutionstorealworldproblems										
LO4	TouseRProgrammingdata structures-lists,tuples,anddictionaries.										
LO5	Todoinput/outputwithfilesinRProgramming.										
<b>Sl.No</b>	<b>Details</b>										
1.	ProgramtoconvertthegiventemperaturefromFahrenheittoCelsiusandvice versadepending uponuser'schoice.										
2.	Program,to find the areaof rectangle,square,circle and triangle byacceptingsuitableinput parametersfromuser.										
3.	Writeaprogramtofindlist ofevennumbersfrom1tonusingR-Loops.										
4.	Createa functiontoprintsquaresofnumbersinsequence.										
5.	Writeaprogramtojoincolumnsandrowsinadata frameusingcbind()andrbind()in R.										
6.	ImplementdifferentStringManipulationfunctionsinR.										
7.	ImplementdifferentdatastructuresinR(Vectors,Lists,DataFrames)										

8	Write a program to read a csv file and analyze the data in the file in R.	
9	Create pie chart and bar chart using R.	
10	10. Create a data set and do statistical analysis on the data using R.	
11	Program to find factorial of the given number using recursive function	
12	<b>Write a R program to count the number of even and odd numbers from a rray of N numbers.</b>	
<b>Total</b>		
<b>Course Outcomes</b>		<b>Program Outcome</b>
CO	On completion of this course, students will	
1	Acquire programming skills in core R Programming	PO1, PO4, PO5
2	Acquire Object-oriented programming skills in R Programming.	PO1, PO4, PO8
3	Develop the skill of designing graphical-user interfaces (GUI) in R Programming	PO1, PO3, PO6
4	Acquire R Programming skill to move into specific branches	PO3, PO4
5		PO1, PO5, PO6
<b>Text Book</b>		
1	Roger D. Peng,    R Programming for Data Science -, 2012	
2	Norman Matloff,    The Art of R Programming - A Tour of Statistical Software Design   , 2011	
<b>Reference Books</b>		
1	Garrett Golemund, Hadley Wickham,    Hands-On Programming with R: Write Your Own Functions and Simulations   , 1st Edition, 2014	
2.	Venables, W.N., and Ripley,    S programming -, Springer, 2000.	
<b>Web Resources</b>		
1.	<a href="https://www.simplilearn.com">https://www.simplilearn.com</a>	



**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO3</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO4</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO5</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>Weightageofcoursec ontributedtoeach PSO</b>	11	15	15	15	5	10

**S-Strong-3 M-Medium-2L-Low-1**

## Annexure - I

### Suggested topics in Core component

1. Microprocessor and Microcontroller
2. Microprocessor and Microcontroller Lab
3. RDBMS with PL/SQL
4. PL/SQL Lab
5. Software Engineering
6. Machine Learning
7. Machine Learning Lab
8. Network Security
9. Data Mining and Warehousing
10. Mobile Application Development
11. Mobile Application Development Lab
12. Introduction to Data Science and more..

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Microprocessor and Microcontroller</b>		5	-	-	-	4	5	25	75	100
<b>Course Objective</b>											
LO1	To introduce the internal organization of Intel 8085 Microprocessor.										
LO2	To know about various instruction sets and classifications										
LO3	To enable the students to write assembly language programs using 8085.										
LO4	To interface the peripheral devices to 8085 using Interrupt controller and DMA interface.										
LO5	To provide real-life applications using microcontroller.										
<b>UNIT</b>	<b>Details</b>									<b>No. of Hours</b>	

I	Digital Computers-Microcomputer Organization-Computer languages -Microprocessor Architecture and its operations-Microprocessor initiated operations and 8085 Bus organization - Internal Data operations and 8085 registers - Peripheral or External initiated operations.	15
II	8085 Microprocessor-Pinout and Signals-Functional block diagram -8085 Instruction Set and Classifications.	15
III	BCD to Binary and Binary to BCD conversions - ASCII to BCD and BCD to ASCII conversions - Binary to ASCII and ASCII to Binary conversions. BCD Arithmetic-BCD addition and Subtraction- Multibyte Addition and Subtraction-Multiplication and Division.	15
IV	The 8085 Interrupts -RIM AND SIM instructions-8259 Programmable Interrupt Controller- Direct Memory Access(DMA) and 8257 DMA controller.	15
V	Introduction to Microcontroller - Microcontroller Vs Microprocessor - 8051 Microcontroller architecture -8051 pin description. Timers and Counters-Operating Modes-Control Registers. Interrupts-Interrupts in 8051-Interrupts Control Register-Execution of interrupt.	15
	<b>Total</b>	<b>75</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	Remember the Basic binary codes and their conversions. Binary concepts are used in Microprocessor programming and provide a good understanding of the architecture of 8085 to introduce the internal organization of Intel 8085 Microprocessor..	Po1
2	Understanding the 8085 instruction set and their classifications, enable the students to write the programs easily on their own using different logic	Po1, Po2

3	Applying different types of instructions to convert binary codes and analyzing the outcome. The instruction set is applied to develop programs on multi-byte arithmetic operations.	Po4,Po6
4	Analyze how peripheral devices are connected to 8085 using Interrupts and DMA controller.	Po4,Po5,Po6
5	An exposure to create real-time applications using microcontroller.	Po3,Po8
<b>TextBook</b>		
1	R.S.Gaonkar-"Microprocessor Architecture-Programming and Applications with 8085"-5th Edition-Penram International Publications,2009.[For unit IV]	
2	Soumitra Kumar Mandal--Microprocessors and Microcontrollers--Architectures, Programming and Interfacing using 8085,8086,8051, Tata McGraw Hill Education Private Limited.[for unit V].	
<b>Reference Books</b>		
1.	Mathur--Introduction to Microprocessor--3rd Edition-Tata McGraw-Hill-1993.	
2.	Raj Kamal--Microcontrollers: Architecture, Programming, Interfacing and System Design, Pearson Education, 2005.	
3.	Krishna Kant,--Microprocessors and Microcontrollers--Architectures, Programming and System Design 8085,8086,8051,8096, PHI, 2008	
<b>Web Resources</b>		
1.	Web resources from NDL Library, E-content from open source libraries	
2.	<a href="https://www.bing.com/">https://www.bing.com/</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	1	1	3	3	-
CO2	2	3	1	1	1	1
CO3	3	2	1	3	3	-
CO4	3	3	1	2	3	-
CO5	1	1	1	3	2	1
<b>Weightage of course contributed to each PSO</b>	12	10	5	12	12	2

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>Microprocessor and microcontroller Lab</b>		-	-	4	-	4	4	25	75	100
<b>Course Objective</b>											
LO1	To introduce the internal organization of Intel 8085 Microprocessor.										
LO2	To know about various instruction sets and classifications										
LO3	To enable the students to write assembly language programs using 8085.										
LO4	To interface the peripheral devices to 8085 using Interrupt controller and DMA interface.										
LO5	To provide real-life applications using microcontroller.										
<b>Details</b>										<b>No. of Hours</b>	
<b>List of Exercises:</b>											
Addition and Subtraction <ol style="list-style-type: none"> <li>1. 8-bit addition</li> <li>2. 16-bit addition</li> <li>3. 8-bit subtraction</li> <li>4. BCD subtraction</li> </ol> II. Multiplication and Division <ol style="list-style-type: none"> <li>1. 8-bit multiplication</li> <li>2. BCD multiplication</li> <li>3. 8-bit division</li> </ol> III. Sorting and Searching <ol style="list-style-type: none"> <li>1. Searching for an element in an array.</li> <li>2. Sorting in Ascending and Descending order.</li> <li>3. Finding the largest and smallest elements in an array.</li> <li>4. Reversing array elements.</li> <li>5. Block move.</li> </ol>											

	<p>IV. Code Conversion</p> <ol style="list-style-type: none"> <li>1. BCD to Hex and Hex to BCD</li> <li>2. Binary to ASCII and ASCII to binary</li> <li>3. ASCII to BCD and BCD to ASCII</li> </ol> <p>V. Simple programs on 8051 Microcontroller</p> <ol style="list-style-type: none"> <li>1. Addition</li> <li>2. Subtraction</li> <li>3. Multiplication</li> <li>4. Division</li> <li>5. Interfacing Experiments using 8051 <ol style="list-style-type: none"> <li>I. Realisation of Boolean Expression through ports.</li> <li>II. Time delay generation using subroutines.</li> <li>III. Display LED through ports</li> </ol> </li> </ol>	
	<b>Total</b>	<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcome a</b>
CO	On completion of this course, students will	
1	Remember the Basic binary codes and their conversions. Binary concepts are used in Microprocessor programming and provide a good understanding of the architecture of 8085 to introduce the internal organization of Intel 8085 Microprocessor..	Po1
2	Understanding the 8085 instruction set and their classifications, enable the students to write the programs easily on their own using different logic	Po1, Po2
3	Applying different types of instructions to convert binary codes and analyzing the outcome. The instruction set is applied to develop programs on multi-byte arithmetic operations.	Po4, Po6
4	Analyze how peripheral devices are connected to 8085 using Interrupts and DMA controller.	Po4, Po5, Po6
5	An exposure to create real-time applications using	Po3, Po8

	microcontroller.	
<b>TextBook</b>		
1	R.S.Gaonkar-"MicroprocessorArchitecture-ProgrammingandApplicationswith 8085"-5thEdition-PenramInternationalPublications,2009.[ForunitItounitIV]	
2	SoumitraKumarMandal--MicroprocessorsandMicrocontrollers--Architectures, ProgrammingandInterfacingusing8085,8086,8051,TataMcGrawHillEducation PrivateLimited.[forunitV].	
<b>ReferenceBooks</b>		
1.	Mathur--IntroductiontoMicroprocessor--3rdEdition-TataMcGraw-Hill-1993.	
2.	RajKamal--Microcontrollers:Architecture,Programming,InterfacingandSystem DesignI,PearsonEducation,2005.	
3.	KrishnaKant,-MicroprocessorsandMicrocontrollers--Architectures,Programming andSystemDesign8085,8086,8051,8096I,PHI,2008	
<b>WebResources</b>		
1.	WebresourcesfromNDLLibrary,E-contentfromopensourcelibraries	
2.	<a href="https://www.bing.com/">https://www.bing.com/</a>	

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	1	1	3	3	-
CO2	2	3	1	1	1	1
CO3	3	2	1	3	3	-
CO4	3	3	1	2	3	-
CO5	1	1	1	3	2	1
<b>Weightageofcourse contributedtoeach PSO</b>	12	10	5	12	12	2

**S-Strong-3 M-Medium-2L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>RDBMSwithPL\SQL</b>	Core	5	-	-	-	4	5	25	75	100
<b>CourseObjective</b>											
LO1	Describebasicconceptsofdatasystem										
LO2	DesignaData modelandSchemasinRDBMS										
LO3	CompetentinuseofSQL										
LO4	AnalyzefunctionaldependenciesfordesigningrobustDatabase										
LO5	Describebasicconceptsofdatasystem										
UNIT	Details										No. ofHours
I	UNIT -I Introduction to DBMS– Data and Information - Database – DatabaseManagementSystem–Objectives-Advantages–Components-Architecture. ER Model: Building blocks of ER Diagram – RelationshipDegree–Classification–ERdiagramtoTables– ISArerelationship– Constraints–AggregationandComposition–Advantages										15
II	RelationalModel:CODD’sRule-RelationalDataModel-Key-Integrity– RelationalAlgebraOperations–Advantagesandlimitations–Relational Calculus– DomainRelationalCalculus - QBE.										15
III	Structure of Relational Database. Introduction to Relational DatabaseDesign-Objectives–Tools–RedundancyandDataAnomaly– FunctionalDependency-Normalization–1NF–2NF–3NF–BCNF. TransactionProcessing–Database Security.										15
IV	UNIT-IV SQL:Commands–Datatypes–DDL-Selection,Projection,JoinandSet Operations–AggregateFunctions–DML–Modification-Truncation-Constraints– Subquery.										15
V	UNIT -V PL/SQL:Structure-Elements–OperatorsPrecedence–ControlStructure– IterativeControl-Cursors-Procedure-Function-Packages–Exceptional Handling-Triggers.										15
<b>Total</b>										<b>75</b>	
CourseOutcomes							ProgrammeOutcome				
CO	Oncompletionofthiscourse, studentswill										
1	Understandbasicconceptsofdatasystem						PO1				
2	DesignaData modelandSchemasinRDBMS						PO1,PO2				



3	UnderstandCompetentinuseofSQL	PO4,PO6
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4	Analyze functional dependencies for designing robust Database	PO4,PO5,PO6
5	Understand basic concepts of database system	PO3,PO8
<b>TextBook</b>		
1	TEXTBOOK: 1.S.Sumathi,S.Esakirajan,-Fundamentals of Relational Database Management System, Springer International Edition 2007.	
<b>ReferenceBooks</b>		
1.	REFERENCEBOOKS:	
2.	1.Abraham Silberchatz, Henry F. Korth, S. Sudarshan, - Database System Concepts II, McGraw Hill 2019, 7 <sup>th</sup> Edition.	
3.	2. Alexis Leon & Mathews Leon, - Fundamentals of DBMS II, Vijay Nicole Publications 2014, 2 <sup>nd</sup> Edition.	
<b>WebResources</b>		
1.	NPTEL & MOOC courses titled Relational Database Management Systems	
2.	<a href="https://nptel.ac.in/courses/106106093/">https://nptel.ac.in/courses/106106093/</a>	
3.	<a href="https://nptel.ac.in/courses/106106095/">https://nptel.ac.in/courses/106106095/</a>	

#### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	2	1	3	-	-
CO2	-	-	1	-	2	2
CO3	3	2	1	3	-	-
CO4	3	-	1	-	2	2
CO5	3	2	1	3	2	2
<b>Weightage of course contributed to each PSO</b>	12	6	5	9	6	6

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks			
									CIA	External	Total	
	<b>PL/SQLLab</b>	Core	4	-	-	-	4	4	25	75	100	
<b>CourseObjective</b>												
LO1	Toenablethestudentstolearnthedesigningofdatabasesystems,foundationontherelationalmodelofdataandnormalforms.											
LO2	Tounderstoodtheconceptsofdatabasemanagementsystem,designsimpleDatabase models											
LO3	TolearnandunderstandtowritequeriesusingSQL,PL/SQL.											
LO4	Toenablethestudentstolearnthedesigningofdatabasesystems,foundationontherelationalmodelofdataandnormalforms.											
LO5	Tounderstoodtheconceptsofdatabasemanagementsystem,designsimpleDatabase models											
	<b>ListofExercises:</b>							<b>No.of Hours</b>				
II	<p><b><i>I. SQL</i></b></p> <ol style="list-style-type: none"> <li>1. DDLCOMMANDS</li> <li>2. DMLCOMMANDS</li> <li>3. TCLCOMMANDS</li> </ol> <p><b><i>II. PL/SQL</i></b></p> <ol style="list-style-type: none"> <li>4. FIBONACCISERIES</li> <li>5. FACTORIAL</li> <li>6. STRING REVERSE</li> <li>7. SUMOFSERIES</li> <li>8. TRIGGER</li> </ol> <p><b><i>III.CURSOR</i></b></p> <ol style="list-style-type: none"> <li>9.STUDENT MARK ANALYSIS USINGCURSOR</li> </ol>											

	<b>IV. APPLICATION</b>	
	10. LIBRARYMANAGEMENTSYSTEM	
	11. STUDENTMARKANALYSIS	
	<b>Total</b>	60
<b>CourseOutcomes</b>		<b>ProgrammeOutcomes</b>
CO	Oncompletionofthiscourse, studentswill	
1	Understand thevarious basicconcepts of DataBaseSystem.DifferencebetweenfilesystemandDBMS andcomparevariousdatamodels.	PO1
2	Definetheintegrityconstraints.Understandthebasicconcepts ofRelationalDataModel,Entity-RelationshipModel.	PO1,PO2
3	Design database schema considering normalizationand relationships within database. Understand andconstructdatabaseusingStructured Query Language.Attain a good practical skill of managing andretrievingofdatausingDataManipulationLanguage (DML)	PO4,PO6
4	Classifythedifferentfunctionsandvariousjoin operations andenhanche the knowledgeofhandlingmultipletables.	PO4,PO5,PO6
5	LearntodesignDatabaseoperationsandimplementusing PL/SQL programs. Learn basics of PL/SQLanddevelopprogramsusingCursors,Exceptions	PO3,PO8
<b>TextBook</b>		
1	Coronel,Morris,Rob,"DatabaseSystems,Design, ImplementationandManagement", NinthEdition	
2	NileshShah,"DatabaseSystemsUsingOracle",2ndedition,PearsonEducationIndia, 2016	
<b>ReferenceBooks</b>		
1.	Abraham Silberschatz, Henry F.Korth and S.Sudarshan,-Database System ConceptsI,McGrawHillInternationalPublication,VIEdition	
2.	ShioKumarSingh,-DatabaseSystems-,Pearsonpublications,IIEdition	

<b>WebResources</b>	
1.	WebresourcesfromNDLLibrary,E-contentfromopen-sourcelibraries

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO3</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO4</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>CO5</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>2</b>
<b>Weightageofcoursecon tributedtoeach PSO</b>	11	14	14	15	5	10

**S-Strong-3 M-Medium-2L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>SoftwareEngineering</b>	Core	5	-	-	-	4	5	25	75	100
<b>CourseObjectives</b>											
LO1	Gainbasicknowledgeofanalysisanddesignofsystems										
LO2	Abilitytoapplysoftwareengineeringprinciplesandtechniques										
LO3	Modelareliableandcost-effectivesoftwaresystem										
LO4	Abilitytodesignaneffectivemodelofthesystem										
LO5	PerformTestingatvariouslevelsandproduceanefficientsystem.										
UNIT	Details							No. ofHours			
I	<p><b>Introduction:</b>Thesoftwareengineeringdiscipline,prograsvs.softwareproducts,whystudysoftwareengineering,e mergenceofsoftwareengineering,Notablechangesinsoftw aredevelopmentpractices,computersystemsengineering.</p> <p><b>SoftwareLifeCycleModels:</b>Whyusealifecyclemodel,Cla ssicalwaterfallmodel,iterativewaterfallmodel,prototyping model,evolutionarymodel,spiralmodel,comparisonofdiffe rentlifecyclemodels.</p>							15			
II	<p><b>RequirementsAnalysisandSpecification:</b>Requirements gatheringandanalysis,Softwarerequirementsspecification (SRS)</p> <p><b>Software Design:</b> Good software design, cohesion andcoupling, neat arrangement, software design approaches,object-orientedvsfunction-orienteddesign</p>							15			

III	<p><b>Function-Oriented Software Design:</b> Overview of SA/SD methodology, structured analysis, data flow diagrams (DFD's), structured design, detailed design. <b>User-Interface design:</b> Characteristics of a good interface; basic concepts; types of user interfaces; component based GUI development, a user interface methodology.</p>	15
IV	<p><b>Coding and Testing:</b> Coding; code review; testing; testing in the large vs testing in the small; unit testing; black-box testing; white-box testing; debugging; program analysis tools; integration testing; system testing; some general issues associated with testing. <b>Software Reliability and Quality Management:</b> Software reliability; statistical testing; software quality; software quality management system; SEI capability maturity model; personal software process.</p>	15
V	<p><b>Computer Aided Software Engineering:</b> CASE and its scope; CASE environment; CASE support in software life cycle; other characteristics of CASE tools; towards second generation CASE tool; architecture of a CASE environment. <b>Software Maintenance:</b> Characteristic of software maintenance; software reverse engineering; software maintenance process models; estimation of maintenance cost;</p>	15
<b>Total</b>		<b>75</b>
<b>Course Outcomes</b>		
<b>Course Outcomes</b>	On completion of this course, students will;	
<b>CO1</b>	Gain basic knowledge of analysis and design of systems	<b>PO1</b>

<b>CO2</b>	Ability to apply software engineering principles and techniques	PO1, PO2
<b>CO3</b>	Model a reliable and cost-effective software system	PO4, PO6
<b>CO4</b>	Ability to design an effective model of the system	PO4, PO5, PO6
<b>CO5</b>	Perform Testing at various levels and produce an efficient system.	PO3, PO8
<b>Text Books</b>		
1.	Rajib Mall, Fundamentals of Software Engineering, Fifth Edition, Prentice-Hall of India, 2018	
<b>References Books</b>		
1.	Richard Fairley, Software Engineering Concepts, Tata McGraw-Hill publishing company Ltd, Edition 1997	
2.	Roger S. Pressman, Software Engineering, Seventh Edition, McGraw-Hill.	
3.	James A. Senn, Analysis & Design of Information Systems, Second Edition, McGraw-Hill International Editions.	

**Mapping with Programme Outcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>-</b>
<b>CO2</b>	<b>3</b>	<b>-</b>	<b>1</b>	<b>-</b>	<b>-</b>	<b>2</b>
<b>CO3</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>
<b>CO4</b>	<b>3</b>	<b>-</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>1</b>
<b>CO5</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>1</b>
<b>Weightage of course contributed to each PSO</b>	11	6	12	9	4	5

**S-Strong-3 M-Medium-2 L-Low-1**



Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
	<b>MACHINE LEARNING TECHNIQUES</b>	Core	5	-	-	-	4	25	75	100
<b>Learning Objectives</b>										
LO1	To Learn about Machine Intelligence and Machine Learning applications									
LO2	To implement and apply machine learning algorithms to real-world applications									
LO3	To identify and apply the appropriate machine learning technique to classification, pattern recognition, optimization and decision problems									
LO4	To create instant based learning									
LO5	To apply advanced learning									
UNIT	Contents									No. Of. Hours
I	<b>Introduction Machine Learning-</b> Difference between AI, Machine Learning and Big data. Supervised and unsupervised learning, parametric vs non-parametric models, parametric models for classification and regression- Linear Regression, Logistic Regression, Naïve Bayes classifier, simple non-parametric classifier-K-nearest neighbour, support vector machines									15
II	<b>Neural networks and genetic algorithms</b> Neural Network Representation – Problems – Perceptrons – Multilayer Networks and Back Propagation Algorithms – Advanced Topics – Genetic Algorithms – Hypothesis Space Search – Genetic Programming – Models of Evaluation and Learning.									15
III	<b>Bayesian and computational learning</b> Bayes Theorem – Concept Learning – Maximum Likelihood – Minimum Description Length Principle – Bayes Optimal Classifier – Gibbs Algorithm – Naïve Bayes Classifier – Bayesian Belief Network – EM Algorithm – Probability Learning – Sample Complexity – Finite and Infinite Hypothesis Spaces – Mistake Bound Model.									15
IV	<b>Instant based learning</b> K-Nearest Neighbour Learning – Locally weighted Regression – Radial Basis Functions – Case Based Learning.									15
V	<b>Advanced learning</b> Recommendations systems – opinion mining, sentiment analysis. Learning Set of Rules – Sequential Covering Algorithm – Learning Rule Set – First Order Rules – Sets of First Order Rules – Induction on Inverted Deduction – Inverting Resolution – Analytical Learning – Perfect Domain Theories – Explanation Base Learning – FOCL Algorithm – Reinforcement Learning – Task-Q-Learning – Temporal Difference Learning.									15
<b>TOTAL HOURS</b>									<b>75</b>	

<b>CourseOutcomes</b>		<b>Programme Outcomes</b>
CO	Oncompletionofthiscourse, studentwill	

CO1	Appreciate the importance of visualization in the data analytic solution	PO1, PO2,PO3, PO4,PO5, PO6
CO2	Apply structured thinking to unstructured problems	PO1, PO2,PO3, PO4,PO5, PO6
CO3	Understand a very broad collection of machine learning algorithms and problems	PO1,PO2, PO3,PO4,PO5, PO6
CO4	Learn algorithmic topics of machine learning and mathematically deepen ought to introduce the required theory	PO1,PO2, PO3,PO4,PO5, PO6
CO5	Develop an appreciation for what is involved in learning from data.	PO1,PO2,PO3, PO4, PO5,PO6
<b>Textbooks</b>		
1	Tom M. Mitchell, —Machine Learning, McGraw-Hill Education (India) Private Limited, 2013.	
2	Bengio, Yoshua, Ian J. Goodfellow, and Aaron Courville. "Deep learning" 2015, MIT Press	
<b>Reference Books</b>		
1.	Ethem Alpaydin, —Introduction to Machine Learning (Adaptive Computation and Machine Learning), The MIT Press 2004.	
2	Stephen Marsland, —Machine Learning: An Algorithmic Perspective, CRC Press, 2009.	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	3	3	3	3
CO2	3	3	3	3	2	3
CO3	3	3	3	3	3	3
CO4	3	3	2	3	3	3
CO5	3	3	3	3	3	2
<b>Weightage of course contributed to each PSO</b>	<b>15</b>	<b>15</b>	<b>14</b>	<b>15</b>	<b>14</b>	<b>14</b>

**S-Strong-3 M-Medium-2 L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
	MACHINE LEARNING LAB		-	-	4	-	4	25	75	100
<p><b>Learning Objectives:</b></p> <p>To apply the concepts of Machine Learning to solve real-world problems and to implement basic algorithms in clustering &amp; classification applied to text &amp; numeric data</p>										
<b>LAB EXERCISES</b>									Required Hour	
<ol style="list-style-type: none"> <li>1. Solving Regression &amp; Classification using Decision Trees</li> <li>2. Root Node Attribute Selection for Decision Trees using Information Gain</li> <li>3. Bayesian Inference in Gene Expression Analysis</li> <li>4. Pattern Recognition Application using Bayesian Inference</li> <li>5. Bagging in Classification</li> <li>6. Bagging, Boosting applications using Regression Trees</li> <li>7. Data &amp; Text Classification using Neural Networks</li> <li>8. Using Weka tool for SVM classification for chosen domain application</li> <li>9. Data &amp; Text Clustering using K-means algorithm</li> <li>10. Data &amp; Text Clustering using Gaussian Mixture Models</li> </ol>									<b>60</b>	

<b>Course Outcomes</b>	
CO	On completion of this course, students will
CO1	Effectively use the various machine learning tools

CO2	Understand and implement the procedures for machine learning algorithms CO3
CO3	Design Python programs for various machine learning algorithms
CO4	Apply appropriate datasets to the Machine Learning algorithms
CO5	Analyze the graphical outcomes of learning algorithms with specific datasets

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	3	3	1	2
CO2	2	3	3	3	1	2
CO3	2	3	3	3	1	2
CO4	2	3	3	3	1	2
CO5	2	3	3	3	1	2
<b>Weightage of course contributed to each PSO</b>	11	15	15	15	5	10

**S-Strong-3 M-Medium-2 L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	NetworkSecurity		5	-	-	-	4	5	25	75	100
<b>CourseObjectives</b>											
LO1	Tofamiliarizeonthemodelofnetworksecurity,Encryptiontechniques										
LO2	TounderstandtheconceptofNumberTheory,theorems										
LO3	Tounderstandthedesignconceptofcryptographyandauthentication										
LO4	Todevelopexperimentsonalgorithmmusedforsecurity										
LO5	Tounderstandaboutvirusandthreats,firewalls,andimplementationofCryptography										
UNIT	Details							No. ofHours			
I	Model of network security – Security attacks, services and attacks – OSI security architecture – Classical encryption techniques – SDES – Block cipher Principles DES – Strength of DES – Block cipher design principles – Block cipher mode of operation – Evaluation criteria for AES – RC4 – Differential and linear cryptanalysis – Placement of encryption function – traffic confidentiality.							15			
II	Number Theory – Prime number – Modular arithmetic – Euclid’s algorithm – Fermat’s and Euler’s theorem – Primality – Chinese remainder theorem – Discrete logarithm – Public key cryptography and RSA – Key distribution – Key management – Diffie Hellman key exchange – Elliptic curve cryptography							15			
III	Authentication requirement – Authentication function – MAC – Hash function – Security of hash function and MAC – SHA – HMAC – CMAC – Digital signature							15			

	and authentication protocols – DSS.	
IV	Authentication applications – Kerberos – X.509 Authentication services – E-mail security – IP security – Web security	15
V	Intruder – Intrusion detection system – Virus and related threats – Countermeasures – Firewalls design principles – Trusted systems – Practical implementation of cryptography and security	15
	<b>Total</b>	<b>75</b>
<b>Course Outcomes</b>		
<b>Course Outcomes</b>	On completion of this course, students will;	
<b>CO1</b>	Analyze and design classical encryption techniques and block ciphers.	PO1, PO3, PO6, PO8
<b>CO2</b>	Understand and analyze public-key cryptography, RSA and other public-key cryptosystems such as Diffie-Hellman Key Exchange, ElGamal Cryptosystem, etc	PO1, PO2, PO3, PO6
<b>CO3</b>	Understand key management and distribution schemes and design User Authentication	PO3, PO5
<b>CO4</b>	Analyze and design hash and MAC algorithms, and digital signatures.	PO1, PO2, PO3, PO7
<b>CO5</b>	Know about Intruders and Intruder Detection mechanisms, Types of Malicious software,	PO2, PO6, PO7
<b>Reference Text:</b>		
1.	William Stallings, – Cryptography & Network Security II, Pearson Education, Fourth Edition 2010.	
<b>References:</b>		
1.	Charlie Kaufman, Radia Perlman, Mike Speciner, – Network Security, Private communication in public world II, PHI Second Edition, 2002	
2.	Bruce Schneier, Neils Ferguson, – Practical Cryptography II, Wiley Dreamtech India Pvt Ltd, First Edition, 2003.	
3.	Douglas R Simson – Cryptography – Theory and practice II, CRC Press, First Edition, 1995	

WebResources	
1.	<a href="https://www.javatpoint.com/computer-network-security">https://www.javatpoint.com/computer-network-security</a>
2.	<a href="https://www.tutorialspoint.com/information_security_cyber_law/network_security.htm">https://www.tutorialspoint.com/information_security_cyber_law/network_security.htm</a>
3.	<a href="https://www.geeksforgeeks.org/network-security/">https://www.geeksforgeeks.org/network-security/</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	2	2	1	1	1
CO2	2	-	2	2	2	1
CO3	3	2	2	2	1	-
CO4	3	2	3	1	1	-
CO5	3	2	2	1	3	1
<b>Weightageofcourse contributedtoeach PSO</b>	14	8	11	7	8	3

**S-Strong-3 M-Medium-2L-Low-1**



SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>Data Mining And Warehousing</b>		5	-	-	-	4	5	25	75	100
<b>Course Objectives</b>											
LO1	To provide the knowledge on Data Mining and Warehousing concepts and techniques										
LO2	To study the basic concepts of Data Mining, Architecture and Comparison.										
LO3	To study a set of Mining Association Rules, Data Warehouses.										
LO4	To study about Classification and Prediction, Classifier Accuracy										
LO5	To study the basic concepts of cluster analysis, Cluster Methods										
UNIT	Details							No. of Hours	Course Objectives		
I	<i>Introduction: Data mining – Functionalities – Classification – Introduction to Data Warehousing – Data Preprocessing: Preprocessing the Data – Data cleaning – Data Integration and Transformation – Data Reduction</i>							15	CO1		
II	Data Mining, Primitives, Languages and System Architecture: Data Mining – Primitives – Data Mining Query Language, Architecture of Data Mining Systems. Concept Description, Characterization and Comparison: Concept Description, Data Generalization and Summarization, Analytical Characterization, Mining Class Comparison – Statistical Measures.							15	CO2		
III	Mining Association Rules: Basic Concepts – Single Dimensional Boolean Association Rules From Transaction Databases, Multilevel Association Rules from transaction databases – Multi dimension Association Rules from Relational Database and Data							15	CO3		

	Warehouses.		
IV	Classification and Prediction: Introduction – Issues – Decision Tree Induction – Bayesian Classification – Classification of Back Propagation. Classification based on Concepts from Association Rule Mining – Other Methods. Prediction – Introduction – Classifier Accuracy	15	CO4
V	Cluster Analysis: Introduction – Types of Data in Cluster Analysis, Partitioning Methods – Hierarchical Methods – Density Based Methods – GRID Based Method – Model based Clustering Method	15	CO5
<b>Total</b>		<b>75</b>	
<b>Course Outcomes</b>			
<b>Course Outcomes</b>	On completion of this course, students will;		
<b>CO1</b>	To understand the basic concepts and the functionality of the various data mining and data warehousing component	PO1, PO3, PO6, PO8	
<b>CO2</b>	To know the concepts of Data mining system architectures	PO1, PO2, PO3, PO6	
<b>CO3</b>	To analyze the principles of association rules	PO3, PO5	
<b>CO4</b>	To get an analytical idea on Classification and prediction methods	PO1, PO2, PO3, PO7	
<b>CO5</b>	To gain knowledge on Cluster analysis and its methods.	PO2, PO6, PO7	
<b>Text Books</b>			
<b>(Latest Editions)</b>			
1.	Han and M. Kamber, – Data Mining Concepts and Techniques II, 2001, Harcourt India Pvt. Ltd, New Delhi.		
<b>References Books</b>			
<b>(Latest Editions)</b>			
1.	K.P. Soman, Shyam Diwakar, V. Ajay – Insight into Data Mining Theory and Practice – Prentice Hall of India Pvt. Ltd, New Delhi		

2.	ParteekBhatia, _DataMiningandDataWarehousing:PrinciplesandPracticalTechniques', CambridgeUniversity Press,2019
<b>WebResources</b>	
1.	<a href="https://www.topcoder.com/thrive/articles/data-warehousing-and-data-mining#:~:text=Data%20warehousing%20is%20a%20method,compiled%20in%20the%20data%20warehouse.">https://www.topcoder.com/thrive/articles/data-warehousing-and-data-mining#:~:text=Data%20warehousing%20is%20a%20method,compiled%20in%20the%20data%20warehouse.</a>
2.	<a href="https://www.javatpoint.com/data-mining-cluster-vs-data-warehousing">https://www.javatpoint.com/data-mining-cluster-vs-data-warehousing</a>
3.	<a href="https://www.tutorialspoint.com/Data-Warehousing-and-Data-Mining">https://www.tutorialspoint.com/Data-Warehousing-and-Data-Mining</a>

### MappingwithProgrammeOutcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	3	3	3	3
CO2	3	3	2	3	2	2
CO3	2	2	-	3	-	3
CO4	3	3	2	3	1	1
CO5	1	3	3	3	3	2
<b>Weightageofcourse contributedtoeach PSO</b>	<b>12</b>	<b>14</b>	<b>10</b>	<b>15</b>	<b>9</b>	<b>11</b>

S-Strong-3    M-Medium-2L-Low-1

Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
	<b><u>MOBILE APPLICATION DEVELOPMENT</u></b>		5	-	-	-	4	25	75	100
<b>Learning Objectives</b>										
LO1	Develop in-depth Knowledge about the architecture and features of Android									
LO2	Implementing the various options available in views.									
LO3	Understand the file handling concepts and thereby enabling to manage data efficiently.									
LO4	Able to describe clearly the features of SMS messaging.									
LO5	Illustrate the concepts of Location Based Services									
UNIT	Contents								No. Of. Hours	
I	<b>Android Fundamentals:</b> Android overview and Versions – Features of Android – Architecture of Android - Setting up Android Environment (Eclipse/Android Studio, SDK, AVD)- Anatomy of an Android Application- Simple Android Application Development.								15	
II	<b>Android User Interface:</b> Layouts: Linear, Relative, Frame and Scroll view- Managing changes to Screen Orientation. Views: TextView, Button, ImageButton, EditText, CheckBox, RadioButton, RadioGroup, ProgressBar, AutoComplete TextView, ListView and WebView								15	
III	<b>Data Persistence:</b> Saving and Loading User Preferences. File Handling: File System- Internal and External Storage- Permissions- File Manipulation- Managing Data using SQLite: Creation of database- Insertion, Retrieval and Update of records.								15	
IV	<b>SMS Messaging:</b> Sending and Receiving messages- Sending E-mail- Networking: Downloading Binary Data- Downloading Text Files.								15	
V	<b>Location Based Services:</b> Displaying maps- Displaying zoom control- Changing view – Adding Markers- Getting the location – Geocoding Publishing Android Applications: Preparing for publishing- Deploying APK Files.								15	
<b>TOTAL HOURS</b>								<b>75</b>		
Course Outcomes								Programme Outcomes		
CO	On completion of this course, students will									
CO1	Appreciate the importance of visualization in the data analytic solution								PO1, PO2, PO3, PO4, PO5, PO6	

CO2	Apply structured thinking to unstructured problems	PO1, PO2,PO3, PO4,PO5, PO6
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CO3	Understand a very broad collection of machine learning algorithms and problems	PO1, PO2, PO3, PO4, PO5, PO6
CO4	Learn algorithmic topics of machine learning and mathematically deepen ought to introduce the required theory	PO1, PO2, PO3, PO4, PO5, PO6
CO5	Develop an appreciation for what is involved in learning from data.	PO1, PO2, PO3, PO4, PO5, PO6
<b>Textbooks</b>		
1	<b>Wei Meng Lee (2012), -Beginning Android Application Development</b> , Wrox Publications (John Wiley, New York)	
<b>Reference Books</b>		
1.	<b>Ed Burnette, -Hello Android: Introducing Google's Mobile Development Platform</b> , 3rd edition, 2010, The Pragmatic Publishers.	
2	<b>Reto Meier, -Professional Android 4 Application Development</b> , 2012, Wrox Publications (John Wiley, New York).	
<b>Web Resources</b>		
1.	<a href="https://www.tutorialspoint.com/mobile_development_tutorials.htm">https://www.tutorialspoint.com/mobile_development_tutorials.htm</a>	
2	<a href="https://www.tutorialspoint.com/Android/Android-Home">https://www.tutorialspoint.com/Android/Android-Home</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	-	1	1	1	2
CO2	2	1	-	1	2	2
CO3	3	-	1	1	2	3
CO4	2	2	1	1	1	2
CO5	2	-	1	1	1	2
<b>Weightage of course contributed to each PSO</b>	11	3	4	5	7	11

S-Strong-3    M-Medium-2    L-Low-1

Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
	<b><u>MOBILE APPLICATION DEVELOPMENT LAB</u></b>		4	-	-	-	4	25	75	100
<b>Course Objectives:</b> <ul style="list-style-type: none"> <li>To explain user defined functions and the concepts of class.</li> <li>To demonstrate the creation of cookies and sessions.</li> <li>To facilitate the creation of Database and validate the user inputs.</li> </ul>										
<b>Lab Exercises</b>									<b>Required Hours</b>	
<ol style="list-style-type: none"> <li>Develop an application for Simple Counter.</li> <li>Develop an application to display your personal details using GUI Components.</li> <li>Develop a Simple Calculator that uses radio buttons and text view.</li> <li>Develop an application that uses Intent and Activity.</li> <li>Develop an application that uses Dialog Boxes.</li> <li>Develop an application to display a Splash Screen.</li> <li>Develop an application that uses Layout Managers.</li> <li>Develop an application that uses different types of Menus.</li> <li>Develop an application that uses send messages from one mobile to another mobile.</li> <li>Develop an application that uses send E-mail. Develop an application that plays Audio and Video.</li> <li>Develop an application that uses Local File Storage.</li> <li>Develop an application for Simple Animation.</li> <li>Develop an application for Login Page using SQLite.</li> <li>Develop an application for Student Marksheet processing using SQLite.</li> </ol>									<b>60</b>	
<b>Course Outcomes</b>										
CO	On completion of this course, students will									
CO1	To understand the concepts of counter, dialogs.									
CO2	Concepts of Layout Managers. Performs sending email on audio and video. To enable the applications of audio and video.									

CO3	To apply Local File Storage and Development of files.
CO4	To determine the concepts of Simple Animation To apply searching pages.
CO5	Usage of Student marksheet-preparation in MAD. Concepts of processing Sqlite are implemented.

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	2	-	3	3	2
CO2	2	1	-	3	3	3
CO3	3	-	1	2	3	3
CO4	2	3	2	3	2	3
CO5	2	2	-	3	3	3
<b>Weightage of course contributed to each PSO</b>	11	8	3	14	14	14

**S-Strong-3 M-Medium-2 L-Low-1**



Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Introduction to Data Science</b>		5	-	-	-	4	5	25	75	100
<b>Course Objective</b>											
LO1	To learn about basics of Data Science and Big data.										
LO2	To learn about overview and building process of Data Science.										
LO3	To learn about various Algorithms in Data Science.										
LO4	To learn about Hadoop Framework.										
LO5	To learn about case study about Data Science.										
UNIT	Details										No. of Hours
I	<b>Introduction:</b> Benefits and uses – Facts of data – Data science process – Big data ecosystem and data science										15
II	<b>The Data science process:</b> Overview – research goals – retrieving data – transformation – Exploratory Data Analysis – Model building.										15
III	<b>Algorithms:</b> Machine learning algorithms – Modeling process – Types – Supervised – Unsupervised – Semi-supervised										15
IV	<b>Introduction to Hadoop:</b> Hadoop framework – Spark – replacing MapReduce – NoSQL – ACID – CAP – BASE – types										15
V	<b>Case Study:</b> Prediction of Disease – Setting research goals – Data retrieval – preparation – exploration – Disease profiling – presentation and automation										15
<b>Total</b>										<b>75</b>	
Course Outcomes							Programme Outcome				
CO	On completion of this course, students will										
1	Understand the basics in Data Science and Big data.						PO1				
2	Understand overview and building process in Data Science.						PO1, PO2				
3	Understand various Algorithms in Data Science.						PO4, PO6				
4	Understand Hadoop Framework in Data Science.						PO4, PO5, PO6				

5	CasestudyinDataScience.	PO3,PO8
<b>TextBook</b>		
1	DavyCielen,ArnoD.B.Meysman,MohamedAli,-IntroducingDataSciencell, manningpublications2016	
<b>ReferenceBooks</b>		
1.	RogerPeng,-TheArtofDataSciencell,lulu.com2016.	
2.	MurtazaHaider,-GettingStartedwithDataScience-MakingSenseofDatawith Analyticsl,IBMpress,E-book.	
3.	DavyCielen,ArnoD.B.Meysman,MohamedAli,-IntroducingDataScience:Big Data,MachineLearning,andMore,UsingPythonToolsl,DreamtechPress2016.	
4.	AnnalynNg,KennethSoo,-Numsense!DataSciencefortheLayman:NoMath Addedl,2017,1stEdition.	
5.	CathyO'Neil,RachelSchutt,-DoingDataScienceStraightTalkfromtheFrontlinell, O'ReillyMedia2013.	
6.	LillianPierson,-DataScienceforDummiesl,2017IIEdition	
<b>WebResources</b>		
1.	<a href="https://www.w3schools.com/datascience/">https://www.w3schools.com/datascience/</a>	
2.	<a href="https://en.wikipedia.org/wiki/Data_science">https://en.wikipedia.org/wiki/Data_science</a>	
3.	<a href="http://www.cmap.polytechnique.fr/~lepenec/en/post/references/refs/">http://www.cmap.polytechnique.fr/~lepenec/en/post/references/refs/</a>	

### MappingwithProgrammeOutcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	2	1	2	2	-
CO2	2	3	2	2	-	1
CO3	3	2	2	1	1	3
CO4	1	2	2	1	3	1
CO5	2	2	-	3	1	1
<b>Weightageofcourse contributedtoeach PSO</b>	11	11	7	9	7	6

**S-Strong-3 M-Medium-2L-Low-1**

## **Suggested Topics in Elective courses (EC1- EC8) Discipline Specific Electives Syllabus**

1. Software Metrics
2. Natural Language Processing
3. Analytics for Service Industry
4. Cryptography
5. Database Management System
6. Big Data Analytics
7. IOT and its Applications
8. Software Project Management
9. Image Processing
10. Information Security
11. Human Computer Interaction
12. Fuzzy Logic
13. Artificial Intelligence
14. Mobile Adhoc Network
15. Computational Intelligence
16. Grid Computing
17. Cloud Computing
18. Artificial Neural Network
19. Agile Project Management and more..

[P1. Note: In Semester-VI-For EC7 and EC8 subjects Instructional hours may be used as: 5 per cycle]

## SOFTWARE METRICS

Subject Code	L	T	P	S	Credits	Inst. Hours	Marks		
							CIA	External	Total
	4	-	-	-	3	4	25	75	100
<b>Learning Objectives</b>									
<b>LO1</b>	Gain a solid understanding of what software metrics are and their significance								
<b>LO2</b>	Learn how to identify and select appropriate software metrics based on project goals								
<b>LO3</b>	Acquire knowledge and skills in collecting and measuring software metrics								
<b>LO4</b>	Learn how to analyze and interpret software metrics data to extract valuable insights								
<b>LO5</b>	Gain the ability to evaluate software quality using appropriate metrics								
Unit	Contents								No. of Hours
I	<b>Fundamentals of Measurement: Need for Measurement:</b> Measurement in Software Engineering, Scope of Software Metrics, <b>The Basics of measurement:</b> The representational theory of measurement, Measurement and models, Measurement scales and scale types, meaningfulness in measurement								12
II	<b>A Goal-Based Framework For Software Measurement:</b> Classifying software measures, Determining what to Measure, Applying the framework, Software measurement validation, Performing Software Measurement Validation <b>Empirical investigation:</b> Principles of Empirical Studies, Planning Experiments, Planning case studies as quasi-experiments, Relevant and Meaningful Studies								12
III	<b>Software Metrics Data Collection:</b> Defining good data, Data collection for incident reports, How to collect data, Reliability of data collection Procedures <b>Analyzing software measurement data:</b> Statistical distributions and hypothesis testing, Classical data analysis techniques, Examples of simple analysis techniques								12
IV	<b>Measuring internal product attributes: Size</b> Properties of Software Size, Code size, Design size, Requirements analysis and Specifications size, Functional size measures and estimators, Applications of size measures <b>Measuring internal product attributes: Structure:</b> Aspects of Structural Measures, Control flow structure of program units, Design-level Attributes, Object-oriented Structural attributes and measures								12

V	<b>Measuring External Product Attributes:</b> Modelling software quality, Measuring aspects of quality, Usability Measures, Maintainability measures, Security Measures <b>Software Reliability: Measurement and Prediction:</b> Basics of reliability theory, The software reliability problem, Parametric reliability growth models, Predictive accuracy	12
<b>TOTAL</b>		<b>60</b>
<b>CO</b>	<b>Course Outcomes</b>	
CO1	Understand various fundamentals of measurement and software metrics	
CO2	Identify framework and analysis techniques for software measurement	
CO3	Apply internal and external attributes of software product for effort estimation	
CO4	Use appropriate analytical techniques to interpret software metrics data and derive meaningful insights	
CO5	Recommend reliability models for predicting software quality	
<b>Textbooks</b>		
➤	Software Metrics A Rigorous and Practical Approach, Norman Fenton, James Bieman, Third Edition, 2014	
<b>Reference Books</b>		
1	Software metrics, Norman E. Fenton and Shari Lawrence Pfleeger, International Thomson Computer Press, 1997	
2	Metric and models in software quality engineering, Stephen H. Kan, Second edition, 2002, Addison Wesley Professional	
3	Practical Software Metrics for Project Management and Process Improvement, Robert B. Grady, 1992, Prentice Hall.	
<b>NOTE: Latest Edition of Textbooks Maybe Used</b>		
<b>Web Resources</b>		
1.	<a href="https://lansa.com/blog/general/what-are-software-metrics-how-can-i-measure-these-metrics/">https://lansa.com/blog/general/what-are-software-metrics-how-can-i-measure-these-metrics/</a>	
2.	<a href="https://stackify.com/track-software-metrics/">https://stackify.com/track-software-metrics/</a>	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>3</b>	<b>3</b>	<b>2</b>
<b>CO2</b>	<b>3</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>CO3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO5</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>Weightageofcoursec ontributedtoeach PSO</b>	12	9	5	14	14	14

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
	<b>NATURAL LANGUAGE PROCESSING</b>	<b>Elect</b>	4	-	-	-	3	25	75	100
<b>Learning Objectives</b>										
<b>LO1</b>	To understand approaches to syntax and semantics in NLP.									
<b>LO2</b>	To learn natural language processing and to learn how to apply basic algorithms in this field.									
<b>LO3</b>	To understand approaches to discourse, generation, dialogue and summarization within NLP.									
<b>LO4</b>	To get acquainted with the algorithmic description of the main language levels: morphology, syntax, semantics, pragmatics etc.									
<b>LO5</b>	To understand current methods for statistical approaches to machine translation.									
<b>UNIT</b>	<b>Contents</b>								<b>No. Of. Hours</b>	
I	<b>Introduction</b> : Natural Language Processing tasks in syntax, semantics, and pragmatics – Issue- Applications – The role of machine learning – Probability Basics – Information theory – Collocations -N-gram Language Models – Estimating parameters and smoothing – Evaluating language models.								<b>12</b>	
II	<b>Word level and Syntactic Analysis:</b> Word Level Analysis: Regular Expressions-Finite-State Automata-Morphological Parsing-Spelling Error Detection and correction- Words and Word classes-Part-of-Speech Tagging. Syntactic Analysis: Context-free Grammar-Constituency-Parsing-Probabilistic Parsing.								<b>12</b>	
III	<b>Semantic analysis and Discourse Processing:</b> Semantic Analysis: Meaning Representation-Lexical Semantics-Ambiguity-Word Sense Disambiguation. Discourse Processing: cohesion-Reference Resolution-Discourse Coherence and Structure.								<b>12</b>	
IV	<b>Natural Language Generation:</b> Architecture of NLG Systems-Generation Tasks and Representations- Application of NLG. Machine Translation: Problems in Machine Translation. Characteristics of Indian Languages- Machine Translation Approaches- Translation involving Indian Languages.								<b>12</b>	
V	<b>Information retrieval and lexical resources:</b> Information Retrieval:									

	Design features of Information Retrieval Systems-Classical, Non-classical, Alternative Models of Information Retrieval – valuation Lexical Resources: WorldNet-FrameNet Stemmers-POSTagger- Research Corpora SSAS.	<b>12</b>
<b>TOTAL</b>		<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcomes</b>
CO	On completion of this course, students will	
CO1	Describe the fundamental concepts and techniques of natural language processing. Explain the advantages and disadvantages of different NLP technologies and their applicability in different business situations.	PO1, PO2, PO3, PO4, PO5, PO6
CO2	Distinguish among the various techniques, taking into account the assumptions, strengths, and weaknesses of each  Use NLP technologies to explore and gain a broad understanding of text data.	PO1, PO2, PO3, PO4, PO5, PO6
CO3	Use appropriate descriptions, visualizations, and statistics to communicate the problems and their solutions. Use NLP methods to analyse sentiment of a text document.	PO1, PO2, PO3, PO4, PO5, PO6
CO4	Analyze large volume text data generated from a range of real-world applications. Use NLP methods to perform topic modelling.	PO1, PO2, PO3, PO4, PO5, PO6
CO5	Develop robotic process automation to manage business processes and to increase and monitor their efficiency and effectiveness. Determine the framework in which artificial intelligence and the Internet of things may function, including interactions with people, enterprise functions, and environments.	PO1, PO2, PO3, PO4, PO5, PO6
<b>Textbooks</b>		
1	Daniel Jurafsky, James H. Martin, – Speech & language processing II, Pearson publications.	
2	Allen, James. Natural language understanding. Pearson, 1995.	
<b>Reference Books</b>		
1.	Pierre M. Nugues, – An Introduction to Language Processing with Perl and Prolog II, Springer	
<b>Web Resources</b>		
1.	<a href="https://en.wikipedia.org/wiki/Natural_language_processing">https://en.wikipedia.org/wiki/Natural_language_processing</a>	



2.	<a href="https://www.techtarget.com/searchenterpriseai/definition/natural-language-processing-NLP">https://www.techtarget.com/searchenterpriseai/definition/natural-language-processing-NLP</a>
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**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	3	3	3	3	3	1
<b>CO2</b>	2	3	3	3	2	3
<b>CO3</b>	1	3	3	3	1	3
<b>CO4</b>	3	2	1	3	2	3
<b>CO5</b>	3	3	3	3	3	3
<b>Weightageofcoursec ontributed to eachPSO</b>	12	14	13	15	11	13

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
	<b>ANALYTICS FOR SERVICE INDUSTRY</b>	Elective	4	-	-	-	3	25	75	100
<b>Learning Objectives</b>										
<b>LO1</b>	Recognize challenges in dealing with datasets in service industry.									
<b>LO2</b>	Identify and apply appropriate algorithms for analyzing the healthcare, Human resource, hospitality and tourism data.									
<b>LO3</b>	Make choices for a model for new machine learning tasks.									
<b>LO4</b>	To identify employees with high attrition risk.									
<b>LO5</b>	To Prioritize various talent management initiatives for your organization.									
<b>UNIT</b>	<b>Contents</b>									<b>No. Of. Hours</b>
I	<b>Healthcare Analytics :</b> Introduction to Healthcare Data Analytics- Electronic Health Records- Components of EHR- Coding Systems- Benefits of EHR- Barrier to Adopting HER Challenges- Phenotyping Algorithms. Biomedical Image Analysis and Signal Analysis- Genomic Data Analysis for Personalized Medicine. Review of Clinical Prediction Models.									<b>12</b>
II	<b>Healthcare Analytics Applications :</b> Applications and Practical Systems for Healthcare- Data Analytics for Pervasive Health- Fraud Detection in Healthcare- Data Analytics for Pharmaceutical Discoveries- Clinical Decision Support Systems- Computer-Assisted Medical Image Analysis Systems- Mobile Imaging and Analytics for Biomedical Data.									<b>12</b>
III	<b>HR Analytics:</b> Evolution of HR Analytics, HR information systems and data sources, HR Metric and HR Analytics, Evolution of HR Analytics; HR Metrics and HR Analytics; Intuition versus analytical thinking; HRMS/HRIS and data sources; Analytics frameworks like LAMP, HCM:21(r) Model.									<b>12</b>
IV	<b>Performance Analysis:</b> Predicting employee performance, Training requirements, evaluating training and development, Optimizing selection and promotion decisions.									<b>12</b>

V	<b>Tourism and Hospitality Analytics:</b> Guest Analytics – Loyalty Analytics – Customer Satisfaction – Dynamic Pricing – optimized disruption management – Fraud detection in payments.	<b>12</b>
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		<b>TOTAL HOURS</b>	<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcomes</b>	
CO	On completion of this course, students will		
CO1	Understand and critically apply the concepts and methods of business analytics	PO1, PO2, PO3, PO4, PO5, PO6	
CO2	Identify, model and solve decision problems in different settings.	PO1, PO2, PO3, PO4, PO5, PO6	
CO3	Interpret results/solutions and identify appropriate courses of action for a given managerial situation whether a problem or an opportunity.	PO1, PO2, PO3, PO4, PO5, PO6	
CO4	Create viable solutions to decision making problems.	PO1, PO2, PO3, PO4, PO5, PO6	
CO5	Instill a sense of ethical decision-making and a commitment to the long-run welfare of both organizations and the communities they serve.	PO1, PO2, PO3, PO4, PO5, PO6	
<b>Textbooks</b>			
1	Chandan K. Reddy and Charu C Aggarwal, – Health care data analytics, Taylor & Francis, 2015.		
2	Edwards Martin R, Edwards Kirsten (2016), – Predictive HR Analytics: Mastering the HR Metric, Kogan Page Publishers, ISBN-0749473924		
3	Fitz-enz Jac (2010), – The new HR analytics: predicting the economic value of your company's human capital investments, AMACOM, ISBN-13: 978-0-8144-1643-3		
4	Rajendra Sahu, Manoj Dash and Anil Kumar. Applying Predictive Analytics Within the Service Sector.		
<b>Reference Books</b>			
1.	Hui Yang and Eva K. Lee, – Healthcare Analytics: From Data to Knowledge to Healthcare Improvement, Wiley, 2016		
2.	Fitz-enz Jac, Mattox II John (2014), – Predictive Analytics for Human Resources, Wiley, ISBN-1118940709.		
<b>Web Resources</b>			
1.	<a href="https://www.ukessays.com/essays/marketing/contemporary-issues-in-marketing-marketing-essay.php">https://www.ukessays.com/essays/marketing/contemporary-issues-in-marketing-marketing-essay.php</a>		
2.	<a href="https://yourbusiness.azcentral.com/examples-contemporary-issues-marketing-field-26524.html">https://yourbusiness.azcentral.com/examples-contemporary-issues-marketing-field-26524.html</a>		

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	3	3	3	3	3	3
<b>CO2</b>	2	3	3	3	3	3
<b>CO3</b>	3	3	2	3	3	2
<b>CO4</b>	3	3	3	3	3	3
<b>CO5</b>	3	3	3	3	3	3
<b>Weightageofcourse contributedtoeach PSO</b>	14	15	14	15	15	14

S-Strong-3 M-Medium-2L-Low-1

Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks			
								CIA	External	Total	
	<b>CRYPTOGRAPHY</b>	<b>Elect</b>	4	-	-	-	3	25	75	100	
<b>Learning Objectives</b>											
LO1	To understand the fundamentals of Cryptography										
LO2	To acquire knowledge on standard algorithms used to provide confidentiality, integrity and authenticity.										
LO3	To understand the various key distribution and management schemes.										
LO4	To understand how to deploy encryption techniques to secure data in transit across data networks										
LO5	To design security applications in the field of Information technology										
UNIT	Contents									No. Of Hours	
I	<b>Introduction:</b> The OSI security Architecture – Security Attacks – Security Mechanisms – Security Services – A model for network Security.									<b>12</b>	
II	<b>Classical Encryption Techniques:</b> Symmetric cipher model – <b>Substitution Techniques:</b> Caesar Cipher – Monoalphabetic cipher – Playfair cipher – Poly Alphabetic Cipher – Transposition techniques – Stenography									<b>12</b>	
III	<b>Block Cipher and DES:</b> Block Cipher Principles – DES – The Strength of DES – <b>RSA:</b> The RSA algorithm.									<b>12</b>	
IV	<b>Network Security Practices:</b> IP Security overview – IP Security architecture – Authentication Header. <b>Web Security:</b> Secure Socket Layer and Transport Layer Security – Secure Electronic Transaction.									<b>12</b>	
V	Intruders – Malicious software – Firewalls.									<b>12</b>	
<b>TOTAL HOURS</b>									<b>60</b>		
Course Outcomes									Programme Outcomes		
CO	On completion of this course, students will										
CO1	Analyze the vulnerabilities in any computing system and hence be able to design a security solution.									PO1, PO2, PO3, PO4, PO5, PO6	
CO2	Apply the different cryptographic operations of symmetric cryptographic algorithms									PO1, PO2, PO3, PO4, PO5, PO6	
CO3	Apply the different cryptographic operations of public key cryptography									PO1, PO2, PO3, PO4,	

		PO5,PO6
CO4	Apply the various Authentication schemes to simulated different applications.	PO1,PO2,PO3,PO4,PO5,PO6
CO5	Understand various Security practices and System security standards	PO1,PO2,PO3,PO4,PO5,PO6
<b>Textbooks</b>		
1	<b>William Stallings</b> , –Cryptography and Network Security Principles and Practices II.	
<b>Reference Books</b>		
1.	<b>Behrouz A. Forouzan</b> , –Cryptography and Network Security II, Tata McGraw-Hill, 2007.	
2	<b>Atul Kahate</b> , –Cryptography and Network Security II, Second Edition, 2003, TMH.	
3	<b>M.V. Arun Kumar</b> , –Network Security II, 2011, First Edition, USP.	
<b>Web Resources</b>		
1	<a href="https://www.tutorialspoint.com/cryptography/">https://www.tutorialspoint.com/cryptography/</a>	
2	<a href="https://gpgtools.tenderapp.com/kb/how-to/introduction-to-cryptography">https://gpgtools.tenderapp.com/kb/how-to/introduction-to-cryptography</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	1	2	3	2
CO2	3	2	3	2	3	3
CO3	2	3	2	2	2	1
CO4	2	3	3	1	2	3
CO5	3	2	3	3	3	3
<b>Weightage of course contributed to each PSO</b>	13	13	12	10	13	12

S-Strong-3    M-Medium-2    L-Low-1



Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Database Management System</b>	Core	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	To enable the student to learn the designing of database systems, foundation on the relational model of data and normal forms.										
LO2	To understand the concepts of database management system, design simple Database models										
LO3	To learn and understand to write queries using SQL, PL/SQL.										
LO4	To enable the student to learn the designing of database systems, foundation on the relational model of data and normal forms.										
LO5	To understand the concepts of database management system, design simple Database models										
UNIT	Details						No. of Hours				
	<b>Database Concepts:</b> Database Systems - Data vs Information - Introducing the database - File system - Problems with file system – Database systems. Data models - Importance - Basic Building Blocks - Business rules - Evolution of Data models - Degrees of Data Abstraction						12				
II	<b>Design Concepts:</b> Relational database model - logical view of data - keys - Integrity rules - relational set operators - data dictionary and the system catalog - relationships - data redundancy revisited - indexes - codd's rules. Entity relationship model - ER diagram						12				
III	<b>Normalization of Database Tables:</b> Database tables						12				

	and Normalization – The Need for Normalization – TheNormalizationProcess–HigherlevelNormalForm.  <b>IntroductiontoSQL:</b> DataDefinitionCommands–DataManipulationCommands–SELECTQueries–AdditionalDataDefinitionCommands–AdditionalSELECTQueryKeywords–JoiningDatabaseTables.	
IV	<b>Advanced SQL:</b> Relational SET Operators: UNION – UNIONALL–INTERSECT-MINUS.SQLJoin Operators: Cross Join – Natural Join – Join USINGClause – JOIN ON Clause – Outer Join. <b>Sub Queriesand Correlated Queries:</b> WHERE – IN – HAVING –ANY and ALL – FROM. SQL Functions: Date andTimeFunction–NumericFunction–StringFunction–ConversionFunction	12
V	<b>PL/SQL:</b> AProgrammingLanguage:History–Fundamentals – Block Structure – Comments – DataTypes – Other Data Types – Variable Declaration –Assignment operation –Arithmetic operators. <b>ControlStructures and Embedded SQL:</b> Control Structures –NestedBlocks–SQLinPL/SQL–DataManipulation – Transaction Control statements. <b>PL/SQL Cursorsand Exceptions:</b> Cursors – Implicit Cursors, ExplicitCursorsandAttributes–CursorFORloops–SELECT...FOR UPDATE – WHERE CURRENT OFclause – Cursor with Parameters – Cursor Variables –Exceptions–TypesofExceptions.	12
	<b>Total</b>	<b>60</b>
<b>CourseOutcomes</b>		<b>ProgrammeOutcomes</b>
CO	Oncompletionofthiscourse, studentswill	
1	UnderstandthevariousbasicconceptsofDataBase System.DifferencebetweenfilesystemandDBMS	PO1

	and compare various data models.	
2	Define the integrity constraints. Understand the basic concepts of Relational Data Model, Entity-Relationship Model.	PO1, PO2
3	Design database schema considering normalization and relationships within database. Understand and construct database using Structured Query Language. Attain a good practical skill of managing and retrieving of data using Data Manipulation Language (DML)	PO4, PO6
4	Classify the different functions and various join operations and enhance the knowledge of handling multiple tables.	PO4, PO5, PO6
5	Learn to design Database operations and implement using PL/SQL programs. Learn basics of PL/SQL and develop programs using Cursors, Exceptions	PO3, PO8
<b>Text Book</b>		
1	Coronel, Morris, Rob, "Database Systems, Design, Implementation and Management", Ninth Edition	
2	Nilesh Shah, "Database Systems Using Oracle", 2nd edition, Pearson Education India, 2016	
<b>Reference Books</b>		
1.	Abraham Silberschatz, Henry F. Korth and S. Sudarshan, -Database System Concepts, McGraw Hill International Publication, VI Edition	
2.	Shio Kumar Singh, -Database Systems-, Pearson publications, II Edition	
<b>Web Resources</b>		
1.	Web resources from NDLLibrary, E-content from open-source libraries	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	3	3	3	3	3	3
<b>CO2</b>	3	3	3	3	2	3
<b>CO3</b>	3	3	3	3	3	3
<b>CO4</b>	3	3	2	3	3	3
<b>CO5</b>	3	3	3	3	3	2
<b>Weightageofcoursec ontributed to eachPSO</b>	15	15	14	15	14	14

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>BigDataAnalytics</b>		4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	Understand the Big Data Platform and its Use cases, MapReduce Jobs										
LO2	To identify and understand the basics of cluster and decision tree										
LO3	To study about the Association Rules, Recommendation System										
LO4	To learn about the concept of stream										
LO5	Understand the concepts of NoSQL Databases										
UNIT	Details						No. of Hours				
I	Evolution of Big data — Best Practices for Big data Analytics — Big data characteristics — Validating — The Promotion of the Value of Big Data — Big Data Use Cases- Characteristics of Big Data Applications — Perception and Quantification of Value - Understanding Big Data Storage — A General Overview of High-Performance Architecture — HDFS — MapReduce and YARN — MapReduce Programming Model						12				
II	Advanced Analytical Theory and Methods: Overview of Clustering — K-means — Use Cases — Overview of the Method — Determining the Number of Clusters — Diagnostics — Reasons to Choose and Cautions . - Classification: Decision Trees — Overview of a Decision Tree — The General Algorithm — Decision Tree Algorithms — Evaluating a Decision Tree — Decision Trees in R — Naïve Bayes — Bayes Theorem — Naïve Bayes Classifier.						12				

III	AdvancedAnalyticalTheoryandMethods:Association	12
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	Rules—Overview—AprioriAlgorithm— EvaluationofCandidateRules— ApplicationsofAssociationRules— FindingAssociation&findingsimilarity — Recommendation System: CollaborativeRecommendation- Content Based Recommendation — KnowledgeBasedRecommendation-Hybrid RecommendationApproaches.	
IV	IntroductiontoStreamsConcepts— StreamDataModelandArchitecture— StreamComputing,Sampling Data in a Stream — Filtering Streams —Counting Distinct Elements in a Stream — Estimatingmoments— CountingonenessinaWindow—DecayingWindow— RealtimeAnalyticsPlatform(RTAP) applications — Case Studies — RealTime Sentiment Analysis, Stock Market Predictions.UsingGraphAnalyticsforBigData:GraphAn alytics	12
V	NoSQL Databases : Schema-less Models: IncreasingFlexibility for Data Manipulation-Key Value Stores-Document Stores — Tabular Stores — Object DataStores—GraphDatabasesHive—Sharding—Hbase — Analyzing big data with twitter — Big data for E- Commerce Big data for blogs — Review of Basic DataAnalyticMethodsusingR.	12
	<b>Total</b>	<b>60</b>
	<b>CourseOutcomes</b>	<b>ProgrammeOutcomes</b>
CO	Oncompletionofthiscourse, studentswill	
1	Work withbigdatatoolsanditsanalysisistechiniques.	PO1

2	Analyzed data by utilizing clustering and classification algorithms.	PO1, PO2
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3	Learn and apply different mining algorithms and recommendations systems for large volumes of data.	PO4,PO6
4	Perform analytics on data streams.	PO4,PO5,PO6
5	Learn NoSQL databases and management.	PO3,PO8
<b>TextBook</b>		
1	Anand Rajaraman and Jeffrey David Ullman, -Mining of Massive Datasets II, Cambridge University Press, 2012.	
<b>Reference Books</b>		
1.	David Loshin, -Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools, Techniques, NoSQL, and Graph I, Morgan Kaufmann/Elsevier Publishers, 2013	
2.	EMC Education Services, -Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data I, Wiley publishers, 2015.	
<b>Web Resources</b>		
1.	<a href="https://www.simplilearn.com">https://www.simplilearn.com</a>	
2.	<a href="https://www.sas.com/en_us/insights/analytics/big-data-analytics.html">https://www.sas.com/en_us/insights/analytics/big-data-analytics.html</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
<b>CO1</b>	1	3	2	2	3	1
<b>CO2</b>	3	2	3	2	3	3
<b>CO3</b>	1	3	2	2	2	1
<b>CO4</b>	3	3	3	1	3	3
<b>CO5</b>	3	2	3	3	3	3
<b>Weightage of course contributed to each PSO</b>	11	13	13	10	14	11

**S-Strong-3    M-Medium-2    L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Internet of Things and its applications</b>		4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	Use of Devices, Gateways and Data Management in IoT.										
LO2	Design IoT applications in different domains and be able to analyze their performance										
LO3	Implement basic IoT applications on embedded platform										
LO4	To gain knowledge on Industry Internet of Things										
LO5	To learn about the privacy and security issues in IoT										
UNIT	Details						No. of Hours				
I	IoT & Web Technology, The Internet of Things Today, Time for Convergence, Towards the IoT Universe, Internet of Things Vision, IoT Strategic Research and Innovation Directions, IoT Applications, Future Internet Technologies, Infrastructure, Networks and Communication, Processes, Data Management, Security, Privacy & Trust, Device Level Energy Issues, IoT Related Standardization, Recommendation on Research Topics.						12				
II	M2M to IoT – A Basic Perspective – Introduction, Some Definitions, M2M Value Chains, IoT Value Chains, An emerging industrial structure for IoT, The international driven global value chain and global information monopolies. M2M to IoT – An Architectural Overview – Building an architecture, Main design principles and needed capabilities, An IoT architecture outline, standards considerations.						12				

III	IoT Architecture -State of the Art – Introduction, Stateof the art, Architecture. Reference Model- Introduction,Reference Model and architecture, IoTreference Model, IoTReference Architecture- Introduction,	12
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	FunctionalView,InformationView,Deploymentand OperationalView,OtherRelevantarchitecturalviews	
IV	IoTApplicationsforValueCreationsIntroduction,IoTapplic ations for industry: Future Factory Concepts,Brownfield IoT, Smart Objects, Smart Applications,Four Aspects in your Business to Master IoT, ValueCreation from Big Data and Serialization, IoT forRetailing Industry, IoT For Oil and GasIndustry,Opinions on IoT Application and Value for Industry,HomeManagement	12
V	Internet of Things Privacy, Security and GovernanceIntroduction,OverviewofGovernance,Priva cyandSecurityIssues,ContributionfromFP7Projects,Sec urity, Privacy and Trust in IoT-Data-Platforms forSmart Cities, First Steps Towards a Secure Platform,Smartie Approach. DataAggregation for the IoTinSmartCities,Security	12
<b>Total</b>		<b>60</b>
<b>CourseOutcomes</b>		<b>ProgrammeOutcomes</b>
CO	Oncompletionofthiscourse, studentswill	
1	Work withbigdatatoolsanditsanalysisitechniques.	PO1
2	Analyzedatabyutilizingclusteringandclassificationalgo rithms.	PO1,PO2
3	Learnandapplydifferentminingalgorithmsandrecomme ndationsystemsforlargevolumesofdata.	PO4,PO6
4	Performanalyticsondatastreams.	PO4,PO5,PO6
5	LearnNoSQLdatabasesandmanagement.	PO3,PO8
<b>TextBook</b>		
1	VijayMadisetiandArshdeepBahga,-InternetofThings:(AHands-onApproach)ll, UniversitiesPress(INDIA)PrivateLimited2014,1stEdition.	
<b>ReferenceBooks</b>		
1.	MichaelMiller,-TheInternetofThings:HowSmartTVs,SmartCars,SmartHomes, andSmartCitiesAreChangingtheWorldll,kindleversion.	
2.	FrancisdaCosta,-RethinkingtheInternetofThings:AScalableApproachto ConnectingEverythingll,ApressPublications2013,1stEdition,.	

3	WaltenegusDargie,ChristianPoellabauer,"FundamentalsofWirelessSensorNetworks: TheoryandPractice  4..CunoPfister,-GettingStartedwiththeInternetofThings  , O'ReillyMedia2011
<b>WebResources</b>	
1.	<a href="https://www.simplilearn.com">https://www.simplilearn.com</a>
2.	<a href="https://www.javatpoint.com">https://www.javatpoint.com</a>
3.	<a href="https://www.w3schools.com">https://www.w3schools.com</a>

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	2	-	-	2	-	2
<b>CO2</b>	2	1	-	1	3	1
<b>CO3</b>	3	-	1	1	-	1
<b>CO4</b>	2	-	-	2	1	2
<b>CO5</b>	2	-	-	2	-	2
<b>Weightageofcourse contributedtoeach PSO</b>	11	1	1	8	4	8

**S-Strong-3 M-Medium-2L-Low-1**

## SOFTWARE PROJECT MANAGEMENT

Subject Code	L	T	P	S	Credits	Inst. Hours	Marks		
							CIA	External	Total
	4	-	-	-	3	4	25	75	100
<b>Learning Objectives</b>									
<b>LO1</b>	To define and highlight importance of software project management.								
<b>LO2</b>	To formulate and define the software management metrics & strategy in managing projects								
<b>LO3</b>									
<b>LO4</b>	Understand to apply software testing techniques in commercial environment								
<b>Unit</b>	<b>Contents</b>								<b>No. of Hours</b>
I	Introduction to Competencies - Product Development Techniques - Management Skills - Product Development Life Cycle - Software Development Process and models - The SEI CMM - International Organization for Standardization.								12
II	Managing Domain Processes - Project Selection Models - Project Portfolio Management - Financial Processes - Selecting a Project Team - Goal and Scope of the Software Project - Project Planning - Creating the Work Breakdown Structure - Approaches to Building a WBS - Project Milestones - Work Packages - Building a WBS for Software.								12
III	Tasks and Activities - Software Size and Reuse Estimating - The SEI CMM - Problems and Risks - Cost Estimation - Effort Measures - COCOMO: A Regression Model - COCOMO II - SLIM: A Mathematical Model - Organizational Planning - Project Roles and Skills Needed.								12
IV	Project Management Resource Activities - Organizational Form and Structure - Software Development Dependencies - Brainstorming - Scheduling Fundamentals - PERT and CPM - Leveling Resource Assignments - Map the Schedule to a Real Calendar - Critical Chain Scheduling.								12
V	Quality: Requirements - The SEI CMM - Guidelines - Challenges - Quality Function Deployment - Building the Software Quality Assurance Plan - Software Configuration Management: Principles - Requirements - Planning and Organizing - Tools - Benefits - Legal Issues in Software - Case Study								12
<b>TOTAL</b>								<b>60</b>	
<b>CO</b>	<b>Course Outcomes</b>								
CO1	Understand the principles and concepts of project management								
CO2	Knowledge gained to train software project managers								
CO3	Apply software project management methodologies.								

CO4	Able to create comprehensive project plans
CO5	Evaluate and mitigate risks associated with software development process
<b>Textbooks</b>	
➤	Robert T. Futrell, Donald F. Shafer, Linda I. Safer, - Quality Software Project Management, Pearson Education Asia 2002.
<b>Reference Books</b>	
1.	Pankaj Jalote, - Software Project Management in Practice, Addison Wesley 2002.
2.	Hughes, - Software Project Management, Tata McGraw Hill 2004, 3rd Edition.
<b>NOTE: Latest Edition of Textbooks Maybe Used</b>	
<b>Web Resources</b>	
1.	NPTEL & MOOC courses titled Software Project Management
2.	<a href="http://www.smartworld.com/notes/software-project-management">www.smartworld.com/notes/software-project-management</a>

<b>MAPPING TABLE</b>						
<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>3</b>	<b>3</b>	<b>1</b>
<b>CO2</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>3</b>	<b>3</b>	<b>-</b>
<b>CO3</b>	<b>3</b>	<b>-</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>3</b>
<b>CO4</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>-</b>
<b>CO5</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>Weightage of course contributed to each PSO</b>	<b>11</b>	<b>8</b>	<b>3</b>	<b>14</b>	<b>14</b>	<b>7</b>

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Image Processing</b>	Elective	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	To learn fundamentals of digital image processing.										
LO2	To learn about various 2D image transformations										
LO3	To learn about various image enhancement processing methods and filters										
LO4	To learn about various classification of image segmentation techniques										
LO5	To learn about various image compression techniques										
UNIT	Details										No. of Hours
I	<b>Digital Image Fundamentals:</b> Image representation - Basic relationship between pixels, Elements of DIP system - Applications of Digital Image Processing - 2D Systems - Classification of 2D Systems - Mathematical Morphology- Structuring Elements- Morphological Image Processing-2D Convolution-2D Convolution Through Graphical Method- 2D Convolution Through Matrix Analysis										12
II	2D Image transforms: Properties of 2D-DFT- Walsh transform- Hadamard transform- Haar transform- Discrete Cosine Transform- Karhunen-Loeve Transform- Singular Value Decomposition										12
III	Image Enhancement: Spatial domain methods- Point processing- Intensity transformations- Histogram processing- Spatial filtering- smoothing filter- Sharpening filters - Frequency domain methods: low pass filtering, high pass filtering- Homomorphic filter.										12
IV	Image segmentation: Classification of Image segmentation techniques - Region approach- Clustering techniques- Segmentation based on thresholding- Edge based segmentation- Classification of edges- Edge detection- Hough transform- Active contour.										12



V	ImageCompression:Needfor compression-Redundancy-Classification ofimage-Compressionschemes-Huffmancoding-Arithmeticcoding-	12
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	Dictionarybasedcompression-Transformbasedcompression,	
	<b>Total</b>	<b>60</b>
	<b>CourseOutcomes</b>	<b>ProgrammeOutcome</b>
CO	Oncompletionofthiscourse, studentswill	
1	Understand the fundamental concepts of digitalimageprocessing.	PO1
2	Understandvarious2DImagettransformations	PO1,PO2
3	Understandimageenhancementprocessing techniquesandfilters	PO4,PO6
4	Understandtheclassification of Imagesegmentationtechniques	PO4,PO5,PO6
5	Understandvariousimagecompressiontechniques	PO3,PO8
	<b>TextBook</b>	
1	SJayaraman,SEsakkirajan,TVeerakumar,Digitalimageprocessing,TataMcGrawHill,2015	
2	GonzalezRafelC,DigitalImageProcessing,PearsonEducation,2009	
	<b>ReferenceBooks</b>	
1.	1.JainAnilK,Fundamentalsofdigitalimageprocessing:,PHI,1988	
2.	KennethRCastleman,Digitalimageprocessing:,PearsonEducation,2/e,2003	
3.	PrattWilliamK,DigitalImageProcessing:,JohnWiley,4/e,2007	
	<b>WebResources</b>	
1.	<a href="https://kanchiuniv.ac.in/coursematerials/Digital%20image%20processing%20-Vijaya%20Raghavan.pdf">https://kanchiuniv.ac.in/coursematerials/Digital%20image%20processing%20-Vijaya%20Raghavan.pdf</a>	
2.	<a href="http://sdeuoc.ac.in/sites/default/files/sde_videos/Digital%20Image%20Processing%203rd%20ed.%20-%20R.%20Gonzalez%2C%20R.%20Woods-ilovepdf-compressed.pdf">http://sdeuoc.ac.in/sites/default/files/sde_videos/Digital%20Image%20Processing%203rd%20ed.%20-%20R.%20Gonzalez%2C%20R.%20Woods-ilovepdf-compressed.pdf</a>	
3.	<a href="https://dl.acm.org/doi/10.5555/559707">https://dl.acm.org/doi/10.5555/559707</a>	
4.	<a href="https://www.ijert.org/image-processing-using-web-2-0-2">https://www.ijert.org/image-processing-using-web-2-0-2</a>	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	1	3	2	2	3	1
<b>CO2</b>	3	2	3	2	3	3
<b>CO3</b>	3	3	2	2	2	1
<b>CO4</b>	3	3	3	1	3	3
<b>CO5</b>	3	2	3	3	3	3
<b>Weightageofcoursec ontributedtoeach PSO</b>	13	13	13	10	14	11

**S-Strong-3 M-Medium-2L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>InformationSecurity</b>	<b>Elective</b>	4	-	-	-	3	4	25	75	100
<b>CourseObjectives</b>											
LO1	Toknowtheobjectivesofinformationsecurity										
LO2	Understandthe importance andapplicationofeachofconfidentiality,integrity,authenticationand availability										
LO3	Understandvariouscryptographicalgorithms										
LO4	Understandthebasiccategoriesofthreatstocomputersandnetworks										
LO5	Tostudyabouttheconceptsofsecurityinnetworks,websecurity										
<b>UNIT</b>	<b>Details</b>							<b>No.ofHours</b>			
I	IntroductiontoInformationSecurity:Securitymindset, ComputerSecurityConcepts(CIA),Attacks,Vulnerabilitiesandprotections,SecurityGoals,SecurityServices, Threats,Attacks,Assets, malware,programanalysisandmechanisms							12			
II	TheSecurityProblem inComputing: Themeaningof computerSecurity,ComputerCriminals,Methodsof Defense.Cryptography: ConceptsandTechniques: Introduction,plaintextandciphertext,substitutiontechniques,transpositiontechniques,encryptionanddecryption							12			
III	SymmetricandAsymmetricCryptographicTechniques: DES,AES,RSAalgorithms .AuthenticationandDigitalSignatures:UseofCryptographyforauthentication,Secure Hashfunction,Keymanagement–Kerberos							12			

IV	Program Security : Non-malicious Program errors – Bufferoverflow,Incompletemediation,Time-of-check to Time-of- use Errors, Viruses, Trapdoors,Salami attack, Man-in-the- middle attacks, Covertchannels.FileprotectionMechanisms,UserAuthenticationDesigningTrustedO.S:Securitypolicies,modelsofsecurity,trustedO.Sdesign,AssuranceintrustedO.S.Implementationexamples	12
V	SecurityinNetworks:Threatsinnetworks,Network SecurityControls– Architecture,Encryption,ContentIntegrity,Strong Authentication,AccessControls,WirelessSecurity, Honeyd, Traffic flow security. WebSecurity:Websecurityconsiderations,SecureSocketLayerandTransportLayerSecurity,Secureelectronictransaction	12
<b>Total</b>		<b>60</b>
<b>CourseOutcomes</b>		
<b>CourseOutcomes</b>	Oncompletionofthiscourse, studentswill;	<b>ProgrammeOutcomes</b>
<b>CO1</b>	Understand network security threats, security services,andcountermeasures	PO1
<b>CO2</b>	Understand vulnerability analysis of network security	PO1,PO2
<b>CO3</b>	Acquirebackgroundonhashfunctions;authentication;firewalls;intrusiondetectiontechniques	PO4,PO6
<b>CO4</b>	Gainhands-onexperiencewithprogrammingandsimulationtechniquesforsecurityprotocols.	PO4,PO5,PO6
<b>CO5</b>	Applymethodsforauthentication,accesscontrol, intrusiondetectionandprevention	PO3,PO8
<b>TextBooks</b>		
<b>(LatestEditions)</b>		

1.	SecurityinComputing,FourthEdition,byCharlesP.Pfleeger,PearsonEducation
2.	CryptographyAndNetworkSecurityPrinciplesAndPractice,FourthorFifthEdition,WilliamStallings,Pearson
<b>ReferencesBooks</b>	
<b>(Latesteditions,andthestyleasgivenbelowmustbestrictlyadheredto)</b>	
1.	CryptographyandNetworkSecurity:CKShyamala,NHarini,DrTR Padmanabhan,WileyIndia,1stEdition
2.	CryptographyandNetworkSecurity:ForouzanMukhopadhyay,McGraw Hill,2"dEdition
3.	InformationSecurity,PrinciplesandPractice:MarkStamp,WileyIndia
4.	PrinciplesofComputerScurity:WM.ArthurConklin,GregWhite,TMH
<b>WebResources</b>	
1.	<a href="https://www.geeksforgeeks.org/what-is-information-security/">https://www.geeksforgeeks.org/what-is-information-security/</a>
2.	<a href="https://www.tutorialspoint.com/what-is-information-security#:~:text=Information%20security%20is%20designed%20and,destruction%2C%20alteration%2C%20and%20disruption.">https://www.tutorialspoint.com/what-is-information-security#:~:text=Information%20security%20is%20designed%20and,destruction%2C%20alteration%2C%20and%20disruption.</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	1	2	3	2
CO2	2	-	1	-	3	2
CO3	-	3	1	3	-	-
CO4	2	3	1	3	3	-
CO5	2	3	1	3	3	2
<b>Weightageofcoursec ontributed to eachPSO</b>	8	12	5	11	12	6

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Human Computer Interaction</b>	Elective	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	To learn about the foundations of Human Computer Interaction.										
LO2	To learn the design and software process technologies.										
LO3	To learn HCI models and theories.										
LO4	To learn Mobile Ecosystem.										
LO5	To learn the various types of Web Interface Design.										
UNIT	Details									No. of Hours	
I	<b>FOUNDATIONS OF HCI:</b> <ul style="list-style-type: none"> <li>• The Human: I/O channels – Memory</li> <li>• Reasoning and problem solving; The Computer: Devices – Memory – processing and networks;</li> <li>• Interaction: Models – frameworks – Ergonomics – styles – elements – interactivity – Paradigms. – Case Studies</li> </ul>									12	
II	<b>DESIGN &amp; SOFTWARE PROCESS:</b> <ul style="list-style-type: none"> <li>• Interactive Design:</li> <li>• Basics – process – scenarios</li> <li>• Navigation: screen design Iteration and prototyping.</li> <li>• HCI in software process:</li> <li>• Software life cycle – usability engineering – Prototyping in practice – design rationale. Design rules: principles, standards, guidelines, rules. Evaluation Techniques – Universal Design</li> </ul>									12	

III	<b>MODELS AND THEORIES:</b> <ul style="list-style-type: none"> <li>HCI Models : Cognitive models:-Socio-Organizational issues and stakeholder requirements</li> <li>Communication and collaboration models-Hypertext, Multimedia and WWW.</li> </ul>	12
IV	<b>Mobile HCI:</b> <ul style="list-style-type: none"> <li>Mobile Ecosystem: Platforms, Application frameworks</li> <li>Types of Mobile Applications: Widgets, Applications, Games</li> <li>Mobile Information Architecture, Mobile 2.0,</li> <li>Mobile Design: Elements of Mobile Design, Tools.- Case Studies</li> </ul>	12
V	<b>WEB INTERFACE DESIGN:</b> Designing Web Interfaces – Drag & Drop, Direct Selection, Contextual Tools, Overlays, Inlays and Virtual Pages, Process Flow -Case Studies	12
<b>Total</b>		<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	Understand the fundamentals of HCI.	PO1
2	Understand the design and software process technologies.	PO1, PO2
3	Understand HCI models and theories.	PO4, PO6
4	Understand Mobile Ecosystem, types of Mobile Applications, mobile Architecture and design.	PO4, PO5, PO6
5	Understand the various types of Web Interface Design.	PO3, PO8
<b>Text Book</b>		
1	Alan Dix, Janet Finlay, Gregory A. Abowd, Russell Beale,    Human-Computer Interaction   , III Edition, Pearson Education, 2004 (UNIT I, II & III)	
2	Brian Fling, —    Mobile Design and Development   , I Edition, O_Reilly Media Inc., 2009 (UNIT – IV)	



3	BillScottandTheresaNeil,—DesigningWebInterfaces,FirstEdition,O_Reilly,
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	2009.(UNIT-V)
<b>ReferenceBooks</b>	
1.	Shneiderman,-DesigningtheUserInterface:StrategiesforEffectiveHuman-Computer Interactionll,VEdition,PearsonEducation.
<b>WebResources</b>	
1.	<a href="https://www.interaction-design.org/literature/topics/human-computer-interaction">https://www.interaction-design.org/literature/topics/human-computer-interaction</a>
2.	<a href="https://link.springer.com/10.1007/978-0-387-39940-9_192">https://link.springer.com/10.1007/978-0-387-39940-9_192</a>
3.	<a href="https://en.wikipedia.org/wiki/Human%E2%80%93computer_interaction">https://en.wikipedia.org/wiki/Human%E2%80%93computer_interaction</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	-	1	2	1	2
CO2	2	1	2	1	3	1
CO3	3	2	1	1	-	1
CO4	2	-	3	2	1	3
CO5	2	3	-	2	3	2
<b>Weightageofcoursecontributedtoeach PSO</b>	11	6	7	8	8	9

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Fuzzy Logic</b>	Elective	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	To understand the basic concept of Fuzzy logic										
LO2	To learn the various operations on relation properties										
LO3	To study about the membership functions										
LO4	To learn about the Defuzzification and Fuzzy Rule-Based System										
LO5	To learn the concepts of Applications of Fuzzy Logic										
UNIT	Details						No. of Hours				
I	Introduction to Fuzzy Logic- Fuzzy Sets- Fuzzy Set Operations, Properties of Fuzzy Sets, Classical and Fuzzy Relations: Introduction- Cartesian Product of Relation- Classical Relations- Cardinality of Crisp Relation.						12				
II	Operations on Crisp Relation- Properties of Crisp Relations- Composition Fuzzy Relations, Cardinality of Fuzzy Relations- Operations on Fuzzy Relations- Properties of Fuzzy Relations- Fuzzy Cartesian Product and Composition- Tolerance and Equivalence Relations, Crisp Relation.						12				
III	Membership Functions: Introduction, Features of Membership Function, Classification of Fuzzy Sets, Fuzzification, Membership Value Assignments, Intuition, Inference, Rank Ordering.						12				

IV	Defuzzification: Introduction, Lambda Cuts for Fuzzy Sets, Lambda Cuts for Fuzzy Relations, Defuzzification Methods, Fuzzy Rule-Based System: Introduction, Formation of Rules, Decomposition of Rules, Aggregation of Fuzzy Rules, Properties of Set of Rules.	12
V	Applications of Fuzzy Logic: Fuzzy Logic in Automotive Applications, Fuzzy Antilock Brake System - Antilock-Braking System and Vehicle Speed-Estimation Using Fuzzy Logic.	12
<b>TOTAL</b>		<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcomes</b>
CO	On completion of this course, students will	
1	Understand the basics of Fuzzy sets, operation and properties.	PO1
2	Apply Cartesian product and composition on Fuzzy relations and use the tolerance and Equivalence relations.	PO1, PO2
3	Analyze various fuzzification methods and features of membership Functions.	PO4, PO6
4	Evaluate defuzzification methods for real time applications.	PO4, PO5, PO6
5	Design an application using Fuzzy logic and its Relations.	PO3, PO8
<b>Text Book</b>		
1	S.N.Sivanandam, S.Sumathi and S.N.Deepa - Introduction to Fuzzy Logic using MATLAB, Springer-Verlag Berlin Heidelberg 2007.	
<b>Reference Books</b>		
1.	Guanrong Chen and Trung Tat Pham - Introduction to Fuzzy Sets, Fuzzy Logic and Fuzzy Control Systems	
2.	Timothy J Ross, Fuzzy Logic with Engineering Applications	

WebResources	
1.	<a href="https://www.javatpoint.com/fuzzy-logic">https://www.javatpoint.com/fuzzy-logic</a>
2.	<a href="https://www.guru99.com/what-is-fuzzy-logic.html">https://www.guru99.com/what-is-fuzzy-logic.html</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
<b>CO1</b>	2	3	2	2	1	1
<b>CO2</b>	3	2	3	2	3	3
<b>CO3</b>	3	3	2	2	2	3
<b>CO4</b>	2	3	1	1	3	3
<b>CO5</b>	3	2	3	3	3	3
<b>Weightageofcourse contributedtoeach PSO</b>	13	13	11	10	12	13

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Artificial Intelligence</b>	Elective	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	To learn various concepts of AI Techniques.										
LO2	To learn various Search Algorithm in AI.										
LO3	To learn probabilistic reasoning and models in AI.										
LO4	To learn about Markov Decision Process.										
LO5	To learn various type of Reinforcement learning.										
UNIT	Details										No. of Hours
I	Introduction: Concept of AI, history, current status, scope, agents, environments, Problem Formulations, Review of tree and graph structures, State space representation, Search graph and Search tree										12
II	Search Algorithms: Random search, Search with closed and open list, Depth first and Breadth first search, Heuristic search, Best first search, A* algorithm, Game Search										12
III	Probabilistic Reasoning: Probability, conditional probability, Bayes Rule, Bayesian Networks- representation, construction and inference, temporal model, hidden Markov model.										12
IV	Markov Decision process : MDP formulation, utility theory, utility functions, value iteration, policy iteration and partially observable MDPs.										12
V	Reinforcement Learning: Passive reinforcement learning, direct utility estimation, adaptive dynamic programming, temporal difference learning, active reinforcement learning-Q learning										12
<b>Total</b>										<b>60</b>	
Course Outcomes							Programme Outcome				
CO	On completion of this course, students will										

1	Understandthevariousconcepts ofAITechniques.	PO1
2	UnderstandvariousSearchAlgorithm inAI.	PO1,PO2
3	Understandprobabilisticreasoningandmodels inAI.	PO4,PO6
4	UnderstandMarkovDecisionProcess.	PO4,PO5,PO6
5	UnderstandvarioustypeofReinforcementlearningTechniques.	PO3,PO8
<b>TextBook</b>		
1	StuartRussellandPeterNorvig,-ArtificialIntelligence:AModernApproachll,3rdEdition,PrenticeHall.	
	ElaineRichandKevinKnight,-ArtificialIntelligencell,TataMcGrawHill	
<b>ReferenceBooks</b>		
1.	Trivedi,M.C.,-AClassicalApproachtoArtificialIntelligencell,KhannaPublishingHouse,Delhi.	
2.	SarojKaushik,-ArtificialIntelligencell,CengageLearningIndia,2011	
3.	DavidPooleandAlanMackworth,-ArtificialIntelligence:FoundationsforComputationalAgentsll,CambridgeUniversityPress2010	
<b>WebResources</b>		
1.	NPTEL&MOOCcoursestitledArtificialIntelligenceandExpertSystems	
2.	<a href="https://nptel.ac.in/courses/106106140/">https://nptel.ac.in/courses/106106140/</a>	
3.	<a href="https://nptel.ac.in/courses/106106126/">https://nptel.ac.in/courses/106106126/</a>	

### MappingwithProgrammeOutcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	2	3	2	-
CO2	2	-	2	3	3	2
CO3	1	2	-	-	2	3
CO4	3	1	2	2	2	1
CO5	2	1	3	1	2	2
<b>Weightageofcoursecontributed to eachPSO</b>	10	7	9	9	11	8

**S-Strong-3 M-Medium-2L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>MobileAd-hocNetwork</b>	Elective	4	-	-	-	3	4	25	75	100
<b>CourseObjective</b>											
LO1	TolearnaboutbasicsconceptsofAd-hocnetwork models.										
LO2	TolearnaboutMediumAccessProtocols(MAC).										
LO3	TolearnaboutNetworkRoutingProtocolsandAlgorithms.										
LO4	TolearnaboutDeliveryandSecurityinTransportLayer.										
LO5	Tolearnaboutcrosslayerdesignandoptimizationtechniques,Integrationofad-hoc withMobileIPnetworks.										
UNIT	Details										No.of Hours
I	<b>Introduction:</b> Introductiontoad-hocnetworks– definition,characteristicsfeatures,applications.Characteristicsofwireless channel,ad-hocmobilitymodelsindoorandout-doormodels.										12
II	<b>MediumAccessProtocol:</b> <ul style="list-style-type: none"> <li>• MACProtocols:Designissues,goalsandclassification.</li> <li>• Contentionbasedprotocols– withreservation,schedulingalgorithms, protocolsusingdirectionalantennas.</li> <li>• IEEE standards: 802.11a, 802.11b, 802.11g, 802.15. HIPERLAN.</li> </ul>										12
III	<b>NetworkProtocols:</b> Routing Protocols: Design issues, goals and classification. Proactive Vsreactiverouting,unicastroutingalgorithms,Multicastroutingalgorithms, hybrid routing algorithm, energy aware routing algorithm,hierarchicalrouting,QoSawarerouting.										12
IV	<b>End–enddeliveryandsecurity:</b> TransportLayer:Issuesindesigning –Transportlayerclassification, ad-hoc transportprotocols. Securityissuesinad-hocnetworks:issuesandchallenges,networksecurityattacks,securerouting protocols.										12



V	Need for cross layer design, cross layer optimization, parameter optimization techniques, cross layer cautionary perspective. Integration of ad-hoc with Mobile IP networks.	12
<b>Total</b>		<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	Understand the basic concepts of Ad-hoc network models.	PO1
2	Understand the Medium Access Protocols (MAC).	PO1, PO2
3	Understand Network Routing Protocols, design issues and various types of Routing Algorithms.	PO4, PO6
4	Understand the concepts of Delivery and Security in Transport Layer.	PO4, PO5, PO6
5	Understand cross layer techniques and Integration of ad-hoc with Mobile IP networks.	PO3, PO8
<b>Text Book</b>		
1	C.Siva Ram Murthy and B.S. Manoj, Ad hoc Wireless Networks Architecture and Protocols II Edition, Pearson Edition, 2007.	
	Charles E. Perkins, Ad hoc Networking, Addison – Wesley, 2000	
<b>Reference Books</b>		
1.	Stefano Basagni, Marco Conti, Silvia Giordano and Ivan Stojmenovic, Mobile ad-hoc networking, Wiley-IEEE Press, 2004.	
2.	Mohammad Ilyas, The handbook of ad-hoc wireless networks, CRC Press, 2002.	
3.	T. Camp, J. Boleng, and V. Davies – A Survey of Mobility Models for Ad-hoc Network	
4.	Research, – Wireless Commn. and Mobile Comp- Special Issue on Mobile Ad-hoc networking Research, Trends and Applications I, Vol.2, no.5, 2002, pp.483–502.	
5.	A survey of integrating IP mobility protocols and Mobile Ad-hoc networks, Fekri M. bduljalil and Shrikant K. Bodhe, IEEE communication Survey and tutorials, no: 12007.	
<b>Web Resources</b>		
1.	<a href="https://en.wikipedia.org/wiki/Wireless_ad_hoc_network">https://en.wikipedia.org/wiki/Wireless_ad_hoc_network</a>	
2.	<a href="https://www.ijert.org/mobile-ad-hoc-network">https://www.ijert.org/mobile-ad-hoc-network</a>	

3.	<a href="https://books.google.com/books/about/Mobile_Ad_Hoc_Networking.html?id=GnkcHEsxAigC">https://books.google.com/books/about/Mobile_Ad_Hoc_Networking.html?id=GnkcHEsxAigC</a>
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**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	2	2	-	3	3	1
<b>CO2</b>	2	1	2	3	3	-
<b>CO3</b>	3	2	1	2	3	3
<b>CO4</b>	3	3	2	3	2	-
<b>CO5</b>	2	2	-	3	3	3
<b>Weightageofcoursec ontributed to eachPSO</b>	12	10	5	14	14	7

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Computational Intelligence</b>	Elective	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	To identify and understand the basics of AI and its search.										
LO2	To study about the Fuzzy logic systems.										
LO3	Understand and apply the concepts of Neural Network and its functions.										
LO4	Understand the concepts of Artificial Neural Network										
LO5	To study about the Genetic Algorithm.										
UNIT	Details						No. of Hours				
I	<b>Introduction to AI:</b> Problem formulation – AI Applications – Problems – State Space and Search – Production Systems – Breadth First and Depth First – Travelling Salesman Problem – Heuristic search techniques: Generate and Test – Types of Hill Climbing.						12				
II	<b>Fuzzy Logic Systems:</b> Notion of fuzziness – Operations on fuzzy sets – T-norms and other aggregation operators – Basics of Approximate Reasoning – Compositional Rule of Inference – Fuzzy Rule Based Systems – Schemes of Fuzzification – Inferencing – Defuzzification – Fuzzy Clustering – fuzzy rule-based classifier.						12				
III	<b>Neural Networks:</b> What is Neural Network, Learning rules and various activation functions, Single layer Perceptions, Back Propagation networks, Architecture of Backpropagation (BP) Networks, Back propagation Learning, Variation of Standard Back propagation						12				

	NeuralNetwork,IntroductiontoAssociativeMemory,	
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	Adaptive Resonance theory and Self Organizing Map,Recent Applications	
IV	<b>Artificial Neural Networks:</b> Fundamental Concepts – Basic Models of Artificial Neural Networks – Important Terminologies of ANNs – McCulloch-Pitts Neuron – Linear Separability – Hebb Network.	12
V	<b>Genetic Algorithm:</b> Introduction – Biological Background – Genetic Algorithm Vs Traditional Algorithm – Basic Terminologies in Genetic Algorithm – Simple GA – General Genetic Algorithm – Operators in Genetic Algorithm	12
	<b>Total</b>	<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcomes</b>
CO	On completion of this course, students will	
1	Describe the fundamentals of artificial intelligence concepts and searching techniques.	PO1
2	Develop the fuzzy logic sets and membership function and defuzzification techniques.	PO1, PO2
3	Understand the concepts of Neural Network and analyze and apply the learning techniques	PO4, PO6
4	Understand the artificial neural networks and its applications	PO4, PO5, PO6
5	Understand the concept of Genetic Algorithm and Analyze the optimization problems using GAs.	PO3, PO8
<b>Text Book</b>		
1	S.N. Sivanandam and S.N. Deepa, – Principles of Soft Computing II, 2nd Edition, Wiley India Pvt. Ltd.	
2	Stuart Russell and Peter Norvig, – Artificial Intelligence- A Modern Approach II, 2nd Edition, Pearson Education in Asia.	
3	S. Rajasekaran, G.A. Vijayalakshmi, – Neural Networks, Fuzzy Logic and Genetic Algorithms: Synthesis & Applications II, PHI.	
<b>Reference Books</b>		
1.	F. Martin, M. Neill, and Ellen Thro, – Fuzzy Logic: A Practical Approach II, AP Professional, 2000. Chin Teng Lin, C.S. George Lee, II Neuro-Fuzzy Systems II, PHI	

2.	ChinTengLin,C.S.GeorgeLee,  Neuro-FuzzySystems  ,PHI.
<b>WebResources</b>	
1.	<a href="https://www.javatpoint.com/artificial-intelligence-tutorial">https://www.javatpoint.com/artificial-intelligence-tutorial</a>
2.	<a href="https://www.w3schools.com/ai/">https://www.w3schools.com/ai/</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
<b>CO1</b>	2	3	2	2	-	1
<b>CO2</b>	3	2	3	2	3	3
<b>CO3</b>	3	1	2	2	2	3
<b>CO4</b>	2	3	-	1	3	-
<b>CO5</b>	3	2	3	3	3	3
<b>Weightageofcoursec ontributed to eachPSO</b>	13	11	10	10	11	10

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Grid Computing</b>	Elective	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	To learn the basic construction and application of Grid computing.										
LO2	To learn grid computing organization and their Role.										
LO3	To learn Grid Computing Anatomy.										
LO4	To learn Grid Computing roadmap.										
LO5	To learn various type of Grid Architecture.										
UNIT	Details										No. of Hours
I	Introduction: Early Grid Activity, Current Grid Activity, Overview of Grid Business areas, Grid Applications, Grid Infrastructures.										12
II	Grid Computing organization and their Roles: Organizations Developing Grid Standards, and Best Practice Guidelines, Global Grid Forum (GCF), #Organization Developing Grid Computing Toolkits and Framework #, Organization and building and using grid based solutions to solve computing, commercial organization building and Grid Based solutions.										12
III	Grid Computing Anatomy: The Grid Problem, The conceptual of virtual organizations, # Grid Architecture # and relationship to other distributed technology.										12
IV	The Grid Computing Road Map: Autonomic computing, Business on demand and infrastructure virtualization, Service-Oriented Architecture and Grid, #Semantic Grids#.										12
V	Merging the Grid services Architecture with the Web Services Architecture: Service-Oriented Architecture, Web Service Architecture, #XML messages and Enveloping#, Service message description Mechanisms, Relationship between Web Services and Grid Services, Webservices Interoperability and the role of the WS-I Organization.										12
<b>Total</b>										<b>60</b>	
Course Outcomes							Programme Outcome				
CO	On completion of this course, students will										

1	To understand the basic elements and concepts of	PO1
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	Gridcomputing.	
2	To understand the Grid computing toolkits and Framework.	PO1,PO2
3	To understand the concepts of Anatomy of Grid Computing.	PO4,PO6
4	To understand the concept of service oriented architecture.	PO4,PO5,PO6
5	To Gain knowledge on grid and web service architecture.	PO3,PO8
<b>TextBook</b>		
1	Joshy Joseph and Craig Fellenstein, Grid computing, Pearson/IBM Press, PTR, 2004.	
<b>Reference Books</b>		
1.	1. Ahmer Abbas and Graig computing, A Practical Guide to technology and applications, Charles River Media, 2003.	
<b>WebResources</b>		
1.	<a href="https://en.wikipedia.org/wiki/Grid_computing">https://en.wikipedia.org/wiki/Grid_computing</a>	
2.	<a href="https://link.springer.com/chapter/10.1007/978-1-84882-409-6_4">https://link.springer.com/chapter/10.1007/978-1-84882-409-6_4</a>	
3.	<a href="https://www.redbooks.ibm.com/redbooks/pdfs/sg246778.pdf">https://www.redbooks.ibm.com/redbooks/pdfs/sg246778.pdf</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	1	2	1	2
CO2	2	1	2	1	3	1
CO3	3	2	1	1	-	1
CO4	3	-	3	2	1	3
CO5	2	3	1	2	3	2
<b>Weightage of course contributed to each PSO</b>	12	9	8	8	8	9

**S-Strong-3    M-Medium-2L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Cloud Computing</b>	Elective	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	Learning fundamental concepts and Technologies of Cloud Computing.										
LO2	Learning various cloud service types and their uses and pitfalls.										
LO3	To learn about Cloud Architecture and Application design.										
LO4	To know the various aspects of application design, benchmarking and security on the Cloud.										
LO5	To learn the various Case Studies in Cloud Computing.										
UNIT	Details									No. of Hours	
I	<p>Introduction to Cloud Computing: Definition of Cloud Computing – Characteristics of Cloud Computing – Cloud Models – Cloud Service Examples – Cloud-based Services and Applications.</p> <p>Cloud Concepts and Technologies: Virtualization – Load balancing – Scalability and Elasticity – Deployment – Replication – Monitoring – Software Defined Networking – Network Function Virtualization – MapReduce – Identity and Access Management – Service Level Agreements – Billing.</p>									12	
II	<p>Cloud Services</p> <p>Compute Services: Amazon Elastic Computer Cloud - Google Compute Engine - Windows Azure Virtual Machines</p> <p>Storage Services: Amazon Simple Storage Service - Google Cloud Storage - Windows Azure Storage</p> <p>Database Services: Amazon Relational Data Store - Amazon DynamoDB - Google Cloud SQL - Google Cloud Data Store - Windows Azure SQL Database - Windows Azure Table Service</p> <p>Application Services: Application Runtimes and Frameworks - Queuing Services - Email Services - Notification Services - Media Services</p> <p>Content Delivery Services: Amazon CloudFront - Windows Azure Content Delivery Network</p> <p>Analytics Services: Amazon Elastic MapReduce - Google MapReduce Service - Google BigQuery - Windows Azure HD Insight</p>									12	

	Deployment and Management Services: Amazon Elastic Beanstalk - Amazon CloudFormation  Identity and Access Management Services: Amazon Identity and Access Management - Windows Azure Active Directory  Open Source Private Cloud Software: CloudStack - Eucalyptus - OpenStack	
III	<b>Cloud Application Design:</b> Introduction – Design Consideration for Cloud Applications – Scalability – Reliability and Availability – Security – Maintenance and Upgradation – Performance – Reference Architectures for Cloud Applications – Cloud Application Design Methodologies: Service Oriented Architecture (SOA), Cloud Component Model, IaaS, PaaS and SaaS Services for Cloud Applications, Model View Controller (MVC), RESTful Web Services – Data Storage Approaches: Relational Approach (SQL), Non-Relational Approach (NoSQL).	12
IV	<b>Cloud Application Benchmarking and Tuning:</b> Introduction to Benchmarking – Steps in Benchmarking – Workload Characteristics – Application Performance Metrics – Design Consideration for Benchmarking Methodology – Benchmarking Tools and Types of Tests – Deployment Prototyping.  <b>Cloud Security:</b> Introduction – CSA Cloud Security Architecture – Authentication (SSO) – Authorization – Identity and Access Management – Data Security : Securing data at rest, securing data in motion – Key Management – Auditing.	12
V	<b>Case Studies:</b> Cloud Computing for Healthcare – Cloud Computing for Energy Systems - Cloud Computing for Transportation Systems - Cloud Computing for Manufacturing Industry - Cloud Computing for Education.	12
	<b>Total</b>	<b>60</b>
	<b>Course Outcomes</b>	<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	Understand the fundamental concepts and Technologies in Cloud Computing.	PO1
2	Able to understand various cloud service types and their uses and pitfalls.	PO1, PO2
3	Able to understand Cloud Architecture and	PO4, PO6

	Application design.	
4	Understand the various aspects of application design, benchmarking and security in the Cloud.	PO4, PO5, PO6
5	Understand various Case Studies in Cloud Computing.	PO3, PO8
<b>TextBook</b>		
1	Arshdeep Bahga, Vijay Madiseti, <i>Cloud Computing – A Hands On Approach</i> , Universities Press (India) Pvt. Ltd., 2018	
<b>ReferenceBooks</b>		
1.	Anthony T Velte, Toby J Velte, Robert Elsenpeter, <i>Cloud Computing: A Practical Approach</i> , Tata McGraw-Hill, 2013.	
2.	Barrie Sosinsky, <i>Cloud Computing Bible</i> , Wiley India Pvt. Ltd., 2013.	
3.	David Crookes, <i>Cloud Computing in Easy Steps</i> , Tata McGraw Hill, 2015.	
4.	Dr. Kumar Saurabh, <i>Cloud Computing</i> , Wiley India, Second Edition 2012.	
<b>WebResources</b>		
1.	<a href="https://en.wikipedia.org/wiki/Cloud_computing">https://en.wikipedia.org/wiki/Cloud_computing</a>	
2.	<a href="https://link.springer.com/chapter/10.1007/978-3-030-34957-8_7">https://link.springer.com/chapter/10.1007/978-3-030-34957-8_7</a>	
3.	<a href="https://webobjects.cdw.com/webobjects/media/pdf/solutions/cloud-computing/121838-CDW-Cloud-Computing-Reference-Guide.pdf">https://webobjects.cdw.com/webobjects/media/pdf/solutions/cloud-computing/121838-CDW-Cloud-Computing-Reference-Guide.pdf</a>	

### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	2	2	3	3	1
CO2	3	1	2	3	3	-
CO3	3	2	1	2	1	3
CO4	3	3	2	3	2	-
CO5	2	2	1	3	3	3
<b>Weightage of course contributed to each PSO</b>	13	10	8	14	12	7

**S-Strong-3 M-Medium-2 L-Low-1**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Artificial Neural Networks</b>		4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	<b>Understand the basics of artificial neural networks, learning process, single layer and multi-layer perceptron networks.</b>										
LO2	Understand the Error Correction and various learning algorithms and tasks.										
LO3	Identify the various Single Layer Perception Learning Algorithm.										
LO4	Identify the various Multi-Layer Perception Network.										
LO5	Analyze the Deep Learning of various Neural network and its Applications.										
UNIT	Details										No. of Hours
I	Artificial Neural Model-Activation functions-Feed forward and Feedback, Convex Sets, Convex Hull and Linear Separability, Non-Linear Separable Problem - Multilayer Networks. Learning Algorithms- Error correction-Gradient Descent Rules, Perception Learning Algorithm, Perception Convergence Theorem.										12
II	Introduction, Error correction learning, Memory-based learning, Hebbian learning, Competitive learning, Boltzmann learning, credit assignment problem, Learning with and without teacher, learning tasks, Memory and Adaptation.										12
III	Single layer Perception: Introduction, Pattern Recognition, Linear classifier, Simple perception, Perception learning algorithm, Modified Perception learning algorithm, Adaptive linear combiner, Continuous perception, Learning in continuous perception. Limitation of Perception.										12

IV	Multi-LayerPerceptionNetworks:Introduction,MLP with2hidden layers,SimplelayerofaMLP,Deltalearningruleoftheoutputlayer,	12
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	Multilayer feed forward neural network with continuous perceptions, Generalized delta learning rule, Backpropagation algorithm	
V	Deep learning- Introduction- Neuro architectures building blocks for the DL techniques, Deep Learning and Neocognitron, Deep Convolutional Neural Networks, Recurrent Neural Networks (RNN), feature extraction, Deep Belief Networks, Restricted Boltzmann Machines, Training of DNN and Applications	12
<b>Total</b>		<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	<b>Students will learn the basics of artificial neural networks with single layer and multi-layer perceptron networks.</b>	PO1
2	Learn about the Error Correction and various learning algorithms and tasks.	PO1, PO2
3	Learn the various Perception Learning Algorithm.	PO4, PO6
4	Learn about the various Multi-Layer Perception Network.	PO4, PO5, PO6
5	Understand the Deep Learning of various Neural network and its Applications.	PO3, PO8
<b>Text Book</b>		
1	Neural Networks A Classroom Approach- Satish Kumar, McGraw Hill- Second Edition.	
2.	-Neural Network- A Comprehensive Foundation II - Simon Haykins, Pearson Prentice Hall, 2nd Edition, 1999.	
<b>Reference Books</b>		
1.	Artificial Neural Networks- B. Yegnanarayana, PHI, New Delhi 1998.	
<b>Web Resources</b>		
1.	<a href="https://www.w3schools.com/ai/ai_neural_networks.asp">https://www.w3schools.com/ai/ai_neural_networks.asp</a>	
2.	<a href="https://en.wikipedia.org/wiki/Artificial_neural_network">https://en.wikipedia.org/wiki/Artificial_neural_network</a>	
3.	<a href="https://link.springer.com/chapter/10.1007/978-3-642-21004-4_12">https://link.springer.com/chapter/10.1007/978-3-642-21004-4_12</a>	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	2	3	2	2	-	1
<b>CO2</b>	3	2	3	2	3	3
<b>CO3</b>	3	1	2	2	2	3
<b>CO4</b>	2	3	3	1	3	1
<b>CO5</b>	3	3	3	3	3	3
<b>Weightageofcoursec ontributedtoeach PSO</b>	13	12	13	10	11	11

**S-Strong-3 M-Medium-2L-Low-1**



Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
	<b>Agile Project Management</b>	Elective	4	-	-	-	3	4	25	75	100
<b>Course Objective</b>											
LO1	Learning of software design, software technologies and APIs.										
LO2	Detailed demonstration about Agile development and testing techniques.										
LO3	Learning about Agile Planning and Execution.										
LO4	ing of Agile Management Design and Quality Check.										
LO5	Detailed examination of Agile development and testing techniques.										
UNIT	Details										No. of Hours
I	<p><b>Introduction: Modernizing Project Management:</b> Project Management Needed a Makeover – Introducing Agile Project Management.</p> <p><b>Applying the Agile Manifesto and Principles:</b> Understanding the Agile manifesto – Outlining the four values of the Agile manifesto – Defining the 15 Agile Principles – Adding the Platinum Principles – Changes as a result of Agile Values – The Agile lit must est.</p> <p><b>Why Being Agile Works Better:</b> Evaluating Agile benefits – How Agile approaches beat historical approaches – Why people like being Agile.</p>										12
II	<p><b>Being Agile</b></p> <p><b>Agile Approaches:</b> Diving under the umbrella of Agile approaches – Reviewing the Big Three: Lean, Scrum, Extreme Programming - Summary</p>										12

	<p><b>Agile Environments in Action:</b> Creating the physical environment – Low-tech communicating – High-tech communicating – Choosing tools.</p> <p><b>Agile Behaviours in Action:</b> Establishing Agile roles – Establishing new values – Changing team philosophy.</p>	
III	<p><b>Agile Planning and Execution</b></p> <p><b>Defining the Product Vision and Roadmap:</b> Agile planning – Defining the product vision – Creating a product roadmap – Completing the product backlog.</p> <p><b>Planning Releases and Sprints:</b> Refining requirements and estimates – Release planning – Sprint planning.</p> <p><b>Working Throughout the Day:</b> Planning your day – Tracking progress – Agile roles in the sprint – Creating shippable functionality – The end of the day.</p> <p><b>Showcasing Work, Inspecting and Adapting:</b> The sprint review – The sprint retrospective.</p> <p><b>Preparing for Release:</b> Preparing the product for deployment (the release sprint) – Preparing the operational support – Preparing the organization for product deployment – Preparing the marketplace for product deployment</p>	12
IV	<p><b>Agile Management</b></p> <p><b>Managing Scope and Procurement:</b> What’s different about Agile scope management – Managing Agile scope – What’s different about Agile procurement – Managing Agile procurement.</p> <p><b>Managing Time and Cost:</b> What’s different about Agile time management – Managing Agile schedules – What’s different about Agile cost management – Managing Agile budgets.</p> <p><b>Managing Team Dynamics and Communication:</b> What’s different about Agile team dynamics – Managing Agile team dynamics – What’s</p>	12

	different about Agile communication – Managing Agile communication. <b>Managing Quality and Risk:</b> What’s different about Agile quality – Managing Agile quality – What’s different about Agile risk management – Managing Agile risk.	
V	<b>Implementing Agile</b> <b>Building a Foundation:</b> Organizational and individual commitment – Choosing the right pilot team members – Creating an environment that enables Agility – Support Agility initially and over time. <b>Being a Change Agent:</b> Becoming Agile requires change – why change doesn’t happen on its own – Platinum Edge’s Change Roadmap – Avoiding pitfalls – Signs your changes are slipping. <b>Benefits, Factors for Success and Metrics:</b> Ten key benefits of Agile project management – Ten key factors for project success – Ten metrics for Agile Organizations.	12
	<b>Total</b>	<b>60</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	Understanding of software design, software technologies and APIs using Agile Management.	PO1
2	Understanding of Agile development and testing techniques.	PO1, PO2
3	Understanding about Agile Planning and Execution using Sprint.	PO4, PO6
4	Understanding of Agile Management Design, scope, Procurement, managing Time and Cost and Quality Check.	PO4, PO5, PO6

5	Analysing of Agile development and testing techniques.	PO3,PO8
<b>TextBook</b>		
1	MarkC.Layton,StevenJ.Ostermiller,AgileProjectManagementforDummies,2ndEdition,Wiley IndiaPvt.Ltd.,2018.	
	Jeff Sutherland, Scrum – The Art of Doing Twice the Work in Half the Time, Penguin,2014.	
<b>ReferenceBooks</b>		
1.	MarkC.Layton,DavidMorrow, <i>ScrumforDummies</i> ,2 <sup>nd</sup> Edition,WileyIndiaPvt.Ltd.,2018.	
2.	MikeCohn,SucceedingwithAgile–SoftwareDevelopmentusingScrum,Addison-WesleySignatureSeries,2010.	
3.	AlexMoore,AgileProjectManagement,2020.	
4.	AlexMoore, <i>Scrum</i> ,2020.	
5.	Andrew Stellmanand JenniferGreene, <i>LearningAgile: UnderstandingScrum, XP,Lean,andKanban</i> ,Shroff/O'Reilly,FirstEdition,2014.	
<b>WebResources</b>		
1.	<a href="http://www.agilealliance.org/resources">www.agilealliance.org/resources</a>	

### MappingwithProgrammeOutcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	1	2	1	2
CO2	3	1	2	1	3	1
CO3	3	2	1	1	3	1
CO4	3	2	3	2	1	3
CO5	2	3	1	2	3	2
<b>Weightageofcourse contributedtoeach PSO</b>	13	11	8	8	11	9

**S-Strong-3 M-Medium-2L-Low-1**

## Annexure II

### Skill Enhancement Course (SEC1–SEC8)

1. Fundamentals of Information Technology
2. Introduction to HTML
3. Web Designing
4. PHP Programming
5. Software Testing
6. Problem Solving Techniques
7. Understanding Internet
8. Office Automation
9. Quantitative Aptitude
10. Open Source Technologies
11. Multimedia Systems
12. Advanced Excel
13. Biometrics
14. Cyber Forensics
15. Pattern Recognition
16. Enterprise Resource Planning
17. Robotics and Applications
18. Simulation and Modelling
19. Organization Behavior and more..

Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
	<b>FUNDAMENTALS OF INFORMATION TECHNOLOGY</b>	Specific Elective	2	-	-	-	2	25	75	100
<b>Learning Objectives</b>										
<b>LO1</b>	Understand basic concepts and terminology of information technology.									
<b>LO2</b>	Have a basic understanding of personal computers and their operation									
<b>LO3</b>	Be able to identify data storage and its usage									
<b>LO4</b>	Get great knowledge of software and its functionalities									
<b>LO5</b>	Understand about operating system and their uses									
<b>UNIT</b>	<b>Contents</b>								<b>No. Of. Hours</b>	
I	<b>Introduction to Computers</b> -Generations of Computer–Data and Information – Components of Computer – Software – Hardware – Input Devices- Output Devices—Types of Operating System.								<b>6</b>	

II	<b>MSWord:</b> Introduction–ElementsofWindow–Files,FoldersandDirectories – Text Manipulating: Cut, Copy, Paste, Drag and Drop – TextFormatting: Font – Style, Size, Face and Colors (Both foreground andbackground)– Alignment–BulletsandNumbering–Headerandfooter– watermark–insertingobjects(images,otherapplicationdocument)– Tablecreation – Mailmerge.	6
III	<b>MsExcel:</b> Introduction–Insertingrowsandcolumns–Sizingrowsandcolumns– Implementingformulas–Generating series–Functionsinexcel –CreationofChart–Insertingobjects–Filter–Sorting–Insertingworksheet.	6
IV	<b>MSPowerPoint:</b> Introduction– SlidesManipulation(Insertingnew,Copy,paste, delete and duplicate slides) –Slide show– Types of Views – TypesofAnimations–InsertingObjects– Implementingmultimedia(Videoand Audio)–Templates(Built-inandUser-Defined).	6
V	<b>Internet:</b> Introductionto Internet and Intranet–Services of Internet-Domain Name – URL – Browser – Types of Browsers – Search Engine -E-Mail – Basic Components of E-Mail –.How to send groupmail. <b>E-Commerce:</b> DigitalSignature–DigitalCurrency–Onlineshoppingand transaction.	6
<b>TOTALHOURS</b>		<b>30</b>

<b>CourseOutcomes</b>		<b>Programme Outcomes</b>
CO	Oncompletionofthiscourse,studentswill	
CO1	Learnthebasicsofcomputer,Construct thestructureoftherequiredthingsincomputer,learnhowtouseit.	PO1, PO2, PO3,PO4,PO5, PO6
CO2	Developorganizationalstructureusingforthedeveloperspresentcurrentlyunderinstructor outputunit.	PO1, PO2, PO3,PO4,PO5, PO6
CO3	ConceptofstoringdataincomputerusingtwoheadernamelyRAMandROMwith differenttypesofROMwithadvancementinstoragebasis.	PO1, PO2, PO3,PO4,PO5, PO6
CO4	Work withdifferent software, Writeprograminthesoftwareand applicationsofsoftware.	PO1, PO2, PO3,PO4,PO5, PO6
CO5	UsageofOperatingsystemininformationtechnologywhichreallyacts asainterpreterbetweensoftwareand hardware.	PO1,PO2,PO3, PO4,PO5,PO6
<b>Textbooks</b>		
1	AnoopMathew,S.KavithaMurugesan(2009),–FundamentalofInformationTechnology  ,MajesticBooks.	
2	AlexisLeon,MathewsLeon,  FundamentalofInformationTechnology  ,2 <sup>nd</sup> Edition.	
3	S.KBansal,–FundamentalofInformationTechnology  .	

**ReferenceBooks**

1.	BhardwajSushilPuneetKumar,-FundamentalofInformationTechnology
2.	GGWILKINSON,-FundamentalsofInformationTechnology  ,Wiley-Blackwell
3.	ARavichandran,-FundamentalsofInformationTechnology  ,KhannaBookPublishing
<b>WebResources</b>	
1.	<a href="https://testbook.com/learn/computer-fundamentals">https://testbook.com/learn/computer-fundamentals</a>
2.	<a href="https://www.tutorialsmate.com/2020/04/computer-fundamentals-tutorial.html">https://www.tutorialsmate.com/2020/04/computer-fundamentals-tutorial.html</a>
3.	<a href="https://www.javatpoint.com/computer-fundamentals-tutorial">https://www.javatpoint.com/computer-fundamentals-tutorial</a>
4.	<a href="https://www.tutorialspoint.com/computer_fundamentals/index.htm">https://www.tutorialspoint.com/computer_fundamentals/index.htm</a>
5.	<a href="https://www.nios.ac.in/media/documents/sec229new/Lesson1.pdf">https://www.nios.ac.in/media/documents/sec229new/Lesson1.pdf</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	2	2	1	1
CO2	3	2	3	2	3	3
CO3	3	2	2	2	2	3
CO4	2	3	3	3	3	1
CO5	3	3	3	3	3	2
<b>Weightageofcourse contributedtoeach PSO</b>	<b>13</b>	<b>13</b>	<b>13</b>	<b>12</b>	<b>12</b>	<b>10</b>

**S-Strong-3    M-Medium-2L-Low-1**



Subject Code	SubjectName	Category	L	T	P	S	Credits	Marks			
								CIA	External	Total	
	<b>INTRODUCTIONTOHTML</b>	Specific Elective	2	-	-		2	25	75	100	
<b>Learning Objectives</b>											
LO1	Insert a graphic within a webpage.										
LO2	Create a link within a webpage.										
LO3	Create a table within a webpage.										
LO4	Insert heading levels within a webpage.										
LO5	Insert ordered and unordered lists within a webpage. Create a webpage.										
UNIT	Contents								No.Of. Hours		
I	Introduction: Web Basics: What is Internet – Web browsers – What is Webpage – HTML Basics: Understanding tags.								6		
II	Tags for Document structure (HTML, Head, Body Tag). Block level text elements: Headings paragraph (<p>tag) – Font style elements: (bold, italic, font, small, strong, strike, big tags)								6		
III	Lists: Types of lists: Ordered, Unordered – Nesting Lists – Other tags: Marquee, HR, BR – Using Images – Creating Hyperlinks.								6		
IV	Tables: Creating basic Table, Table elements, Caption – Table and cell alignment – Rowspan, Colspan – Cellpadding.								6		
V	Frames: Frameset – Targeted Links – No frame – Forms : Input, Textarea, Select, Option.								6		
<b>TOTAL HOURS</b>								<b>30</b>			
Course Outcomes								Programme Outcomes			
CO	On completion of this course, students will										
CO1	Knows the basic concept in HTML Concept of resources in HTML								PO1, PO2, PO3, PO4, PO5, PO6		
CO2	Knows Design concept. Concept of MetaData Understand the concept of save the files.								PO1, PO2, PO3, PO4, PO5, PO6		
CO3	Understand the page formatting. Concept of list								PO1, PO2, PO3, PO4, PO5, PO6		
CO4	Creating Links. Know the concept of creating link to email address								PO1, PO2, PO3, PO4, PO5, PO6		
CO5	Concept of adding images Understand the table creation.								PO1, PO2, PO3, PO4, PO5, PO6		
<b>Textbooks</b>											
1	-Mastering HTML5 and CSS3 Made Easy, Teach U Comp Inc., 2014.										



<b>WebResources</b>	
1.	<a href="https://www.teachucomp.com/samples/html/5/manuals/Mastering-HTML5-CSS3.pdf">https://www.teachucomp.com/samples/html/5/manuals/Mastering-HTML5-CSS3.pdf</a>
2.	<a href="https://www.w3schools.com/html/default.asp">https://www.w3schools.com/html/default.asp</a>

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	3	3	3	3	3	3
<b>CO2</b>	3	3	2	3	3	3
<b>CO3</b>	2	3	3	3	3	3
<b>CO4</b>	3	3	3	3	3	3
<b>CO5</b>	3	3	3	2	3	3
<b>Weightageofcourse contributedtoeachPSO</b>	14	15	14	14	15	15

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.	Marks		
									CIA	External	Total
	<b>WEBDESIGNING</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	Understandthebasicsof HTMLanditscomponents										
LO2	TostudyabouttheGraphicsinHTML										
LO3	Understandandapplytheconceptsof XMLandDHTML										
LO4	UnderstandtheconceptofJavaScript										
LO5	Toidentifyandunderstandthe goalsandobjectivesoftheAjax										
UNIT	Details						No.ofHours				
I	HTML:HTML-Introduction-tagbasics-pagestructure-addingcommentsworkingwithtexts,paragraphs and line break. Emphasizing test-headingandhorizontalrules-list-fontsize,faceandcolor-alignmentlinks-tables-frames.						6				
II	Forms&ImagesUsingHtml:Graphics:Introduction-How to work efficiently with images inwebpages,imagemaps,GIFanimation,addingmultimedia, data collection with html forms textbox,password,listbox,combobox,textarea,toolsfor buildingwebpagefrontpage.						6				
III	XML & DHTML: Cascading style sheet (CSS)-whatis CSS-Why we use CSS-adding CSS to your webpages-Groupingstyles-extensiblemarkuplanguage(XML).						6				
IV	Dynamic HTML: Document object model (DCOM)-Accessing HTML & CSS through DCOM Dynamiccontentstyles&positioning-Eventbubbling-databinding.  JavaScript: Client-side scripting, What is JavaScript,HowtodevelopJavaScript,simpleJavaScript ,variables,functions,conditions,loopsandrepetition,						6				

V	Advancescript,JavaScriptandobjects,JavaScriptowno bjeets,theDOMandwebbrowserenvironments,formsan dvalidations.	6
<b>Total</b>		<b>30</b>
<b>CourseOutcomes</b>		<b>ProgrammeOutcome</b>
CO	Oncompletionofthiscourse,studentswill	
1	DevelopworkingknowledgeofHTML	PO1, PO3,PO6, PO8
2	AbilitytoDevelopandpublishWebpagesusingHypertextMa rkupLanguage(HTML).	PO1,PO2,PO3,PO6
3	AbilitytooptimizepagestylesandlayoutwithCascadingStyleS heets(CSS).	PO3,PO5
4	Abilitytodevelopajavascript	PO1,PO2,PO3, PO7
5	AnabilitytodevelopwebapplicationusingAjax.	P02,PO6,PO7
<b>TextBook</b>		
1	PankajSharma,-WebTechnology  ,SkKataria&SonsBangalore2011.	
2	MikeMcgrath,-JavaScript  ,DreamTechPress2006,1stEdition.	
3	AchyutSGodbole&AtulKahate,-WebTechnologies  ,2002,2ndEdition.	
<b>ReferenceBooks</b>		
1.	LauraLemay,RafeColburn,JenniferKyrnin,-MasteringHTML,CSS&JavascriptWeb Publishing  ,2016.	
2.	DTEditorialServices(Author),-HTML5BlackBook(CoversCSS3,JavaScript,XML, XHTML,AJAX,PHP,jQuery)  ,Paperback2016,2ndEdition.	
<b>WebResources</b>		
1.	NPTEL&MOOCcoursestitledWebDesignandDevelopment.	
2.	<a href="https://www.geeksforgeeks.org">https://www.geeksforgeeks.org</a>	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>3</b>	<b>3</b>	<b>-</b>	<b>2</b>	<b>1</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>3</b>	<b>-</b>	<b>2</b>	<b>-</b>	<b>1</b>
<b>CO3</b>	<b>3</b>	<b>3</b>	<b>-</b>	<b>2</b>	<b>2</b>	<b>1</b>
<b>CO4</b>	<b>3</b>	<b>3</b>	<b>-</b>	<b>2</b>	<b>-</b>	<b>1</b>
<b>CO5</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>-</b>	<b>1</b>
<b>Weightageofcoursec ontributed to eachPSO</b>	15	15	3	10	3	4

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>PHPPROGRAMMING</b>	Specific Elective	2				2	2	25	75	100
<b>CourseObjective</b>											
LO1	To providethenecessaryknowledgeonbasicsofPHP.										
LO2	Todesignanddevelopdynamic,database-drivenwebapplicationsusingPHPversion.										
LO3	Togetanexperience onvariouswebapplicationdevelopmenttechniques.										
LO4	TolearnthenecessaryconceptsforworkingwiththefilesusingPHP.										
LO5	Togetaknowledgeon OOPSwithPHP.										
UNIT	Details									No.of Hours	
I	IntroductiontoPHP-BasicKnowledgeofwebsites-IntroductionofDynamicWebsite-IntroductiontoPHP-ScopeofPHP-XAMPP and WAMPInstallation									6	
II	PHPProgrammingBasics-SyntaxofPHP-EmbeddingPHPinHTML-EmbeddingHTMLinPHP. Introduction to PHP Variable -Understanding Data Types - UsingOperators -Using Conditional Statements -If(), else if() and else ifconditionStatement.									6	
III	Switch()Statements-Usingthewhile()Loop-Usingthefor()LoopPHPFunctions. PHPFunctions-CreatinganArray-ModifyingArrayElements-ProcessingArrayswithLoops-GroupingFormSelectionswith Arrays-UsingArrayFunctions.									6	
IV	PHPAdvancedConcepts -ReadingandWriting Files -Reading Data fromaFile.									6	
V	ManagingSessionsandUsingSessionVariables-DestroyingaSession-StoringDatainCookies-SettingCookies.									6	
	<b>Total</b>									<b>30</b>	
CourseOutcomes						ProgrammeOutcomes					
CO	Oncompletionofthiscourse,studentswill										
1	WritePHPscriptstohandleHTMLforms					PO1,PO4,PO6,PO8.					
2	Writeregularexpressionsincludingmodifiers,operators,andmetacharacters.					PO2,PO5,PO7.					
3	CreatePHP Programusingtheconceptof array.					PO3,PO6,PO8.					
4	CreatePHPprogramsthatusevariousPHP					PO2,PO3,PO5,PO8.					

	libraryfunctions	
5	Manipulate filesanddirectories.	PO3,PO5,PO6.
<b>TextBook</b>		
1	<b>HeadFirstPHP&amp;MySQL:ABrain-FriendlyGuide-2009-LynnmighleyandMichael Morrison.</b>	
2	<b>TheJoyofPHP:ABeginner'sGuidetoProgrammingInteractiveWebApplicationswithPHPand MySQL- AlanForbes</b>	
<b>ReferenceBooks</b>		
1.	PHP:TheCompleteReference-StevenHolzner.	
2.	DTEditorialServices(Author),- <i>HTML5BlackBook(CoversCSS3,JavaScript,XML,XHTML,AJAX,PHP,jQuery)</i>   ,Paperback2016,2 <sup>nd</sup> Edition.	
<b>WebResources</b>		
1.	ReferMOOCCourseslikeNPTELandSWAYAM	
2.	<a href="https://www.w3schools.com/php/default.asp">https://www.w3schools.com/php/default.asp</a>	

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	1	1	-	1
CO2	2	-	1	1	2	1
CO3	3	3	1	1	-	1
CO4	1	3	2	1	-	1
CO5	3	2	1	1	-	1
<b>Weightageofcoursec ontributed to eachPSO</b>	12	11	6	5	2	5

**S-Strong-3 M-Medium-2L-Low-1**



Subject Code	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>SoftwareTesting</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	Tostudyfundamentalconceptsinsoftwaretesting										
LO2	Todiscussvarious softwaretestingissuesandsolutionsinsoftwareunittest,integrationandsystemtesting.										
LO3	TostudythebasicconceptofDataflowtestingandDomaintesting.										
LO4	ToAcquireknowledgeonpathproductsandpathexpressions.										
LO5	TolearnaboutLogicbasedtestinganddecisiontables										
UNIT	Details						No.ofHours				
<b>I</b>	Introduction: Purpose–Productivity and Quality in Software–Testing Vs Debugging–Modelfor Testing–Bugs–TypesofBugs–TestingandDesignStyle.						6				
<b>II</b>	Flow / Graphs and Path Testing – Achievable paths – PathinstrumentationApplicationTransactionFlowTestingTechniques.						6				
<b>III</b>	DataFlowTestingStrategies–DomainTesting:DomainsandPaths–DomainsandInterfaceTesting.						6				
<b>IV</b>	Linguistic–Metrics–StructuralMetric PathProductsandPathExpressions.SyntaxTesting–Formats–TestCases						6				
<b>V</b>	Logic Based Testing–Decision Tables–TransitionTesting–States,StateGraph,StateTesting.						6				
	<b>Total</b>						<b>30</b>				
CourseOutcomes							ProgramOutcomes				
<b>CO</b>	Oncompletionofthiscourse,studentswill										
<b>1</b>	Studentslearntoapplysoftwaretestingknowledgeandengineeringmethods						PO1				
<b>2</b>	Haveanabilitytoidentifytheneedsof softwaretest						PO1,PO2				

	automation, and define and develop test tools to support test automation.	
3	Have an ability understand and identify various software testing problems, and solve these problems by designing and selecting software test models, criteria, strategies, and methods.	PO4, PO6
4	Have basic understanding and knowledge of contemporary issues in software testing, such as component-based software testing problems	PO4, PO5, PO6
5	Have an ability to use software testing methods and modern software testing tools for their testing projects.	PO3, PO8
<b>TextBook</b>		
1	B. Beizer, –Software Testing Techniques II Edn., Dream Tech India, New Delhi, 2003.	
2	K. V. K. Prasad, –Software Testing Tools II, Dream Tech. India, New Delhi, 2005	
<b>Reference Books</b>		
1.	I. Burnstein, 2003, –Practical Software Testing II, Springer International Edn.	
2.	E. Kit, 1995, —Software Testing in the Real World: Improving the Process II, Pearson Education, Delhi.	
3.	R. Rajani, and P. P. Oak, 2004, –Software Testing II, Tata Mcgraw Hill, New Delhi.	
<b>Web Resources</b>		
1.	<a href="https://www.javatpoint.com/software-testing-tutorial">https://www.javatpoint.com/software-testing-tutorial</a>	
2.	<a href="https://www.guru99.com/software-testing.html">https://www.guru99.com/software-testing.html</a>	

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	2	2	2	-
CO2	3	2	2	3	3	2
CO3	2	3	3	2	2	3
CO4	2	1	2	2	2	1
CO5	2	2	3	2	2	2
<b>Weightage of course contributed to each PSO</b>	11	10	12	11	11	8

**S-Strong-3    M-Medium-2L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	Externa I	Total
	<b>PROBLEM SOLVING TECHNIQUES</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>Course Objective</b>											
LO1	Understand the systematic approach to problems solving.										
LO2	Know the approach and algorithm to solve specific fundamental problems.										
LO3	Understand the efficient approach to solve specific factoring-related problems.										
LO4	Understand the efficient array-related techniques to solve specific problems.										
LO5	Understand the efficient methods to solve specific problems related to text processing. Understand how recursion works.										
<b>UNIT</b>	<b>Details</b>									<b>No. of Hours</b>	
I	<b>Introduction:</b> Notion of algorithms and programs – Requirements for solving problems by computer – The problem-solving aspect: Problem definition phase, Getting started on a problem, The use of specific examples, Similarities among problems, Working backwards from the solution – General problem-solving strategies – Problems solving using top-down design – Implementation of algorithms – The concept of Recursion.									6	
II	<b>Fundamental Algorithms:</b> Exchanging the values of two variables – Counting - Summation of a set of numbers - Factorial computation - Sine function computation - Fibonacci Series generation - Reversing the digits of an integer – Base Conversion.									6	
III	<b>Factoring Methods:</b> Finding the square root of a number – The smallest divisor of an integer – Greatest common divisor of two integers - Generating prime numbers – Computing the prime factors of an integer – Generation of pseudo-random numbers - Raising a number to a large power – Computing the $n$ th Fibonacci number.									6	
IV	<b>Array Techniques:</b> Array order reversal – Array counting or histogramming – Finding the maximum number in a set - Removal of duplicates from an ordered array - Partitioning an array – Finding the $k^{\text{th}}$ smallest element – Longest monotone subsequence.									6	
V	<b>Text Processing and Pattern Searching:</b> Text line length adjustment – Left and right justification of text – Keyword searching in text – Text line editing – Linear pattern search. <b>Recursive algorithms:</b> Towers of Hanoi – Permutation generation.									6	

	<b>Total</b>	<b>30</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>
CO	On completion of this course, students will	
1	Understand the logic of problem and analyse implementation of algorithm and Top Down approach and concept of Recursion	PO1, PO6
2	Able to understand the Sequence of Numbers and Series Fibonacci, Reversing, Base Conversion.	PO2
3	Able to do Algebraic operations	PO2, PO4
4	Coverage of Arrays and its Logics	PO6, PO8
5	Text Processing and Pattern Searching Approach	PO7
<b>Text Book</b>		
1	R.G.Dromey, <i>How to Solve it by Computer</i> , Pearson India, 2007	
<b>Reference Books</b>		
1.	George Polya, Jeremy Kilpatrick, <i>The Stanford Mathematics Problem Book: With Hints and Solutions</i> , Dover Publications, 2009 (Kindle Edition 2013).	
2.	Greg W. Scragg, <i>Problem Solving with Computers</i> , Jones & Bartlett 1st edition, 1996.	
<b>Web Resources</b>		
1.	<a href="https://www.studytonight.com/">https://www.studytonight.com/</a>	
2.	<a href="https://www.w3schools.com/">https://www.w3schools.com/</a>	

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	1	2	1	2
CO2	2	2	2	1	3	1
CO3	3	2	1	2	3	3
CO4	2	2	3	2	3	3
CO5	2	3	1	2	3	2
<b>Weightage of course contributed to each PSO</b>	11	12	8	9	13	11

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>OFFICEAUTOMATION</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	Understandthebasicsofcomputersystemsanditscomponents.										
LO2	Understandandapplythe basicconceptsofawordprocessingpackage.										
LO3	Understandandapplythe basicconceptsofelectronicspreadsheetsoftware.										
LO4	Understandandapplythebasicconceptsofdatabase management system.										
LO5	UnderstandandcreateapresentationusingPowerPointtool.										
UNIT	Details										No. ofHours
I	<b>Introductory concepts:</b> Memory unit– CPU-Input Devices: Key board, MouseandScanner.Outputdevices:Monitor,Printer.IntroductiontoOperatingsystems&itsfeatures:DOS– UNIX–Windows.IntroductiontoProgrammingLanguages.										6
II	<b>Word Processing:</b> Open, Save and close word document; Editing text – tools,formatting,bullets;SpellChecker-Documentformatting– Paragraphalignment,indentation,headersandfooters,numbering ;printing–Preview,options,merge.										6
III	<b>Spreadsheets:</b> Excel– opening,enteringtextanddata,formatting,navigating;Formulas– entering,handlingand copying; Charts–creating, formatting andprinting,analysistables,preparationoffinancialstatements,introductiontodataanalytics.										6
IV	<b>Database Concepts:</b> The concept of data base management system; Datafield, records,andfiles,Sortingandindexingdata;Searchingrecords.Designingqueries,andreports;Linkingofdatafiles;UnderstandingProgramming environment in DBMS; Developing menu drive applicationsinquerylanguage(MS– Access).										6
V	<b>Power point:</b> Introduction to Power point - Features – Understanding slidetypecasting&viewingslides–creatingslideshows.Applyingspecialobject – including objects & pictures – Slide transition–Animation effects,audioinclusion ,timers.										6
<b>Total</b>										<b>30</b>	
CourseOutcomes							ProgrammeOutcomes				
CO	Oncompletionofthiscourse,studentswill										
1	Possess the knowledge on the basics of computers and itscomponents						PO1,PO2,PO3,PO6,PO8				
2	GainknowledgeonCreatingDocuments,spreadsheetand presentation.						PO1,PO2,PO3,PO6				

3	Learn the concepts of Database and implement the Query in Database.	PO3,PO5,PO7
4	Demonstrate the understanding of different automation tools.	PO3,PO4,PO5,PO7
5	Utilize the automation tools for documentation, calculation and presentation purpose.	PO4,PO6,PO7,PO8
<b>TextBook</b>		
1	Peter Norton, - Introduction to Computers II - Tata McGraw-Hill.	
<b>Reference Books</b>		
1.	Jennifer Ackerman Kettel, Guy Hat-Davis, Curt Simmons, - Microsoft 2003 II, Tata McGraw Hill.	
<b>Web Resources</b>		
1.	<a href="https://www.udemy.com/course/office-automation-certificate-course/">https://www.udemy.com/course/office-automation-certificate-course/</a>	
2.	<a href="https://www.javatpoint.com/automation-tools">https://www.javatpoint.com/automation-tools</a>	

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	2	2	3	3	1
CO2	3	1	2	3	3	3
CO3	3	2	1	2	1	3
CO4	3	3	2	2	2	1
CO5	2	2	1	3	1	3
<b>Weightage of course contributed to each PSO</b>	13	10	8	13	10	11

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>QuantitativeAptitude</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	Tounderstandthebasicconceptsofnumbers										
LO2	Understandandapplytheconceptofpercentage,profit&loss										
LO3	Tostudythebasicconceptsoftimeandwork,interests										
LO4	Tolearntheconceptsofpermutation,probability,discounts										
LO5	Tostudyabouttheconceptsofdatarepresentation,graphs										
UNIT	Details							No.of Hours			
I	Numbers-HCFandLCMof numbers-Decimalfractions-Simplification-Squarerootandcuberoots-Average-problemsonNumbers.							6			
II	ProblemsonAges-SurdsandIndices- percentage -profitsand loss - ratioandproportion-partnership-Chainrule.							6			
III	Timeandwork-pipesandcisterns-TimeandDistance - problemsontrains-Boatsandstreams-simpleinterest - compoundinterest-Logarithms-Area- Volumeandsurfacearea-racesandGamesofskill.							6			
IV	Permutation and combination-probability- TrueDiscount-BankersDiscount- Height andDistances- Oddmanout&Series.							6			
V	Calendar-Clocks-stocksand shares- Datarepresentation- Tabulation- Bar Graphs- Pie charts-Linegraphs.							6			
	<b>Total</b>							<b>30</b>			
<b>CourseOutcomes</b>								<b>ProgrammeOutcome</b>			
CO	Oncompletionofthiscourse,studentswill										
1	understandtheconcepts,applicationandthe problemsofnumbers							PO1			
2	To have basic knowledge and understanding about percentage,profit&lossrelatedprocessings							PO1,PO2			

3	To understand the concept of time and work	PO4, PO6
4	Speaks about the concepts of probability, discount	PO4, PO5, PO6
5	Understanding the concept of problem solving involved in stocks & shares, graphs	PO3, PO8
<b>TextBook</b>		
1	-Quantitative Aptitude, R. S. AGGARWAL., S. Chand & Company Ltd.,	
<b>ReferenceBooks</b>		
1.		
<b>WebResources</b>		
1.	<a href="https://www.javatpoint.com/aptitude/quantitative">https://www.javatpoint.com/aptitude/quantitative</a>	
2.	<a href="https://www.toppr.com/guides/quantitative-aptitude/">https://www.toppr.com/guides/quantitative-aptitude/</a>	

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	1	2	-	2
CO2	2	2	2	3	3	1
CO3	3	2	2	2	3	3
CO4	3	2	3	2	3	3
CO5	2	3	1	2	3	3
<b>Weightage of course contributed to each PSO</b>	12	12	9	11	12	12

**S-Strong-3 M-Medium-2 L-Low-1**



SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
SKILLENHANCE MENT COURSE	OpenSourceSoftware Technologies	SkillEnha. Course	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	AbletoAcquireandunderstandthebasicconceptsInJava,applicationofOOPsconcepts.										
LO2	Acquireknowledgeaboutoperatorsanddecision-makingstatements.										
LO3	ToIdentifythesignificanceandapplicationofClasses,arraysandinterfacesand analyzingjavaarrays										
LO4	UnderstandabouttheapplicationsofOOPsconceptsandanalyzeoverridingand packagessthroughjavaprograms.										
LO5	CanCreatewindow-based programmingusingappletand graphicsprogramming.										
<b>UNIT</b>	<b>Details</b>									<b>No. ofHours</b>	
I	OpenSource–opensourcevs.commercialsoftware–WhatisLinux –FreeSoftware–WhereIcanuseLinux –Linuxkernel– Linuxdistributions.									6	
II	: Introduction Linux Essential Commands –File System concept – Standard Files –The Linux Security Model – Introduction to Unix – UnixComponentsUnixFiles–FileAttributesandPermission– StandardI/O–Redirection– PipesandFilters–GrepandStreamEditor									6	
III	Introduction - Apache Explained – Starting, Stopping and RestartingApache –Modifying the Default configuration – Securing Apache – SetuserandGroup									6	
IV	<b>UNIT IV: MySQL:</b> Introduction to MySQL – The show databases andtable – The USE command –Create Database and Tables – DescribeTable–Select,Insert, UpdateandDeletestatementdatabase.									6	
V	<ul style="list-style-type: none"> <li><b>Introduction</b> –PHP Form processing – Database Access withPHP–MySQL,MySQLFunctions–InsertingRecords– SelectingRecords–DeletingRecords–UpdateRecords.</li> </ul>									6	
<b>Total</b>									<b>30</b>		
<b>CourseOutcomes</b>							<b>ProgrammemeOutcomea</b>				
CO	Oncompletionofthiscourse, studentswill										
1	AcquireandunderstandthebasicconceptsIn						Po1				

	Java,applicationofOOPSconcepts.	
2	Acquireknowledgeaboutoperatorsanddecision-making statements.	Po1,Po2
3	Identify the significance and application of Classes,arraysandinterfacesandanalyzingjavaarrays	Po4,Po6
4	UnderstandabouttheapplicationsofOOPSconceptsand analyze overriding and packages through javaprograms.	Po4,Po5,Po6
5	Createwindow-based programmingusingappletand graphicsprogramming.	Po3,Po8
<b>TextBook</b>		
1	1.JamesLeeandBrentWare–OpenSourceWebDevelopmentwithLAMP using	
2	2.LINUX,Apache,MySQL,Perl andPHP, DorlingKindersley(India)Pvt.Ltd,2008.	
<b>ReferenceBooks</b>		
1.	EricRosebrock, EricFilson, –SettingupLAMP: GettingLinux, Apache, MySQLand PHPand workingtogether, JohnWileyandSons,2004.	
2.	2. AnthonyButcher, –TeachYourselfMySQLin21days, 2ndEdition, SamsPublication.	
3.	3. RichBower, DanielLopezRidreejo, AlianLiska, –ApacheAdministrator’s Handbook, Sams Publication.	
4.	4. TammyFox, –RedHatEnterpriseLinux5AdministrationUnleashed, SamsPublication.	
5.	5. NaramoreEligabette, GernerJason, WroxPress, WileyDreamtechPress, –BeginningPHP5, Apache, MySQLWeb Development, 2005.	
<b>WebResources</b>		
1.	<a href="#">IntroductiontoOpen-Sourceanditsbenefits-GeeksforGeeks</a>	
2.	<a href="https://www.bing.com/">https://www.bing.com/</a>	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	1	3	2	2	1	1
<b>CO2</b>	3	1	3	2	3	3
<b>CO3</b>	3	2	2	-	2	1
<b>CO4</b>	2	-	3	3	3	1
<b>CO5</b>	3	3	3	3	3	2
<b>Weightageofcoursec ontributedtoeach PSO</b>	12	9	13	10	12	8

**S-Strong-3 M-Medium-2L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>MultimediaSystems</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	UnderstandthedefinitionofMultimedia										
LO2	TostudyabouttheImageFileFormats,SoundsAudioFileFormats										
LO3	UnderstandtheconceptsofAnimationandDigitalVideoContainers										
LO4	TostudyabouttheStageofMultimediaProject										
LO5	UnderstandtheconceptofOwnershipofContentCreatedforProjectAcquiringTalent										
UNIT	Details						No.of Hours				
<b>I</b>	Multimedia Definition-Use Of Multimedia-Delivering Multimedia- Text: About Fonts andFaces-UsingTextinMultimedia -Computers andText Font Editing and Design Tools-Hypermedia andHypertext.						6				
<b>II</b>	Images:PlanApproach-OrganizeTools-ConfigureComputerWorkspace-MakingStill Images-Color -ImageFileFormats.Sound:ThePowerofSound-DigitalAudio-MidiAudio-Midivs.DigitalAudio-MultimediaSystemSounds Audio File Formats -Vaughan'sLawofMultimediaMinimums-AddingSoundtoMultimediaProject						6				
<b>III</b>	Animation:ThePowerofMotion-PrinciplesofAnimation-AnimationbyComputer-MakingAnimationsthatWork.Video: Using Video -WorkingwithVideoandDisplays-DigitalVideoContainers-ObtainingVideoClips-ShootingandEditingVideo						6				
<b>IV</b>	Making Multimedia:TheStageof Multimedia Project-The Intangible Needs -The Hardware Needs - The SoftwareNeeds-AnAuthoringSystemsNeeds-Multimedia ProductionTeam.						6				
<b>V</b>	Planning andCosting:The ProcessofMakingMultimedia-Scheduling-Estimating-RFPsandBidProposals.Designing and Producing- ContentandTalent:AcquiringContent-OwnershipofContentCreatedforProject-AcquiringTalent						6				
<b>Total</b>						<b>30</b>					
CourseOutcomes							ProgrammeOutcomes				
<b>CO</b>	Oncompletionofthiscourse,studentswill										
<b>1</b>	understand the concepts, importance, application and theprocessof developingmultimedia						PO1				

2	to have basic knowledge and understanding about image related processes	PO1,PO2
3	To understand the framework of frames and bit image to animations	PO4,PO6
4	Speaks about the multimedia projects and stages of requirement in phases of project.	PO4,PO5,PO6
5	Understanding the concept of cost involved in multimedia planning, designing, and producing	PO3,PO8
<b>TextBook</b>		
1	Tay Vaughan, "Multimedia: Making It Work", 8th Edition, Osborne/McGraw-Hill, 2001.	
<b>ReferenceBooks</b>		
1.	Ralf Steinmetz & Klara Nahrstedt "Multimedia Computing, Communication & Applications", Pearson Education, 2012.	
<b>WebResources</b>		
1.	<a href="https://www.geeksforgeeks.org/multimedia-systems-with-features-or-characteristics/">https://www.geeksforgeeks.org/multimedia-systems-with-features-or-characteristics/</a>	

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	2	3	3	2	1
CO2	3	2	3	3	2	1
CO3	3	2	3	3	2	1
CO4	3	2	3	3	1	1
CO5	3	3	3	3	1	1
<b>Weightage of course contributed to each PSO</b>	15	11	15	15	8	5

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>Advanced Excel</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	Handlelargeamountsofdata										
LO2	AggregatenumERICdata andsummarizeintocategoriesandsubcategories										
LO3	Filtering,sorting,andgroupingdataorsubsetsofdata										
LO4	Createpivottablestoconsolidatedatafrommultiplefiles										
LO5	Presentingdataintheformofchartsandgraphs										
UNIT	Details							No. ofHours			
I	Basics of Excel-Customizing common options-Absoluteand relative cells-Protecting and un-protecting worksheetsandcells-Working with Functions-Writing conditionalexpressions-logicalfunctions-lookupandreferencefunctions-VlookUPwithExactMatch,ApproximateMatch-Nested VlookUP with Exact Match-VlookUP withTables,DynamicRanges-NestedVlookUPwithExactMatch-Using VLookUP to consolidate Data from MultipleSheets							6			
II	DataValidations-Specifyingavalidrangeofvalues-Specifyingalistofvalidvalues-Specifyingcustomvalidationsbasedonformula-WorkingwithTemplatesDesigningthestructureofatemplate-templatesforstandardization of worksheets - Sorting and Filtering Data -Sortingtables-multiple-levelsorting-customsorting-Filtering data for selected view -advanced filter options-Working with ReportsCreating subtotals-Multiple-levelsubtotal.							6			
III	CreatingPivottables FormattingandcustomizingPivot tables- advancedoptionsofPivottables- Pivotcharts-							6			

	Consolidating data from multiple sheets and files using Pivot tables-external data sources-data consolidation feature to consolidate data-Show Value As % of Row,% of Column, Running Total, Compare with Specific Field-Viewing Subtotal under Pivot-Creating Slicers.	
IV	More Functions Date and time functions-Text functions-Database functions-Power Functions - Formatting Using auto formatting option for worksheets-Using conditional formatting option for rows, columns and cells-What If Analysis- Goal Seek-Data Tables-Scenario Manager.	6
V	Charts -Formatting Charts-3D Graphs-Bar and Line Chart together-Secondary Axis in Graphs-Sharing Charts with PowerPoint/ MS Word, Dynamically- New Features Of Excel Sparklines, Inline Charts, data Charts- Overview of all the new features.	6
<b>Total</b>		<b>30</b>
<b>Course Outcomes</b>		<b>Programme Outcomes</b>
CO	On completion of this course, students will	
1	Work with big data tools and its analysis techniques.	PO1
2	Analyze data by utilizing clustering and classification algorithms.	PO1, PO2
3	Learn and apply different mining algorithms and recommendation systems for large volumes of data.	PO4, PO6
4	Perform analytics on data streams.	PO4, PO5, PO6
5	Learn No-SQL databases and management.	PO3, PO8
<b>Text Book</b>		
1	<b>Excel 2019 All</b>	
2	<b>Microsoft Excel 2019 Pivot Table Data Crunching</b>	
<b>Reference Books</b>		
<b>Web Resources</b>		

1.	<a href="https://www.simplilearn.com">https://www.simplilearn.com</a>
2	<a href="https://www.javatpoint.com">https://www.javatpoint.com</a>
3	<a href="https://www.w3schools.com">https://www.w3schools.com</a>

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	2	2	2	1	3	-
<b>CO2</b>	3	2	2	1	1	3
<b>CO3</b>	3	2	1	2	1	3
<b>CO4</b>	3	3	2	2	2	1
<b>CO5</b>	3	2	1	3	1	3
<b>Weightageofcourse contributedtoeach PSO</b>	14	11	8	9	8	10

**S-Strong-3 M-Medium-2L-Low-1**



SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>Biometrics</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>Course Objectives</b>											
LO1	Identifythevariousbiometrictechnologies.										
LO2	Designofbiometric recognition.										
LO3	Developsimpleapplicationsforprivacy										
LO4	Understandtheneedofbiometricinthesociety										
LO5	Understandthescopeofbiometrictechniques										
UNIT	Details							No. ofHours			
I	<p><b>Introduction:</b>WhatisBiometrics,History,TypesofbiometricTraits,Generalarchitectureofbiometricsystems, Basic working of biometric matching, Biometricsystemerrorandperformancemeasures,Designof biometric system, Applications of biometrics, Biometricsversustraditionalauthenticationmethods.</p> <p><b>FaceBiometrics:</b>Introduction,BackgroundofFaceRecognition,DesignofFaceRecognitionSystem,</p> <p>Neural Network for Face Recognition, Face Detection inVideo Sequences,Challenges in Face Biometrics, .7 FaceRecognitionMethods,AdvantagesandDisadvantages.</p>							6			
II	<p><b>Retina and Iris Biometrics:</b> Introduction, Performance ofBiometrics,Design of Retina Biometrics,Design of IrisRecognitionSystem,IrisSegmentationMethod,Determination of Iris Region, Determination of Iris Region,ApplicationsofIrisBiometrics,AdvantagesandDisadvantages</p> <p><b>VeinandFingerprintBiometrics:</b>Introduction,BiometricsUsingVeinPatternofPalm,FingerprintBiometrics,FingerprintRecognitionSystem,MinutiaeExtraction,FingerprintIndexing, ExperimentalResults,AdvantagesandDisadvantages.</p>							6			

III	<p><b>Privacy Enhancement Using Biometrics:</b> Introduction, Privacy Concerns Associated with Biometric Deployments, Identity and Privacy, Privacy Concerns, Biometrics with Privacy Enhancement, Comparison of Various Biometrics in Terms of Privacy, Soft Biometrics.</p> <p><b>Multimodal Biometrics:</b> Introduction to Multimodal Biometrics, Basic Architecture of Multimodal Biometrics, Multimodal Biometrics Using Face and Ear, Characteristics and Advantages of Multimodal Biometrics, Characteristics and Advantages of Multimodal Biometrics.</p>	6
IV	<p><b>Watermarking Techniques:</b> Introduction, Data Hiding Methods, Basic Framework of Watermarking, Classification of Watermarking, Applications of Watermarking, Attacks on Watermarks, Performance Evaluation, Characteristics of Watermarks, General Watermarking Process, Image Watermarking Techniques, Watermarking Algorithm, Experimental Results, Effect of Attacks on Watermarking Techniques, Attacks on Spatial Domain Watermarking.</p>	6
V	<p><b>Scope and Future:</b> Scope and Future Market of Biometrics, Biometric Technologies, Applications of Biometrics, Biometrics and Information Technology Infrastructure, Role of Biometrics in Enterprise Security, Role of Biometrics in Border Security, Smart Card Technology and Biometrics, Radio Frequency Identification (RFID) Biometrics, DNA Biometrics, Comparative Study of Various Biometric Techniques.</p> <p><b>Biometric Standards:</b> Introduction, Standard Development Organizations, Application Programming Interface (API), Information Security and Biometric Standards, Biometric Template Interoperability.</p>	6
<b>Total</b>		<b>30</b>
<b>Course Outcomes</b>		
<b>Course Outcomes</b>	On completion of this course, students will;	
<b>CO1</b>	To understand the basic concepts and the functionality of the Biometrics, Face Biometrics, Types, Architecture and Applications.	PO1, PO3, PO6, PO8
<b>CO2</b>	To know the concepts Retina and Iris Biometrics and Vein	PO1, PO2, PO3, PO6

	andFingerprintBiometrics.	
<b>CO3</b>	ToanalysethePrivacyEnhancementandMultimodalBiometrics.	PO3,PO5
<b>CO4</b>	Togetanalyticalidea onWatmarkingTechniques	PO1,PO2,PO3, PO7
<b>CO5</b>	ToGainknowledgeonFuturescopeofBiometrics,and StudyofvariousBiometricTechniques.	PO2,PO6,PO7
<b>RecommendedText</b>		
1.	Biometrics: ConceptsandApplicationsbyG.R Sinha andSandeepB.Patil,Wiley,2013	
<b>ReferencesBooks</b>		
1.	Guide to Biometrics by Ruud M. Bolle , SharathPankanti, Nalinik.Ratha, AndrewW.Senior,JonathanH.Connell,Springer2009	
2.	IntroductiontoBiometricsbyAnilk.Jain,ArunA.Ross,KarthikNandakumar	
3.	HandbookofBiometricsbyAnilK. Jain,PatrickFlynn, ArunA.Ross.	
<b>WebResources</b>		
1.	<a href="https://www.tutorialspoint.com/biometrics/index.htm">https://www.tutorialspoint.com/biometrics/index.htm</a>	
2.	<a href="https://www.javatpoint.com/biometrics-tutorial">https://www.javatpoint.com/biometrics-tutorial</a>	
3.	<a href="https://www.thalesgroup.com/en/markets/digital-identity-and-security/government/inspired/biometrics">https://www.thalesgroup.com/en/markets/digital-identity-and-security/government/inspired/biometrics</a>	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	1	3	2	2	1	1
<b>CO2</b>	3	1	3	2	3	3
<b>CO3</b>	3	2	1	-	2	3
<b>CO4</b>	3	-	3	3	3	1
<b>CO5</b>	3	3	3	3	1	2
<b>Weightageofcourse contributedtoeach PSO</b>	13	9	12	10	10	10

**S-Strong-3 M-Medium-2L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>CyberForensics</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	Understandthedefinitionofcomputerforensicsfundamentals.										
LO2	TostudyabouttheTypesofComputerForensicsEvidence										
LO3	Understandandapplytheconceptsof DuplicationandPreservationofDigitalEvidence										
LO4	Understandthe conceptsofElectronic EvidenceandIdentificationofData										
LO5	TostudyabouttheDigitalDetective,NetworkForensicsScenario, DamagingComputer Evidence.										
UNIT	Details						No.of Hours				
<b>I</b>	<b>OverviewofComputerForensicsTechnology:</b> ComputerForensicsFundamentals:WhatisComputerForensics UseofComputerForensicsinLawEnforcement, Computer Forensics Assistance to HumanResources/Employment Proceedings, Computer ForensicsServices, Benefits of professional Forensics Methodology,Steps taken by Computer Forensics Specialists. Types ofComputer.ForensicsTechnology:TypesofBusinessComputerForensic,Technology– TypesofMilitaryComputerForensicTechnology– TypesofLawEnforcement– ComputerForensic.Technology–Typesof BusinessComputerForensic Technology.						6				
<b>II</b>	<b>ComputerForensicsEvidenceandcapture:</b> DataRecovery: DataRecoveryDefined,DataBack–upandRecovery, The Role of Back –up in Data Recovery, TheData –Recovery Solution. Evidence Collection and DataSeizure:CollectionOptions,Obstacles,TypesofEvidence,TheRulesofEvidence, VolatileEvidence,General Procedure, Collection and Archiving, Methods ofCollections,Artefacts,CollectionSteps,Controlling Contamination:Thechainofcustody.						6				

<b>III</b>	<b>DuplicationandPreservationofDigitalEvidence:</b> Processing steps,LegalAspectsofcollectingandPreserving Computer forensic Evidence. Computer imageVerificationandAuthentication:SpecialneedsofEvidentialAuthentication,PracticalConsideration,PracticalImplementation.	6
<b>IV</b>	<b>Computer Forensics Analysis:</b> Discovery of ElectronicEvidence: ElectronicDocument Discovery: A PowerfulNew Litigation Tool. Identification of Data: Time Travel,ForensicIdentificationandAnalysisofTechnical SurveillanceDevices.	6
<b>V</b>	<b>Reconstructing Past Events:</b> How to Become a DigitalDetective, Useable File Formats, Unusable File Formats,Converting Files. Networks: Network Forensics Scenario,a technical approach, Destruction Of E-Mail, DamagingComputerEvidence,DocumentingTheIntrusionon Destructionof Data,SystemTesting.	6
<b>Total</b>		<b>30</b>
<b>CourseOutcomes</b>		<b>ProgrammeOutcomes</b>
<b>CO</b>	Oncompletionofthiscourse,studentswill	
<b>1</b>	Understand the definition of computer forensicsfundamentals.	PO1
<b>2</b>	Evaluatethedifferenttypesofcomputerforensicstechnology.	PO1,PO2
<b>3</b>	Analyzevariouscomputerforensicssystems.	PO4,PO6
<b>4</b>	Apply the methods for data recovery, evidence collectionanddataseizure.	PO4,PO5,PO6
<b>5</b>	Gain your knowledge of duplication and preservation ofdigitalevidence.	PO3,PO8
<b>TextBook</b>		
<b>1</b>	JohnR.Vacca,-ComputerForensics:ComputerCrimeInvestigation  ,3/E,FirewallMedia, NewDelhi,2002.	
<b>ReferenceBooks</b>		
<b>1.</b>	Nelson,PhillipsEnfinger,Steuart,-ComputerForensicsandInvestigations  Enfinger,Steuart,	

	CENGAGE Learning, 2004.
2.	Anthony Sammes and Brian Jenkinson,  Forensic Computing: A Practitioner's Guide , Second Edition, Springer-Verlag London Limited, 2007.
3.	.Robert M. Slade,  Software Forensics Collecting Evidence from the Scene of a Digital Crime , TMH 2005.
<b>Web Resources</b>	
1.	<a href="https://www.vskills.in">https://www.vskills.in</a>
2.	<a href="https://www.hackingarticles.in/best-of-computer-forensics-tutorials/">https://www.hackingarticles.in/best-of-computer-forensics-tutorials/</a>

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	-	2	2	3
CO2	3	-	-	2	3	-
CO3	-	2	1	-	2	3
CO4	3	3	1	3	3	2
CO5	3	2	1	3	-	3
<b>Weightage of course contributed to each PSO</b>	11	10	3	10	10	11

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>PatternRecognition</b>	Specific Elective	2	-	-	-	2	2	75	25	100
<b>CourseObjective</b>											
LO1	Tolearnthefundamentalsof PatternRecognitiontechniques										
LO2	TolearnthevariousStatisticalPatternrecognitiontechniques										
LO3	Tolearnthelineardiscriminantfunctionsandunsupervisedlearningandclustering										
LO4	TolearnthevariousSyntacticalPatternrecognitiontechniques										
LO5	TolearntheNeuralPatternrecognitiontechniques										
UNIT	Details						No.of Hours				
I	<b>PATTERNRECOGNITIONOVERVIEW:</b> Pattern recognition, Classification and Description-Patterns andfeatureExtractionwithExamples-TrainingandLearningin PR systems-PatternrecognitionApproaches						6				
II	<b>STATISTICALPATTERNRECOGNITION:</b> Introduction to statistical Pattern Recognition-supervisedLearningusingParametricandNon-ParametricApproaches.						6				
III	<b>LINEAR DISCRIMINANT FUNCTIONS ANDUNSUPERVISEDLEARNINGANDCLUSTERI NG:</b> Introduction-Discrete and binary Classification Problems- Techniques to directly Obtain linear Classifiers - FormulationofUnsupervisedLearningProblems-Clustering forunsupervisedlearningandclassification						6				
IV	<b>SYNTACTICPATTERNRECOGNITION:</b> Overviewof Syntactic Pattern Recognition-Syntactic recognition viaparsing and other grammars-Graphical Approaches tosyntacticpatternrecognition-Learningvia grammatical inference.						6				
V	<b>NEURAL PATTERN RECOGNITION:</b> Introduction toNeural Networks-Feed-forward Networks and training byBackPropagation-Content AddressableMemoryApproaches andUnsupervisedLearninginNeuralPR						6				
	<b>Total</b>						30				
CourseOutcomes							ProgrammeOutcomes				
CO	Oncompletionofthiscourse,studentswill										
1	understandtheconcepts,importance,applicationandthe processof developingPatternrecognitionoverview						PO1				

2	to have basic knowledge and understanding about parametric and non-parametric related concepts.	PO1, PO2
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3	To understand the framework of frames and bit image to animations	PO4, PO6
4	Speaks about the multimedia projects and stages of requirement in phases of project.	PO4, PO5, PO6
5	Understanding the concept of cost involved in multimedia planning, designing, and producing	PO3, PO8
<b>Text Book</b>		
1	Robert Schalkoff, – Pattern Recognition: Statistical Structural and Neural Approaches, John Wiley & Sons.	
2	Duda R. O., P. E. Hart & D. G. Stork, – Pattern Classification, 2nd Edition, J. Wiley.	
3	Duda R. O. & Hart P. E., – Pattern Classification and Scene Analysis, J. Wiley.	
4	Bishop C. M., – Neural Networks for Pattern Recognition, Oxford University Press.	
<b>Reference Books</b>		
1.	I. Earl Gose, Richard Johnsonbaugh, Steve Jost, – Pattern Recognition and Image Analysis, Prentice Hall of India, Pvt Ltd, New Delhi.	
<b>Web Resources</b>		
1.	<a href="https://www.geeksforgeeks.org/pattern-recognition-introduction/">https://www.geeksforgeeks.org/pattern-recognition-introduction/</a>	
2.	<a href="https://www.mygreatlearning.com/blog/pattern-recognition-machine-learning/">https://www.mygreatlearning.com/blog/pattern-recognition-machine-learning/</a>	

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	1	2	-	2
CO2	2	2	2	3	3	1
CO3	3	2	-	3	2	3
CO4	3	3	3	2	3	3
CO5	2	3	1	2	3	2
<b>Weightage of course contributed to each PSO</b>	12	13	7	12	11	11

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>ERP</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>Course Objectives</b>											
LO1	To understand the basic concepts, Evolution and Benefits of ERP.										
LO2	To know the need and Role of ERP in logical and Physical Integration.										
LO3	Identify the important business functions provided by typical business softwares such as enterprise resource planning and customer relationship management										
LO4	To train the students to develop the basic understanding of how ERP enriches the business organizations in achieving a multidimensional growth										
LO5	To aim at preparing the students technological competitive and make them ready to self-upgrade with the high technical skills										
UNIT	Details							No. of Hours			
I	ERP Introduction, Benefits, Origin, Evolution and Structure: Conceptual Model of ERP, the Evolution of ERP, the Structure of ERP, Components and needs of ERP, ERP Vendors; Benefits & Limitations of ERPPackages.							6			
II	Need to focus on Enterprise Integration/ERP; Information mapping; Role of common shared Enterprise database; System Integration, Logical vs. Physical System Integration, Benefits & limitations of System Integration, ERP's Role in Logical and Physical Integration. Business Process Reengineering, Data warehousing, Data Mining, Online Analytic Processing (OLAP), Product Life Cycle Management (PLM), LAP, Supply chain Management.							6			
III	ERP Market place and Market place Dynamics: Market Overview, Market place Dynamics, the Changing ERP Market. ERP-Functional Modules: Introduction, Functional Modules of ERP Software, Integration of ERP, Supply chain and Customer Relationship Applications. Cloud and Open Source, Quality Management, Material Management, Financial Module, CRM and Case Study.							6			
IV	ERP Implementation Basics, ERP Implementation Strategy, ERP Implementation Life Cycle, Pre-Implementation task, Role of SDLC/SSAD, Object Oriented Architecture, Consultants, Vendors and Employees.							6			
V	ERP & E-Commerce, Future Directives - in ERP, ERP and							6			

	Internet, Critical success and failure factors, Integrating ERP into organizational culture. Using ERP tool: either SAP or ORACLE for a case study.	
	<b>Total</b>	<b>30</b>
<b>Course Outcomes</b>		
<b>Course Outcomes</b>	On completion of this course, students will;	
<b>CO1</b>	Understand the basic concepts of ERP.	PO1, PO2, PO6
<b>CO2</b>	Identify different technologies used in ERP	PO2, PO3, PO8
<b>CO3</b>	Understand and apply the concepts of ERP Manufacturing Perspective and ERP Modules	PO1, PO3, PO7
<b>CO4</b>	Discuss the benefits of ERP	PO2, PO6
<b>CO5</b>	Apply different tools used in ERP	PO1, PO3, PO8
<b>Reference Text:</b>		
1.	Enterprise Resource Planning – Alexis Leon, Tata McGraw Hill.	
<b>References:</b>		
1.	Enterprise Resource Planning – Diversified by Alexis Leon, TMH.	
2.	Enterprise Resource Planning – Ravi Shankar & S. Jaiswal, Galgotia	
<b>Web Resources</b>		
1.	1. <a href="https://www.tutorialspoint.com/management_concepts/enterprise_resource_planning.htm">https://www.tutorialspoint.com/management_concepts/enterprise_resource_planning.htm</a>	
2.	1. <a href="https://www.saponlinetutorials.com/what-is-erp-systems-enterprise-resource-planning/">https://www.saponlinetutorials.com/what-is-erp-systems-enterprise-resource-planning/</a>	
3.	1. <a href="https://www.guru99.com/erp-full-form.html">https://www.guru99.com/erp-full-form.html</a>	
4.	2. <a href="https://www.oracle.com/in/erp/what-is-erp/">https://www.oracle.com/in/erp/what-is-erp/</a>	

**Mapping with Programme Outcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
<b>CO1</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>
<b>CO2</b>	<b>3</b>	<b>2</b>	<b>-</b>	<b>1</b>	<b>2</b>	<b>-</b>
<b>CO3</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>2</b>
<b>CO4</b>	<b>1</b>	<b>-</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>2</b>
<b>CO5</b>	<b>3</b>	<b>3</b>	<b>-</b>	<b>1</b>	<b>3</b>	<b>-</b>
<b>Weightage of course contributed to each PSO</b>	10	11	6	7	11	6

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>RoboticsandIts Applications</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>CourseObjective</b>											
LO1	Tounderstandtheroboticsfundamentals										
LO2	Understandthesensorsandmatrixmethods										
LO3	UnderstandtheLocalization:Self-localizationsandmapping										
LO4	TostudyabouttheconceptofPathPlanning,Visionsystem										
LO5	Tolearnabouttheconceptofrobotartificialintelligence										
UNIT	Details						No.of Hours				
I	Introduction:Introduction,briefhistory,componentsofrobotics, classification, workspace, work-envelop, motion ofrobotic arm, end-effectors and its types, service robot and itsapplication,ArtificialIntelligenceinRobotics.						6				
II	Actuatorsandsensors:Typesofactuators,stepper-DC-servo-andbrushless motors-modelof a DC servo motor-typesoftransmissions-purposeofsensor-internalandexternal sensor-common sensors-encoders tachometers-straingaugebasedforcetorque-sensor-proximityanddistancemeasuringsensors  Kinematics of robots: Representation of joints and frames,frametransformation,homogeneousmatrix,D-Hmatrix,Forward and inverse kinematics: two link planar (RR) andspherical robot (RRP). Mobile robot Kinematics: Differentialwheelmobilerobot						6				
III	Localization: Self-localizations and mapping - Challenges inlocalizations-IRbasedlocalizations-visionbasedlocalizations-Ultrasonicbasedlocalizations-GPSlocalizationsystems.						6				
IV	PathPlanning:Introduction,pathplanning-overview-road map path planning-cell decomposition path planning						6				

	potential field path planning-obstacle avoidance-case studies  Vision system: Robotic vision systems- image representation-object recognition-and categorization- depth measurement-image data compression-visual inspection- software considerations	
V	Application: Ariel robots- collision avoidance robots for agriculture-mining-exploration- underwater-civilian-and military applications- nuclear applications-space Applications- Industrial robots-artificial intelligence in robots-application of robots in material handling-continuous arc welding-spot welding-spray painting-assembly operation-cleaning-etc.	6
	<b>Total</b>	30
<b>Course Outcomes</b>		<b>Programme Outcomes</b>
CO	On completion of this course, students will	
1	Describe the different physical forms of robot architectures.	PO1
2	Kinematically model simple manipulator and mobile robots.	PO1, PO2
3	Mathematically describe a kinematic robot system	PO4, PO6
4	Analyze manipulation and navigation problems using knowledge of coordinate frames, kinematics, optimization, control, and uncertainty.	PO4, PO5, PO6
5	Program robotic algorithms related to kinematics, control, optimization, and uncertainty.	PO3, PO8
<b>Text Book</b>		
1	Richard D. Klafter, Thomas Achmielewski and Mickael Negin, Robotic Engineering and Integrated Approach, Prentice Hall India-New Delhi-2001	
2	Saeed B. Nikku, Introduction to robotics, analysis, control and applications, Wiley-India, 2nd edition 2011	
<b>Reference Books</b>		
1.	Industrial robotic technology-programming and application by M.P. Groover et.al, McGrawhill 2008	
2.	Robotic technology and flexible automation by S.R. Deb, THH-2009	
<b>Web Resources</b>		
1.	<a href="https://www.tutorialspoint.com/artificial_intelligence/artificial_intelligence_robotics.htm">https://www.tutorialspoint.com/artificial_intelligence/artificial_intelligence_robotics.htm</a>	
2.	<a href="https://www.geeksforgeeks.org/robotics-introduction/">https://www.geeksforgeeks.org/robotics-introduction/</a>	

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>-</b>
<b>CO2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>1</b>	<b>3</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>
<b>CO4</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>Weightageofcoursec ontributed to eachPSO</b>	13	11	10	11	10	10

**S-Strong-3 M-Medium-2L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	S	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>SimulationandModeling</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>Course Objectives</b>											
LO1	Generates computer simulation technologies and techniques, lays the groundwork for students to comprehend computer simulation requirements, and implements and tests a variety of simulation and data analysis libraries and programmes. This course focuses on what is required to create simulation software environments rather than just simulations using pre-existing packages										
LO2	Discuss the concepts of modelling layers of critical infrastructure networks in society.										
LO3	Create tools for viewing and controlling simulations and their results.										
LO4	Understand the concept of Entity modelling, Path planning										
LO5	To learn about the Algorithms and Modelling.										
LO1	<b>Details</b>						<b>No.ofHours</b>				
I	Introduction To Modeling & Simulation – What is Modeling and Simulation – Complexity Types – Model Types – Simulation Types – M&S Terms and Definitions Input Data Analysis – Simulation Input Modeling – Input Data Collection- Data Collection Problems - – Input Modeling Strategy- Histograms- Probability Distributions- Selecting a Probability Distribution.						6				
II	Random Variate Generation – Random Numbers – Random Number Generators – General principles – Inverse Transform Method – Acceptance Rejection Method – Composition Method – Relocate and Rescale Method - Specific distributions- Output Data Analysis – Introduction- Types of Simulation With Respect to Output Analysis - Stochastic Process and Sample Path - Sampling and Systematic Errors- Mean, Standard Deviation and Confidence Interval - Analysis of Finite-Horizon Simulations - Single Run - Independent Replications- Sequential Estimation – Analysis of						6				

	Steady-State Simulations-Removal of Initialization Bias (Warm-up Interval)-Replication-Deletion Approach-Batch-Means Method.	
III	Comparing Systems via Simulation-Introduction-Comparison Problems-Comparing Two Systems-Screening Problems - Selecting the Best - Comparison with a Standard - Comparison with a Fixed Performance Discrete Event Simulations - Introduction - Next-Event Time Advance - Arithmetic and Logical Relationships -Discrete-Event Modeling Approaches-Event-Scheduling Approach-Process Interaction Approach.	6
IV	Entity Modeling - Entity Body Modeling - Entity Body Visualization-Entity Body Animation-Entity Interaction Modeling-Building Modeling Distributed Simulation-High Level Architecture(HLA)-Federation Development and Execution Process (FEDEP)-SISORPRFOM Behavior Modeling-General AI Algorithms-Decision Trees-Neural Networks - Finite State Machines - Logic Programming - Production Systems-Path Planning-Off-Line Path Planning - Incremental Path Planning - Real-Time Path Planning-Script Programming-Script Parsing-Script Execution.	6
V	Optimization Algorithms-Genetic Algorithms-Simulated Annealing Examples: Sensor Systems Modeling-Human Eye Modeling-Optical Sensor Modeling-Radar Modeling.	6
<b>Total</b>		<b>30</b>
<b>Course Outcomes</b>		
<b>Course Outcomes</b>	On completion of this course, students will;	<b>Programme Outcomes</b>
<b>CO1</b>	Introduction To Modeling & Simulation, Input Data Analysis and Modeling.	PO1



<b>CO2</b>	Random Variate and Number Generation. Analysis of Simulations and methods.	PO1, PO2
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<b>CO3</b>	Comparing Systems via Simulation	PO4, PO6
<b>CO4</b>	Entity Body Modeling, Visualization, Animation.	PO4, PO5, PO6
<b>CO5</b>	Algorithms and Sensor Modeling.	PO3, PO8
<b>Text Books</b>		
1.	Jerry Banks, -Handbook of Simulation: Principles, Methodology, Advances, Applications, and Practice, John Wiley & Sons, Inc., 1998.	
2.	George S. Fishman, -Discrete-Event Simulation: Modeling, Programming and Analysis, Springer-Verlag New York, Inc., 2001.	
<b>References Books</b>		
1.	Andrew F. Seila, Vlatko Ceric, Pandu Tadikamalla, -Applied Simulation Modeling, Thomson Learning Inc., 2003.	
<b>Web Resources</b>		
1.	<a href="https://www.tutorialspoint.com/modelling_and_simulation/index.htm">https://www.tutorialspoint.com/modelling_and_simulation/index.htm</a>	
2.	<a href="https://www.javatpoint.com/verilog-simulation-basics">https://www.javatpoint.com/verilog-simulation-basics</a>	

**Mapping with Programme Outcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	3	3	2	2	-	1
<b>CO2</b>	3	1	3	2	3	3
<b>CO3</b>	3	2	-	-	2	3
<b>CO4</b>	3	-	3	3	3	1
<b>CO5</b>	3	3	3	3	1	2
<b>Weightage of course contributed to each PSO</b>	15	9	11	10	9	10

**S-Strong-3    M-Medium-2    L-Low-1**

SubjectCode	SubjectName	Category	L	T	P	O	Credits	Inst.Hours	Marks		
									CIA	External	Total
	<b>OrganizationalBehaviour</b>	Specific Elective	2	-	-	-	2	2	25	75	100
<b>Learning Objectives</b>											
LO1	TohaveextensiveknowledgeonOBandthescopeofOB.										
LO2	TocreateawarenessofIndividualBenaviour.										
LO3	ToenhancetheunderstandingofGroupBehaviour										
LO4	ToknowthebasicsofOrganisaitonalCultureandOrganisationalStructure										
LO5	TounderstandOrganisationalChange,ConflictandPower										
UNIT	Details							No. ofHours			
I	<b>INTRODUCTION:</b> ConceptofOrganizationalBehavior(OB):Nature,ScopeandRoleofOB:Disciplinesthatcontribute to OB; Opportunities for OB (Globalization, Indianworkforce diversity, customer service, innovation and change, networked organizations, work-life balance, peopleskills, positiveworkenvironment, ethics)							6			
II	<b>INDIVIDUALBEHAVIOUR:</b> 1. Learning, attitude and Job satisfaction: Concept of learning, conditioning, shaping and reinforcement. Concept of attitude, components, behavior and attitude. Job satisfaction: causation; impact of satisfied employees on workplace. 2. Motivation : Concept; Theories (Hierarchy of needs, X and Y, Two factor, McClelland, Goal setting, Self-efficacy, Equity theory); Job characteristics model; Redesigning jobs, 3. Personality and Values : Concept of personality; Myers-Briggs Type Indicator (MBTI); Big Five model. Relevance of values; Linking personality and values to the workplace (person-job fit, person-organization fit) 4. Perception, Decision Making: Perception and Judgements; Factors; Linking perception to individual decision making:							6			
III	<b>GROUPBEHAVIOUR:</b> 1. Groups and Work Teams: Concept: Five Stage model of group development; Group norms, cohesiveness ; Group think and shift ; Teams; types of teams; Creating team players from individuals and team based work (TBW) 2. Leadership : Concept; Trait theories; Behavioral theories (Ohio and Michigan studies); Contingency							6			

	theories(Fiedler,HerseyandBlanchard,Path-Goal);	
IV	ORGANISATIONALCULTURE AND STRUCTURE : Concept of culture; Impact (functions and liability); Creatingandsustainingculture:Conceptofstructure,Prevalentorg anizationaldesigns:Newdesignoptions	6
V	ORGANISATIONALCHANGE,CONFLICTANDPOWER: Forcesofchange;Plannedchange;Resistance;Approaches(Lewin's model,Organisationaldevelopment);,Conceptofconflict,Conflictp rocess;Types,Functional/Dysfunctional. Introductiontopowerandpolitics.	6
		<b>30</b>

<b>Course Outcomes</b>	<b>OnCompletionofthecoursethestudentswill</b>	<b>ProgramOutcomes</b>
<b>CO1</b>	To define OrganisationalBehaviour, Understand the opportunitythroughOB.	PO1,PO2,PO6, PO7
<b>CO2</b>	Toapplyself-awareness,motivation,leadershipandlearning theoriesatworkplace.	PO2,PO4. PO5,PO6
<b>CO3</b>	Toanalyzethecomplexitiesandsolutionsofgroupbehaviour.	PO1, PO2,PO4, PO5, PO6
<b>CO4</b>	Toimpactandbringpositivechangeinthecultureofthe organisaiton.	PO2,PO3,PO4PO5, PO8
<b>CO5</b>	Tocreateacongenialclimateintheorganization.	PO1,PO2,PO5PO6, PO8

#### **ReadingList**

1.	NeharikaVohraStephenP.Robbins,TimothyA.Judge, <i>OrganizationalBehaviour</i> , PearsonEducation,18 <sup>th</sup> Edition,2022.
2.	FredLuthans, <i>OrganizationalBehaviour</i> ,TataMcGrawHill,2017.
3.	RayFrench,CharlotteRayner,GaryRees&SallyRumbles, <i>OrganizationalBehaviour</i> , JohnWiley&Sons,2011
4.	LouisBevoc,AllisonShearsett,RachaelCollinson, <i>OrganizationalBehaviourReference</i> , NutriNicheSystemLLC(28April2017)
5.	Dr.ChristopherP.Neck,JefferyD.Houghton andEmmaL.Murray, <i>Organizational Behaviour:ASkill-BuildingApproach</i> ,SAGE Publications,Inc;2ndedition(29November2018).

#### **ReferencesBooks**

1.	UmaSekaran,OrganizationalBehaviourText&cases,2 <sup>nd</sup> edition,TataMcGrawHill PublishingCO. Ltd
2.	GangadharRao,Narayana, V.S.PRao,OrganizationalBehaviour1987,Reprint2000, KonarkPublishersPvt.Ltd, 1 <sup>st</sup> edition
3.	S.S.Khanka,OrganizationalBehaviour,S.Chand&Co,NewDelhi.
4.	J. Jayasankar,OrganizationalBehaviour,MarghamPublications, Chennai,2017.

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>1</b>
<b>CO2</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>1</b>	<b>3</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>3</b>
<b>CO4</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>1</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>Weightageofcoursec ontributedtoeach PSO</b>	13	11	10	10	10	11

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	SubjectName	Category	L	T	P	S	Credits	Marks			
								CIA	External	Total	
	<b>UNDERSTANDING INTERNET</b>	Specific Elective	2	-	-		2	25	75	100	
<b>Learning Objectives</b>											
LO1	Knowledge of Internet medium										
LO2	Internet as a mass medium										
LO3	Features of Internet Technology,										
LO4	Internet as a source of infotainment										
LO5	Study of internet audiences and about cybercrime										
<b>UNIT</b>	<b>Contents</b>								<b>No. Of. Hours</b>		
I	The emergence of internet as a mass medium – the world of ‘worldwide web’.								6		
II	Features of internet as a technology.								6		
III	Internet as a source of infotainment – classification based on content and style.								6		
IV	Demographic and psychographic descriptions of internet ‘audiences’ – effect of internet on the values and life-styles.								6		
V	Present issues such as cybercrime and future possibilities.								6		
<b>TOTAL HOURS</b>								<b>30</b>			
<b>Course Outcomes</b>								<b>Programme Outcomes</b>			
CO	On completion of this course, students will										
CO1	Knows the basic concept in internet Concept of mass medium and worldwide web								PO1, PO2, PO3, PO4, PO5, PO6		
CO2	Knows the concept of internet as a technology.								PO1, PO2, PO3, PO4, PO5, PO6		
CO3	Understand the concept of infotainment and classification based on content and style								PO1, PO2, PO3, PO4, PO5, PO6		
CO4	Can be able to know about Demographic and psychographic description of internet								PO1, PO2, PO3, PO4, PO5, PO6		
CO5	Understand the concept of cybercrime and future possibilities								PO1, PO2, PO3, PO4, PO5, PO6		
<b>Textbooks</b>											
1	01. Barnouw, E and Krishnaswamy S [1990] Indian Film. New York, OUP.										
2	Kumar, Keval [1999] Mass Communication in India. Mumbai, Jaico.										
3	Srivastava, KM [1992] Media Issues. Sterling Publishers Pvt Ltd.										
<b>Reference Book</b>											

1

Acharya,RN[1987]TelevisioninIndia.ManasPublications,NewDelhi.

2	Barnouw,E[1974]Documentary–AHistoryofNonfiction. Oxford,OUP
3	Luthra,HR[1986] IndianBroadcasting.Ministryof I& B,NewDelhi.
4	Vasudev,Aruna[1986]TheNewIndianCinema.MacmillanIndia,NewDelhi.
<b>WebResources</b>	
1.	<a href="https://www.teachucomp.com/samples/html/5/manuals/Mastering-HTML5-CSS3.pdf">https://www.teachucomp.com/samples/html/5/manuals/Mastering-HTML5-CSS3.pdf</a>
2.	<a href="https://www.w3schools.com/html/default.asp">https://www.w3schools.com/html/default.asp</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	3	3	3	3	3	3
CO2	3	3	2	3	3	3
CO3	2	3	3	3	3	3
CO4	3	3	3	3	3	3
CO5	3	3	3	2	3	3
<b>Weightage of course contributed to each PSO</b>	14	15	14	14	15	15

**S-Strong-3    M-Medium-2    L-Low-1**